

How do Blazians get on with others?

The Nigrum (made by Crom)

The first encounter the Blazians had with the Nigrum was during their aggressive expansion and planet grab. At this time, the Blazians had colonised 1 other garden planet, as well as several other mining/rest stop planets, and were in the process of colonising their third (including Blazareth) garden world. The raiding Nigrum ships came down hard on the unprepared Blazians, and the small fleets the Blazians had defending the mining planets were quickly brought down. This was causing both rage and panic amongst the Blazians, particularly as the garden world still in the process of colonisation was on the predicted Nigrum war path.

Whilst the ruler of the time, Empress Combara III, spoke with her advisors to determine her response, a young fleet captain called Moloi Conflagris took matters into her own hands. Refusing to wait around as her people were captured or worse killed, she went around all the shipyards and barracks on Blazareth, gathering anyone willing to help protect the new garden world and liberate those that had been captured. After amassing almost all the ships on Blazareth, and more than half the Blazian military (she was very convincing), Conflagris led them all to the new garden world, and lay in wait by the planet's moon for the Nigrum raiders.

Two galactic standard days (GSDs) later, the Nigrum ships arrived in the new system. The local Blazian fleet had been instructed to lead the enemy as close to the moon as they could, so upon engaging the Nigrum, the fleet quickly fell back towards the moon. The Nigrum followed and continued to fire upon the fleeing Blazian ships - though never confirmed, it is assumed the Nigrum knew the Blazians were heading to get reinforcements (as they were blocking communications), and were likely trying to shoot them down before they could reach the moon. However, the fleet was comprised of 6 Blazian Corvettes, and though 3 were shot down or otherwise incapacitated, the other 3 reached the moon, signalling to all the other Blazian ships to commence the attack.

Commanding from her frigate *The Blazing Tail*, Conflagris led the Blazians into a direct assault. Had the whole Nigrum navy been there as well, things may not have gone so well, but because they were leaving behind ships at each world they conquered, the

Nigrum were vastly outnumbered, and though they had no significant losses in the skirmish, they were soon forced to retreat before they DID.

The Blazians did not give chase, as they too had taken serious damage in the assault, but whilst making repairs, Conflagris was visited by Empress Combara and her advisors. The advisors were angry that Conflagris had gone behind their back to lead an assault that could have serious repercussions, demanding that the empress take action to discipline her. What Combara did was to give Conflagris a full-on French kiss, thank her for stepping in to protect the people, and name her “Grandmaster of the Blazian Navy”, much to the advisors’ chagrin. The last thing the empress did was to assign the new Grandmaster a task - liberate as many of the 5 captured mining planets as possible, without losing too many more Blazians.

Grandmaster Conflagris took to her new job with fervor, and with the reinforcements of any military might that hadn’t come along in the first wave, lead all functioning ships in pursuit of the Nigrum, leaving behind any that were still being extensively repaired. Due to the Blazian’s belief that speed and maneuverability were pivotal in ships, the Blazian Navy reached the next Nigrum-raided planet within one galactic standard week. This planet was not very valuable (a rest stop planet), so the Nigrum had deemed it unworthy of their time, and pulled all of their forces shortly after they had reached it. However, Conflagris didn’t stop at all, and thanks to not losing speed as a result, arrived at the next planet less than 2 GSDs after the Nigrum ships.

This planet however, was a mining planet, and it had resources worth fighting over. The Nigrum had called in the ships they had garrisoned at the remaining Blazian planets as well, so they could defeat the damned ‘panae’ Blazian navy and subjugate all of their worlds. However, much to the Nigrum admiral’s dismay, not all of her ships turned up - about 50% of the ships garrisoned at other planets had remained behind, and there was a lack of crew on several of the ships that had made it. Though this angered her, she inevitably decided that she didn’t need those slackers to take on the Blazians, and moved what was left of her fleet to engage the enemy. However, as her ship led the charge, more than a few of the ships that had been garrisoned on this planet hung back, unwilling to charge down the Blazians. Furious, the Nigrum admiral halted her charge, demanding a comm link to all of the Nigrum fleet to ask just why they thought they could hold back.

The issue stemmed from how long it had been since the Nigrum admiral had been to the planets conquered earlier. During this time, the Nigrum left behind on guard duty had sampled the pleasures of the Blazian body, and many had been bested in sexual prowess

(owing to both Blazian endurance and pheromones).

Those that had been beaten in this manner didn't feel quite as superior over the Blazians as they once did - indeed, many kept going back to them to 'be ridden 200 ways to tomorrow' (a Blazian phrase for having so much sex you pass out until the next day). The few that could withstand the Blazians charms (along with those that didn't partake at all) saw the others as weak. But as time passed (more so on the earlier planets), those that had submitted to the Blazian pleasures had brought along as many that hadn't been willing to try them at first as they could, converting their view on the matter.

This sparked arguments between the Nigrum, eventually causing a schism with two sides, one believing the Blazians to be nothing more than another race to be enslaved, and the other side seeing potential for the Blazians as allies on more equal footing, seeing as they weren't entirely inferior (though as with every argument, there were also those that sat on the fence).

When the admiral had made the call for backup, those that still saw themselves as totally superior to the Blazians went to join the main fleet immediately. Those that had sat on the fence in the argument followed hesitantly, and those who saw the Blazians as worthy of their time remained behind, and continued to 'work things out' with them. The problem was also apparent on this planet as well, and those that had come along with hesitancy were now even less willing to attack those they felt were proving themselves to be superior.

Whilst all this was happening, the Blazian navy had gotten into position above the planet. However, Conflagris could see the broken ranks of the Nigrum fleet, and ordered all of her ships to hold position, fearing this could be a trap. After waiting for the Nigrum to make the first move for some time without any action, Conflagris got restless, and decided to hail the Nigrum admiral for a 'discussion' on what was going to happen here. Having just heard why her crew weren't so enthusiastic about attacking the Blazians, the admiral was happy for an excuse to get them out of her face, and agreed to a neutral ship meeting. Both sent a single shuttle, carrying themselves and a skeleton crew to the surface of the planet, where they would talk on open terms, just the two of them - no troops, no second in commands, and no higher-ups.

Since no-one else went down to the meeting besides the pilots (who kept out of the way/room), very little is known about what took place at the meeting. The Blazian point of view comes from a recently declassified debriefing from Conflagris on the whole Nigrum incident. Essentially, upon first approaching one another, the Nigrum admiral

launched into 1-on-1 combat, defeating and subduing the physically weaker Blazian. However, in the post-battle domination sex that followed, Conflagris outlasted the Nigrum, pushing her to unconsciousness, like her fellow Blazians had done to several high-ranking Nigrums who had come down to claim their prize whilst holding the planets (this is why they weren't so eager to fight - either love, or "We've been bested, we should really submit to them instead").

Upon her recovery, the Nigrum demanded to know why the Blazian cared so much about these planets - the garden world was understandable, but these minor colony planets barely had more than 1000 people on each of them. Conflagris looked her in the eye and responded (and it is quoted - apparently she was proud of this little speech): *"Well sure, these planets may not be much to you. But for me, they're what several of my people call HOME. And I don't care what anyone else thinks, I would lay down my life if it meant they could all wake up every day without your oppression to be afraid of."*

This speech, and to that extent, Conflagris's actions, were seen as a brave (albeit broad) following of clan casus belli, a belief that all Nigrum held dear to their lives. Before the Nigrum could say anything though, Conflagris decided to make them an offer: she would let the Nigrum have the remaining 3 planets (1 rest stop, 2 mining (whose cumulative value was more the the planet they were currently on)), but in return, the Nigrum were to leave the rest of Blazian territory out of their military conquering, as well as release all the Blazian prisoners. The Nigrum admiral agreed for the most part, but pointed out that there were actually very few Blazian prisoners who were desperate to be free - most had happily accepted their new lifestyle, or had become consorts to/partnered with her officers.

Negotiations complete, the two admirals returned to their ships, and both navies returned to their worlds (the Blazians leaving behind a small garrison as before). Shortly after this, both Empress Combara and the Nigrum Rock got in touch, and made official what the admirals had proposed - three planets for the Nigrum, and no more war please.

Since that first encounter, the two races have begun to reconcile their differences (or at the very least, the Nigrum respect how the Blazians make them cum like no other species), opening trade relations and having more than a few interspecies romances (at least one of the Nigrum admiral's children was conceived from that fated meeting). The Blazians have also adopted some of the Nigrum's shipbuilding techniques for their larger warcraft, and were inspired by this conflict to form larger fleets to protect their most important worlds (the garden planets). Thus, the Imperial Armadas were formed, though it would be some time repairing the damaged ships and building new ones before they were combat-ready again, and many years until they became the grand

flotillas they are today.

An interesting follow on to this event was what happened the next time the two met over a garden world. Both had plans to colonise it, but when the Blazians saw the Nigrum ships approaching, they packed up and left without a fight. When hailed, the only response was a text saying "*We got the garden world last time - only fair that you get one too.*" No-one was really sure how they felt about that.