GRASSHOPPER

Storybooktime Comes to Life Through Acting and Play with Rose 📚

Instructions:

Check out this sample lesson plan and activity ideas for inspiration, ideas, and more. Feel free to edit, delete, or highlight to make it your own! These notes are yours to customize. They will not be published anywhere such that you're held to teaching exactly what's here.

Topics

Kindergarten, First grade, reading, call & respond, play, imagination, picture books

Lesson Ideas

Lesson Title

Storybooktime Comes to Life Through Acting and Play

Duration

1 Hour

Lesson Plan

- Introduction (10 minutes)
  - Warm-up with a call and response song that ties into well-known nursery rhymes or story themes.
  - Introduce the storybook of the day and show its cover and pictures to entice interest.

- Read Aloud (15 minutes)
  - Read a selected picture book aloud, using expressive voices and gestures.
  - Pause occasionally to ask predictive questions about what might happen next.

GRASSHOPPER

- Dramatic Play and Reenactment (20 minutes)
  - Assign roles from the story to each child or small groups.
  - Encourage children to use props and simple costumes to act out their parts.
  - Guide them to improvise some responses and movements that fit their character.

- Regroup and Reflect (10 minutes)
  - Discuss the different characters and events from the story.
  - Ask the children how it felt to become their characters.
  - Invite kids to share their favorite part of acting out the story.

- Conclusion and Goodbye (5 minutes)
  - Call and response closure activity using one of the story's themes.
  - Briefly talk about what the next storybook will be in future classes.

Materials List

- Selected picture book
- Simple costumes or props (hats, scarves, masks)
- Story-themed music for movement and transition
- Printed copies of key scenes or characters (optional)

Adaptations for Different Ages

- For younger children: Use simpler, more familiar stories with repetitive phrases to enhance recall and participation.
- For older children: Introduce more complex characters or scenes and allow for more creative input in dialogue and actions.

Movement Break

- Lead a short guided movement or animal imitation game related to the story's themes to give children a physical outlet.

Bonus Activities

- Encourage children to draw pictures or create a craft that pertains to the story and their character.

GRASSHOPPER

- Offer a "dress-up day" where kids can bring in caps or clothes inspired by the next storybook character.
- Create a simple drama corner with props and costumes for free play storytelling.

Series Outline

Week 1: Introduction to Storybooks and Imagination
- Read aloud a classic picture book and discuss the story elements (characters, setting, plot).
- Have children create simple puppets of their favorite characters using craft materials.
- Encourage a "Storytime Playdate" where kids act out the story with their puppets.

Week 2: Exploring Characters and Emotions
- Introduce character voice and expression exercises.
- Use face masks or emotion cards to explore different feelings from the story.
- Organize a "Character Emotion Walk," where kids act out characters' emotions while walking around the room.

Week 3: Setting the Stage with Props and Backgrounds
- Build simple scene backgrounds using large paper or cardboard (a forest, a zoo, a castle).
- Create props related to the story's setting using recycled materials.
- Host a "Setting Showcase," where children explain and present their scene setups.

Week 4: Bringing Stories to Life with Movement
- Introduce movement activities, such as miming animal movements from the story.
- Play "Character Freeze Dance," pausing to match characters' poses or emotions.
- Plan a storytelling parade, where children march and act out a story sequence.

Week 5: Call and Response Storytelling
- Practice call-and-response techniques with story excerpts.
- Have children repeat key phrases or sound effects in a guided story.
- Develop a "Story Chorale," where small groups practice different parts of the story.

Week 6: Dialogues and Dramatic Play
- Write simple dialogues for characters and practice in pairs.
- Use props or costumes to enhance mini-dialogue performances.

GRASSHOPPER

- Organize a "Story Circle," where each pair shares their dialogue with the group.

Week 7: Puppetry and Story Enactment
- Create shadow puppets for a selected story.
- Practice puppetry techniques, focusing on voice projection and movement.
- Present a "Shadow Puppet Theatre," inviting children to perform their puppet shows.

Week 8: Creative Story Expansion
- Encourage children to create alternate endings or sequels to the story.
- Use story cards to mix and match new elements (characters, settings).
- Share these expanded stories with the group, either in writing or performance.

Week 9: Collaborative Storytelling and Play
- Divide kids into small groups to create a collaborative story using guided prompts.
- Incorporate collaborative play elements, like passing a story stick to take turns contributing.
- Hold a "Group Story Showcase," where each group performs or shares their story.

Week 10: Final Performance and Celebration
- Rehearse a selected story or original tale for a final performance.
- Design simple costumes or use props created throughout the weeks.
- Host a "Storybook Theater Celebration," inviting family and friends to watch the performance.

For additional support, reference this experience outline template which includes tips and prompts to help you develop and lead an excellent Grasshopper Kids experience.

Note: This lesson plan outline was drafted by Hopper. If you would like to see different results, you can submit another idea, or text us with feedback so we can work to make the algorithm better. We built this tool to help save you time in bringing more kids enrichment experience ideas to life!

