

AlienWorks Games

CG Artist Freelance Contract

Thank you for applying to AlienWorks Games. We are a small games development company founded in October of 2012, dedicated to making high-quality free and commercial Original English Language Visual Novels aimed at large audiences. We hope we can work together with you to achieve that goal. The following are our contract terms, pending negotiations.

—Commission fees will start at a base price of \$80, including shading, a simple background and at least one character.

—Commission fees will not exceed \$300, barring special exceptions decided by AlienWorks Games as the request of the artist.

—Prices and deadlines will be decided on a per-image basis *before* any services are rendered.

—The artist will receive payment *after* the commissioned image is sent to the AlienWorks Games member currently in charge of managing backgrounds.

—Missing deadlines without prior notice will result in a %10 deduction of the original price of the commission every two days, with the first deduction occurring the second day after the missed deadline. Repeated failure to meet deadlines may result in termination of contract or price deductions as outlined above, even with notice.

—Late payments without prior notice will result in a %10 increase of the original price of the commission every two days, with the first increase occurring the second day after the missed deadline. Repeated late payments may result in termination of contract or price increases as outlined above, even with notice. "Late payments" are defined as payments not made on or before a payment date agreed upon before the completion of each commissioned image.

—Images produced on commission for AlienWorks Games will, once paid, fall under the ownership of AlienWorks Games, and may be used in any manner we see fit. This includes posting, modifying, reusing, etc.,

—The artist will have ***NO PERMISSION*** to post images created on commission for AlienWorks Games to any medium, unless granted permission by a member of AlienWorks Games or those images are used in promotional materials (e.g., blog posts).

—After project completion, unused images will remain under the ownership of AlienWorks Games, but the artist may rehost unused images for non-commercial purposes without permission of AlienWorks Games, as long as AlienWorks Games is cited as the owner of the image. All other images may be rehosted under the same terms two years after public release of the project.

—Project cancellation will result in the ownership of all commissioned images returning to the artist. Images may still be used internally by AlienWorks as reference images in future projects. "Project cancellation" is defined as the explicit termination of the project an image has been commissioned for.