

loaded ? touchwheel : browser_window 'songs' & var 'shift' ? touchwheel_touch ? param_multiply 100 & browser_scroll : param_multiply 50 & browser_scroll : touchwheel_touch ? param_bigger 0.02 ? param_multiply 8 & browser_scroll : param_smaller -0.02 ? param_multiply 8 & browser_scroll : param_bigger 0 ? browser_scroll +1 : browser_scroll -1 : cycle \$b 5 & var_equal \$b 4 ? param_bigger 0 ? browser_scroll +1 : browser_scroll -1 : nothing	asks if the deck has a track loaded if yes, make the usual touchwheel action(s) if not, focus the browser on the song list if shift is pressed and the touchwheel is touched (pressed) scroll super ultra fast if only shift but no touchwheel scroll super fast when no shift but touchwheel is the wheel fast? scroll fast (forwards) scroll fast (backwards) if touch but not very fast scroll forward normal speed and backwards normal speed if the touchwheel is not touched/pressed and no shift scroll slowly forwards and slowly backwards
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Have fun playing around with the value (*param_multiply* **CHANGE THIS**)

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