

Name: Cypher

Race: Human, white (Almost literally)

Gender: Female

Age: 18

Occupation: Rusher, tech specialist (but really isn't all that good at it.)

Homeworld: Terra (Earth)

(First) Found at: M'henga (first encounter?)

Personality: A risk taker, reckless; outgoing, and underestimates the odds more often than not.

Physical Appearance: Tall, 6'2; slender frame; light blue hair. Usually wears a light grey tank top, baggy cargo pants and a one strap backpack. Has 2 small sentry drones floating a bit higher than her head level.

(Other) Notes: Due to an abnormality, her skin is almost bone white, but still maintains a hint of color. She relies more on her drone's fighting capability than her strength, which apparently gets her into trouble often (drone failures and whatnot). Also her drones are home-made.

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(BEGIN ENCOUNTER 1 Part1)

FIRST ENCOUNTER

Walking under the green canopy of Mhen'ga's vast, planetary jungle, you're startled by a loud noise... that sounded like a cry for help? {Silly:Is this another job for our hero Capt'n Steele?! (See Issue #287 of The Sexual Adventures of Capt'n Steele!)} You could investigate your theory, or you could just leave....

{Options:

Yes (Who knows, maybe someone's in trouble?)

No (Nah, fuck that.)}

{if No:} No, it could just be the wind or some creature trying to lure you into a trap! {if PC has encountered a Venus Pitcher enemy:} or some creature trying to harvest your sexual fluids again! (END ENCOUNTER)

{if Yes:} Someone could be in trouble, and you might be their only hope! Quickly, you dash into the direction the sound came from, leaves flying after you.

[NEXT]

You hear another cry- guess you were right about someone needing help -and go into the direction the sound came from, getting closer and closer with each step. You blast into a clearing in the unending jungle to find a human woman backed up into a tree with three naleen cornering her. Her eyes find you and she yells "*Help me, please!*" Apparently, the Naleen heard your approach as well and turn to face you, claws and fangs at the ready.

COMBAT

Before you stand three Naleen with their prize behind them and they seem to be ready to attack anybody intent on stopping them. The two on the sides are females, with the middle cat male and dwarfing them in height; most likely he's the leader of the trio and defeating him first could prove useful.

{Combat Stats:}

Female Naleen 1

Shields: 0

HP: 45

Lust: 45

Energy: 100

Female Naleen 2

Shields: 0

HP: 45

Lust: 45

Energy: 100

Male Naleen Leader:

Shields: 0

HP: 70

Lust: 40

Energy: 100

Female Naleen have same attacks as normal female naleen. **Male Naleen Leader has NEED TO SEE ATTACKS FOR MALE NALEEN**

END FIGHT (LOSE)

I dunnu hau ta deu sexxx senes :v

Has (down arrow)

(if male) the 2 Female Naleen giving you a double boob job and the male penetrating ya butt.

(if female) the 2 Female Naleen servicing your boobs and the male naleen DPing you.

(if herm)

[AS OF NOW THESE ARE STRICTLY JUST IDEAS]

END COMBAT (PC win)

With the three Naleen at your feet, too hurt to keep fighting, you lower your [pc.melee]. It seems like you won the battle! Panting, you look back to the tree to see that the damsel in distress is no longer in distress; rather she's gone! She probably left while you were busy dealing with the cats. Shame, guess you won't find out what that was about.

(END ENCOUNTER 1 Part1; will later find them at the launch pads.)

END COMBAT (PC win by Lust)

With the three Naleen at your feet, too turned on by your persistent teasing to keep fight and vigorously masterbating, you lower your [pc.melee]. It seems like you won the battle! Sighing in relief, you look back to the tree to see that the damsel in distress is no longer in distress; rather she's gone! She probably left while you were busy dealing with the three cats. Shame, guess you won't find out what that was about.

(END ENCOUNTER 1 Part1; will later find them at the launch pads.)
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(BEGIN ENCOUNTER 1 Part2)

{FamiliarWoman:} Heading to your ship, you are suddenly stopped by a familiar looking figure... its the girl from the fight with the three Naleen! She spots you and judging by their reaction, they are surprised to see you again. Getting a good look at her you see that she is pale, REALLY pale, almost white! Her human visage features a feminine, angled face with a pair of glasses and sky-blue hair tied back into a ponytail. She has a slender frame to her body and is wearing a light jacket over a light grey tank top, concealing her C cup breasts; she is also wearing a black and light blue one-strap backpack slung across her torso, and finally wearing a pair of long, baggy, tan cargo pants and boots.

Having now actually getting a good look of her, you decide to break the ice and introduce yourself.

"Hello, I'm [pc.name] Steele; I saved you from some naleen back in the jungle, but you were gone when I looked around. Who are you, if you don't mind me asking?" You inquire.

"Hey, I remember you! I'm Cypher; and thanks for saving me back there," she says. "Got into a bit of trouble while exploring and my drones malfunctioned, damn things, I tell ya, they break down in the <i/>worst<i> possible situations!"

[NEXT]

Since you have her attention, why not ask some questions about her?

{Options:

WereUpTo? (Ask about why she was exploring the jungle.)

WhyRusher? (Why go out and fly through the stars?)
Drones (sk why her drones manage to fail so much.)
Leave (Say your goodbyes.)}

{WereUpTo?:} *"So why were you out in the jungle?"* </i>You ask Cypher.

"Well I'm new to the Rush and Mhen'ga was the first planet I managed to land on," she says, "after landing and getting into town I started exploring, which eventually got me to into the jungle, and into that situation you found me in. Since those cat-snakes were busy with you and not with me, I was able to escape- sorry about leaving you in the dirt by the way."

{WhyRusher?:} *"Why pursue space travel out on the rush?"* You ask.

"I've always found space interesting with all the different planets and whatnot; also it seemed like everyone was doing it, so why not join?" She says. "Plus, think of what I could discover out there! There's </i>loads</i> of planets yet to explore, different and diverse species to learn about, and who </i>knows</i> else could be floating out therein wait?"

Seems like a fair enough reason.

{Drones:} *"Why did your drones malfunction?"* You ask her. *"I'm not sure,"* she says, *"I tinkered with them over and over again but they still manage to break down! I not sure what the problem is, maybe I'll just go see about taking them to a mechanic or something."*

{Leave:} You feel like it is time to part ways with the damsel no longer in distress and you say as much.

"Ah, yea I guess it's time I get back to it. Well thanks again for saving me and I guess I may see you sometime in the future, hopefully in a not in a situation like before," she says, departing with a wave and navigating the various other vessels for her ship.

Looks like you got to talk to the woman after all, you think to yourself, and go back to doing what you were doing before.

(END ENCOUNTER 1 Part2)

(BEGIN ENCOUNTER 2 Part1)

{PaleWoman:} Heading into the medical office you spot a woman sitting on a bed getting examined by VK-0. Getting a good look at her you see that they are pale, REALLY pale, almost white! Her human visage features a feminine, angled face with a pair of glasses and sky-blue hair tied back into a ponytail. She has a slender frame to their body and are wearing a light jacket over a light grey tank top, concealing her C cup breasts; she is also wearing a black and

light blue one-strap backpack slung across her torso, and finally wearing a pair of long, baggy, tan cargo pants and boots.

Curiosity gets the better of you and you ask why the pale woman is here, maybe she's sick? She looks up, surprised to see someone else in the office, *"I'm fine; if you were asked because of my skin, there's nothing wrong with it,"* she says. Guess she gets that question a lot; either way it looks like she may want to be left alone so you leave her to it and... what were you going again? Oh yea!

(END ENCOUNTER 2 Part1; will later find them at the launch pads.)

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(BEGIN ENCOUNTER 2 Part2)

{FamiliarWoman2:} Going to your ship, you see the pale woman from before, back from the medical office. Maybe you should go introduce yourself and ask again if she's alright while you're at it, just to be sure.

"Hello, I'm [pc.name] Steele; I saw you back in VK-0s office but we didnt chat much. Who are you, if you don't mind me asking?" You inquire.

"I remember you. I'm Cypher; and thanks for actually asking if I was alright." She says. *"Got into a bit of trouble while exploring and my drones malfunctioned, damn things, I tell ya, they break down at the worst possible situations!"* She says.

[NEXT]

Since you now know her name, you ask her if she is alright after that fight with the naleen some time ago.

"Yea, I'm fine, just got into a scrap back in the jungle with some sort of cat snakes? Before the fight even began, my drones went up in smoke! So I did the logical thing and bolted, but they started chasing me in the process." She frowns. *"Thankfully after seemingly running in circles I lost them but running past all those branches and leaves gave me quite a lot of scratches."* She says, adding, *"By the way, that's the reason I was with VK-0, to see if anything I passed was poisonous or something."*

"So after some backtracking I managed to find my drones and made the trip back to town. I'm gonna get off this rock before something comes out of that jungle," she finishes.

"Well, what about pursuing the Rush, why's that on your to-do list?" You ask.

"I've always found space interesting with all the different planets and whatnot; also it seemed like everyone was doing it, so why not join?" She says. *"Plus, think of what I could discover out there! There's <i>loads</i> of planets yet to explore, different and diverse species to learn about, and who <i>knows</i> else could be floating out there in wait?"*

Seems like a fair enough reason, you think to yourself; and another question crosses your mind on the heels of the previous one. *"What happened to your drones?"* You ask her.

"I'm not sure," she says, *"I tinkered with them over and over again but they still manage to break down! I not sure what the problem is, maybe I'll just go see about taking them to a mechanic or something."*

{Leave:} You feel like it is time to part ways with the near-white girl and you say as much. *"Ah, yea I guess it's time I i get back to the Rush. Well thanks again for asking, maybe I'll see you sometime in the future,"* she says, departing with a wave and navigating the various other vessels to her ship.

Looks like you got to talk to the woman after all, you think to yourself, and go back to doing what you were doing before.

(ENC ENCOUNTER 2 Part2)

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(BEGIN ENCOUNTER 3)

{PaleWoman2:} Heading to your ship, you are suddenly stopped by a strange looking woman. Getting a good look at her you see that she is pale, REALLY pale, almost white! Her human visage features a feminine, angled face with a pair of glasses and sky-blue hair tied back into a ponytail. She has a slender frame to their body and are wearing a light jacket over a light grey tank top, concealing her C cup breasts; she is also wearing a black and light blue one-strap backpack slung across her torso, and finally wearing a pair of long, baggy, tan cargo pants and boots.

She notices you looking and out of curiosity you decide to introduce yourself. *"Hello, I'm [pc.name] Steele; you caught my interest and I-"*

"Lemme guess, pale skin?" She cuts you off.

"...Well, yes." You're surprised by the abrupt interruption, must be a popular question.

"I get asked alot about my skin, since it's not everyday you see someone who could pretty much blend in with snow if naked. Anyway, I'm Cypher, Rusher and LAST POINT