

Bang Average American Bowl 2024

October 26th & 27th 2024

Carcosa Club, 982 Manhattan Ave, Brooklyn NY, 11222

Ticket Link:

<https://www.carcosclub.com/events/2024/10/26/bangaveragebowl>

We have a limit at 24 sign ups

Price:

\$40

There is a \$15 discount if you are a member of the Carcosa Club

There is a \$5 discount if you are already a member of the NAF

A NAF membership only costs \$10 for a whole year anyways, so sign up for free things and stat tracking! We're also likely to have a way to signup in person, in which case it's only \$5!

Schedule:

Day 1 (26th):

Registration: 9am-9:30am

Game 1: 10am-12:15pm

Lunch: 12:15pm-1:15pm

Game 2: 1:15pm-3:30pm

Game 3: 3:45pm-6:00pm

Day 2 (27th):

Doors open: 8:30am

Game 4: 9am-11:15am

Lunch: 11:15am-12pm

Game 5: 12pm-2:15pm

Game 6: 2:30pm-4:45pm

Awards: 4:45pm-5:30pm

Scoring:

Win: 2 points

Draw: 1 point

Concede: -20 points

Tiebreakers

Roster submitted on time (only used in final scoring)

Strength of Schedule (opponent's combined record)

TD Differential

Least TD Against (only used in final scoring)

Random

What you need to bring:

- Your team (preferably painted)
- A copy of your roster
- A pitch
- Dice: 3 block dice, 2d6, 1d8, 1d16
- Pen/pencil

Rules being used:

The 2020 Core Rulebook

The Khorne, Amazon, Norse, Vampire, and Gnome teams from various Spike! Magazines

[The May 2024 Errata](#)

[The Teams of Legend](#) that are not in the Spike! Magazines

[The NAF Rules for Tournaments 2024](#) including the recommended Slann Team

The various star players... unfortunately their rules are scattered all over the place, some only being available by buying the official model

Roster Building Rules

Pre-Skill TV can be spent on:

- Players
- Rerolls
- An apothecary (if the race has them)
- Coaches, Cheerleaders, and Dedicated Fans*
- Inducements

*The first dedicated fan added to your team will only cost 5k instead of 10k, this is done as a way to spend leftover cash and of the options, this is generally the least impactful 10k choice.

The skills column states how many skills a race gets. X would mean they get X primary skills. Y+1 means that they get Y primary skills AND 1 secondary skill (the secondary skill can be traded directly for another primary if desired). **ALL TEAMS may swap 2 primary skills for 1 secondary skill, once.** All players may only take 1 skill, unless their race allows for stacking.

I know that this is a lot to take in at once, but give it some time and try to find a roster that calls to you. The intent behind this rulespack is to make all the non-stunty teams roughly the same in power level. Or don't take any time and trust your gut.

Submit rosters to jleavtwitch@gmail.com by Noon EDT October 19th, 2024 to be considered on time.

Race	Pre-skill TV	Skills	Stacking	Inducements Permitted
Amazon	1100	6	-	Kegs
Black Orc	1150	8	2 Primaries on 1 player, once	Kegs, Bribes. Each bribe beyond the first also costs 1 skill
Chaos Chosen	1150	7+1	2 Primaries on 1 player, once	Kegs
Chaos Dwarf (the ones with tackle only)	1150	6	-	Kegs
Chaos Renegade	1150	8	2 Primaries on 1 player, once	Kegs
Dark Elf	1100	6	-	Kegs
Dwarf	1100	6	-	Kegs
Elven Union	1150	7	2 Primaries on 1 player, once	Kegs
Gnome	1150	7+1	2 Skills on 1 player, once	Kegs. Stars
Goblin	1150	8+1	2 Skills on 1 player, once	Kegs. Stars. Bribes
Halfling	1150	8+1	2 Skills on 1 player, once	Kegs. Stars. Halfling Master Chef
High Elf	1150	7	2 Primaries on 1 player, once	Kegs
Human	1100	7	-	Kegs
Imperial Nobility	1150	8	2 Primaries on 1 player, once	Kegs
Khorne	1150	8	2 Primaries on 1 player, once	Kegs
Lizardmen	1100	6	-	Kegs
Necromantic Horror	1150	7	-	Kegs
Norse	1100	7	-	Kegs
Nurgle	1150	7+1	2 Primaries on 1 player, once	Kegs
Ogre	1150	8+1	2 Skills on 1 player, once	Kegs. Stars. Riotous Rookies
Old World Alliance	1150	7	2 Primaries on 1 player, once	Kegs
Orc	1150	6	-	Kegs
Shambling Undead	1100	6	-	Kegs

Skaven	1100	7	-	Kegs
Slann	1150	7	-	Kegs
Snotling	1150	8+1	2 Skills on 1 player, once	Kegs. Stars. Bribes. Riotous Rookies
Tomb Kings	1150	7	-	Kegs
Underworld Denizens (no swarming)	1100	5	-	-
Vampire	1150	6	-	Kegs
Wood Elf	1150	6	-	Kegs

Stars:

Note that only Stunty teams have access to taking star players. Stars have a tax on skills in addition to their TV cost. On top of that, stars are heavily restricted. Highlander rule is in effect so if any star is taken by both teams, it'll play for neither. Teams need 11 players before any stars. The following stars are allowed.

2 Skill Tax	1 Skill Tax
Fungus the Loon	Akhorne the Squirrel
Grim Ironjaw	Barik Farblast
Grombrindal, the White Dwarf	Frank 'N' Stein
Puggy Baconbreath	Grak & Crumbleberry (Count as 1 star, but 2 roster slots)
Ripper Bolgrot	Helmut Wulf
Rowana Forestfoot	Nobbla Blackwart
Rumbelow Sheepskin	Rodney Roachbait
Skrorg Snowpelt	Scrappa Sorehead
The Black Gobbo	Thorsson Stoutmead

Awards:

Winner
2nd place
Top Stunty
Best offense
Best defense

Most CAS inflicted

Best Painted

Wooden Spoon (Stunty teams are safe from the spoon)

ALL CAS to your opponent's players will count EXCEPT for:

- Animal Savagery
- Bloodlust