Blaze Rising: Cyberpunk Gang Wars Pitch

Author: James “Dragon Master” Courneya

Genres: Battle Shounen, Action, Cyberpunk, Punk-Comedy, Sci-Fantasy, Sci-Fi, Adventure.

Series Length: 15 Volumes.

Logline:

In a not so distant Cyberpunk future, there is a city that has legalized gang related crimes, prompting massive gang warfare. The ex-world champion skater, Overheat, assembles a small crack team with the goal of taking over every territory and ruling the city. However, in the process stumble across something beyond what anyone could image. The type of information that gets anyone who knows it killed.

Combat System:

People have nano machined cybernetic enhancements.

Bullets don't work. Instead shockwave guns and Impulse blasters are used. Which are slower and not as effective as bullets are against flesh (meaning a person can take more hits than a regular human would against guns).

Gunmen: Guns users.

Mental Control: Controlling cyber enhancement mentally. Usually, the addition of a limb like weapon.

Neon users: Pumped up psychical capabilities.

Melee Fighters: Melee weapons do bigger damage to Cybernetics then long range, but of course one has to get up close and personal.

Skaters: People who use gear enhanced movement.

Boters: People who use bots that can perform simple activities.

Equipment can run low on Neon, becoming less effective / or switching over to a conservative mode.

Some Equipment can be overclocked to get better performance, but risking it stopping functioning entirely.

Characters:

Overheat: [Kamina/Ito]

Role: Leader of gang.

Color: Red

Age: 25. – Height: 193cm

Hobbies: Skating. Truly loves gang stuff. Hanging out and messing around.

Combat: Duel pistols and roller blades. Can use pistols as boosters.

Gag: Is over the top and dumb.

Dream: Lay claim to entire city.

Bio: Main Character. (Is The Soul). Was a champion skater at 16.

Character Design: Wide wild red eyes, sitting above a crooked eccentric smile. His facial features are distinctive and sharp, if not a little dangerous feeling. Long blown back crimson red spikey hair. Age: 25. Height: 193cm. He's wearing an unzipped red plastic leather racer cropped jacket with a popped up thick collar and white cuffs. On either shoulder of the jacket are meters. The center ones with speed markers and a red-zone in the end. The outer two heat and power meters. Each meter on his jacket jumps around while he is in combat, clearly connected to his equipment. His right sleave has the text OVERHEAT written in white letters. The opposite arm has a white symbol on its bicep. Fire curving up, with the center circle of it replaced with a full throttle meter. The back of the jacket has a massive symbol of a flaming heart. The man's visible torso, hands, and neck area are covered in plate cyber armor, that is primarily black, with the stomach region being white and a few red dividing lines. The armor is clearly designed to emphasize the male form. Flat headphones are kept in place and built into the armor. Two gun holsters pop in and out of the cyber armor's lower back region. His pants resemble black jeans. A

black studded belt is looped onto one half of those jeans, kept attached by various red chains. The bright glowing red shoes have sharp, glowing, roller blades that pop in and out of them, along with shimmering saw teeth that move at such a speed they look like single piece blades. In either of the man's hands are two black hand guns. A completely smooth body leading into an extended two-hundred-fifty-four millimeter barrel length. Shockwave Badland Magnums, or better known as Badland Shockers. Both christened by white abstract markings of dragons dancing with fire.

A mask stretches out from the man's cyber armor, covering his face. It has a white outline and a black base. The white eyes are digitized, allowing the user to emote with them, having them stretch and squash to meet the scanned expression.



Streak: [Simoun / Keneki Ken]

Role: Newbie / Field Support

Color: Black And White

Age: 18 – Height: 170cm

Combat: Neon Tools: Torch. Electrode Sphere. Pump. Glass Storage. Basic parkour. Basic skating. Equipment: Portable Shield. Propulsion Grenade. Pinger (Tracer). Digital Smoke. Nano Mist (heals). Gelatin Splash (trap). Impulse Trip-Mine. Gravity Grenade. (Sucking in Propulsion). Gains gelatinous flexible limbs (like ghoul kagune).

Gag:

Hobby:

Dream: To Be Free.

Bio: (Is the heart).

Character Design: An unassuming young man. Age: 18. Height: 170cm. His white eyes are wide and clear. With his face being made up of soft, welcoming features. He has ruffled, fluffed up hair, that is primarily black, with about a centimeter at the end of each lock a pure white. He's wearing an all-white suit, with black tie and buttoned up overcoat. The suit doesn't seem like it fits him – not because it's the wrong size, however. The coat is rather slick and somehow contrasts against its usual nature and has a sophisticated air to it, with smooth crisp lines and ever so slight white accenting colors. Around his waste is a toolbelt, with a layered toolbox, which that depending on the button pressed, unfolds into four-or-five completely different arrangement modes.





Bluey:

Role: Brawler

Color: Aqua Blue – Age: 21 – Height: 153cm

Combat: Has Neon running through veins, which makes them stronger.

Bio: Bleeds a mix of red and blue blood. A super bloody nose bleed that gets progressively more blue would look super cool.

Character Design: Bright blue eyes with lush white eyelashes. A heart-shaped face. Soft-flowing white hair, with two longer fluffy strands coming down towards her shoulders. The routes and ends of the longer strands are a gradient of a light aqua blue.

Field outfit: A dark blue crop top hoodie, half zipped up, showing the reflective blue lining. Two blue stripes run down both sleeves. Each stripe is missing the blue part in particular areas to spell things out. The right arm saying: Fight. And the left arm saying: Bluey. Dark blue cargo pants, with two pockets on each leg, that has a strap running down between them. The strap is a reflective blue, along with a strip down each pocket. Combat suspenders are coming of the cargo pants, they around her shoulders down to a Y-shape on the other side, and connect up over her chest. Two black wrist compression sleeves. She has on white kicks, with neon blue soles, and stripes running down the longer tongues. Instead of having laces, they have compression straps. When the shoes are off, the straps show expecting looking emoticons: 0-0 – but when they are on, they show happy emoticons: ^_^ – this provides the functionality of being cute. The bottom of each shoe has a millimeter thick gel like substance, that gives them an extra bounce to the users step.

Training outfit: A compact, plain, black, short-sleeved shirt with a mock collar. Fly-by running shorts, the side line running down into the rim and drawstring being a blue color. Under the shorts are black leggings that slide over the heel.



Squalor:

Role: Swordsman

Color: Grey – Age: 20 – Height: 166cm

Bio: Angry Boy. The outside of his blade is an Impulse and the inside is a Shockwave. A lot of swords use this design, but his has a higher number of layers to it then most.

Character Design: The young man has sharp, teal eyes. A standoffish expression naturally sits on a thin face. His white hair is somewhat long and quite wild on top, with the sides buzzed and taking on a grey color. Age: 20. Height: 166cm. The boy's dark skin causes his tattoos to not pop right away. He has two lines reaching up on either side of his neck, with his lower neck and below his clavicle sporting two rows of segmented symbols both leading into a centered overlapping curved X. He has on multiple layers. A few sizes too large long light grey jacket, over a dark grey hoodie. The over jacket has a white circle with the kanji for determination stacked in and on it. However, the bottom stroke of the kanji is a red instead of a white and has been flipped upside down, as to resemble a frowny face. Baggy dark grey short, with cuffed ankles on top of skin tight athletic pants. They share a color and seamlessly blend into one another. His sneakers are white with red straps. A white ancient modified JNA combat pack sits sideways on his back. Right next to his katana. A black hilt and sheeth. With the Tsuka and Kashira being a neon red.

Sword: Glowing black blade with red outline.


AUGUST
AUGUST OG OUTFIT
復讐
銀
SKETCH 1 "HUH?"
SKETCH 2 "WHAT'D YOU SAY?"
PROJECT DIVIDER


DEMON
-77-
悪魔

Grisha:

Role: Sniper

Color: Violet – Age: 27 – Height: 174cm

Character Design: She has striking narrow violet eyes. Long midnight hair done into a high ponytail, which runs down to the top of her thighs. Even with it being tied back, long thick strands of hair lay along her face in three spots, either side and then down the center. With the center strand having a bit that pops back up before it goes down. It is kept in place by a metal magnetic band with large rectangular purple gems taking up ninety percent of the surface area, segmented apart from one another. Her face is angled and sharp with a wide profile. She's tall and slender. Age: 27. Height: 174cm. She is wearing a deep purple modified sleavless qipao dress. The skirt is cut so high that her legs can have full range of mobility without any resistance and also missing the usual slit. The dress has a silver trim. The skirt has a line at the bottom and then a row of diamond shapes circling around it, with two smaller lines above them. It has a large opening along the back. Which reveals the compact black sleeveless undershirt. And it's purple band, which happens to line up with two diamond shape holes in the backs trim. A few silver lines wave over her modest bust. A Mandarin collar sits halfway up her neck. It has thicker trim, with the area between full of various wave patterns. On either of her forearms are two gauntlets. Smooth formed metals, with sharp fingers and elbows. Two more curved spikes curve out from the bottom and point towards and somewhat away from each hand. A slight gap sits between the gauntlets and more metal circling around her bicep along a dark mesh and then expanding out once about eighty percent up the bicep. Where it then starts covering the entire area again. This part of the gauntlet starts twirling and twisting like molded flames towards the ends. Slightly visible purple markings can be seen poking out from under the armor. Circling around either of

the woman's thighs are wavy purple tattoo lines. That can be separated into about two sections, one upper and one lower. The lines dance along each other expanding towards the outer thigh and condensing towards the fronts and backs. An arcing C-shaped earring hangs forward off of either of the woman's ears, with silver baubles hanging off the ends. Under each of her eyes, is another tattoo. A line thinly is taken down along the length of her eye and then sharply turns back out in a straight line, then takes a wide arc back out, before curtly streaking back down.

Rifle: A black platinum rifle. Along its long square body, are various oval gaps for heat exhaust, showing the glass cylinder that extends out and forms into the long thin barrel of the gun. At the end of the barrel are six tongues that hook out and back in towards the chamber. Extending off of these tongues are black glass coated wires that wrap around the clear glass barrel back into the body of the gun. The side of the gun has a round slot for a purple Neon canister to be placed into, with a side crank that pops the used canister out and triggers the Impulse battery cell to recharge. When fired, the Impulse shoots out around the Neon charged Shockwave. Causing an initial pulse upon striking, with an instantaneous follow up of a devastating shell.

Machine Gun: A single hand burst submachine gun, with a black body and purple finish. The back of the gun has a flat sided sphere, that the Shockwaves rattle around in before being fired off, through the body of the gun, pasing three repositories of glowing purple Neon, before shooting out of the muzzle and past the front claw that extends beyond it.



Optic:

Role: Owner / Director

Color: Orange – Age: 29 – Height: 187cm

Gag:

Hobby:

Dream:

Bio: Potential Love interest for Overheat. Lost her eye while being interrogated by boss of the CCD.

Character Design: A discerning dark blue eye stares ahead with a hard to define potency. Across the other right eye is a white plain eyepatch. She has sharp facial features and a sharper aura. Her long straight white hair is split between her shoulders and bobs back up at the ends. A thin, shorter ahoge sits motionless on top of her head. Age: 29. Height: 187cm. Her right ear has one lower small hoop earring and two studs on the upper edge. The woman's nails are painted black. She has on a black zip up crop top sleeveless shirt, with two cuts down the bottom sides, and a triangle dip in the center. A black rock sits on a chain around her mock neck. A large padded racer jacket loosely sits around her waist. The inner diamond pattern padding being an orange color. The long skirt she has on is actually just ten strips of fabric of varying lengths, some of which with quite large gaps between them and other half overlapping. The skirt is kept in place by a off black belt, with way extra length that hangs down the ground by a good thirty-centimeters. The skirt itself has various words and patterns on them. The strips with words and symbols have white outlines. One simple has VICTORY in bold letters. Another says; OWNER vertically, with a horizontal word saying; 100% win-rate. A back one says FASTER. Across a smaller strip, is an orange wrapping that diagonally wraps around the strip three times.

Black text spells out a word on each row: BETTER – STRONGER – FASTER. Her tall velcro running shoes are dotted with oranges evenly dispersed along the center down to the sole tip.


VICTORY IS
LIFE
SINCE 1970
XXX
LIFE-1987
LIFE-1987

Null:

Role: Hacker / Informant.

Color: Mint – Age: 19 – Height: 149cm

Bio: Kun-dere. Is in charge of Overheat's overclocking. (Since he can't be trusted with it).

Character Design: A blank faced girl. Her neon eyes expressionlessly staring off. Long unkept frizzled mint green hair runs down her back. She has on a black sweatshirt that stretches down to her legs. A small gap of skin is visible, before covered again by thigh-high black socks. A cutesy neon green angry skull sits on her flat chest. With two vertical green bones on either sock. Overtop her sweatshirt, is a long white jacket. The inner baggy sleeves and hood of which being a neon green. A white British Flat Top hat sits on her head, with a tiny skull on the crown. The buttons on either side of it being a neon green. Large black headphones sit on her head, over her hat, both sides having the same skull. Around her neck is a black choker with a microphone in built into it. The girl's hands have black gloves with more neon bones over her fingers. Her white high-tops' laces are the same green color with tiny skulls on each lip. The bottom left-side of her jacket has a neon design on it, of an artistic interpretation of the city, featuring the central sphere and extending side walls around it.

An exposed circuitry board. It is covered in pins and various chips. It has a segment popped up on top that has a screen with a many rows of buttons on it, an arrows in the top corners. The back of said screen seemingly housing a CPU slot. Some cabling carrying Neon is exposed on the side.

A shoulder bag with various items hanging off of it, with two keychains, one of the skull and another of a smiley face. Another compact survival bag full of survival gear. It appears to be

untouched from the day it was packed. The back of it is covered in all different types of pins, mostly related to cult games.





Grimoire / Grim:

Role: Bioengineer / Nano Framework. (Works on people and their physical conditions).

Color: Silver – Age: 28 – Height: 188cm

Character Design: A tall thin man with a groggy demeanor. His silver eyes are thin and very tired looking. The long faced man has part of his face covered by his straight silver haired bed head. Age: 28. Height: 188cm. He has on an open face dapper light-grey frock coat, with a hexagonal pattern on along the collar and inner lining. The long sleeves of the jacket are rolled and buttoned up. Under it is an untucked long dark-grey button up shirt. The center of the gears are a deep amethyst color. He's wearing dark-grey slacks and prim button dress shoes of the same color, but with a silver throat and quarter. The pins of the jacket, shirt, and shoes are gear shaped. Pulled down his face is a dark-grey mask and pulled up is a digitized sleeping mask. The purple analog display shows a sleeping emoticon making Z's that float up and off the screen. The edge of said screen is the same amethyst color as the man's gears and fingernails.


黒マスク
(使いすてのやつ)

Solo:

Role: Mechanic / Gear.

Color: Hot Pink – Age: 26 – Height: 159cm

Character Design: The eyes sitting behind the darkened circular pair of glasses, with golden frames, are two annoyed pink eyes. She has white wavy short cut hair. A long white lab coat is falling off her bare shoulders. On underneath it is a hot-pink short cut Cheongsam dress. The rims of which and the design on it are gold fabric. Said designs being abstract flowery shapes on the bottom skirt and around the bust. Leading down from the pankou knots is a small boob-window, partially showing off her sizable chest. She has on black gloves and thigh-high socks. Tall, heeled, black boots, with four straps going from the inside to the outside and one around the back, all with gold buckles. When she speaks, it shows off her rather pronounced fangs. It also shows off just how expressive she seems to be, despite how standoffish her body language is.


ハーフ
エリート
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高飛車
じつは
20代
メンタル
もやし

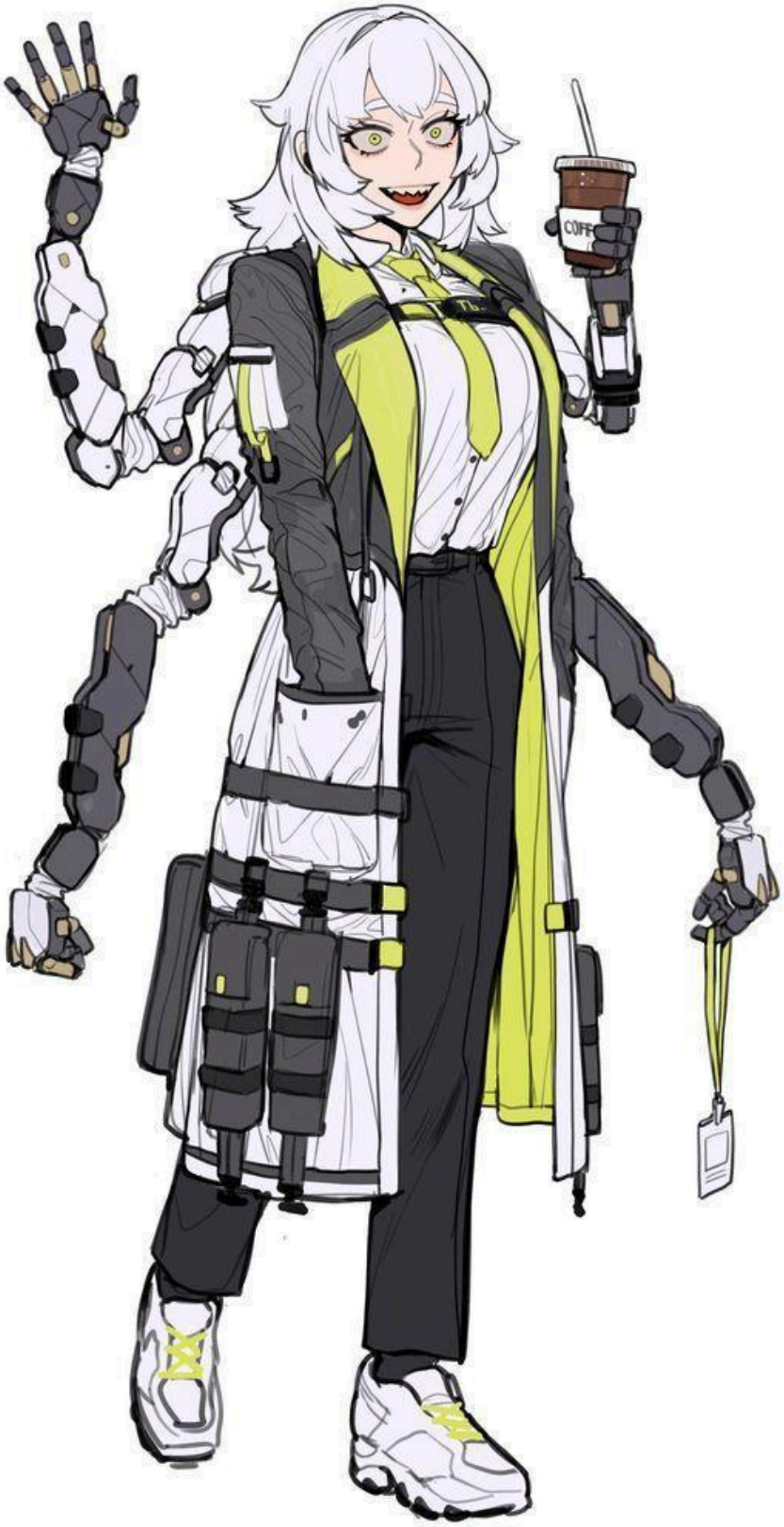
Nocturnal:

Role: Assistant / Mechanic.

Color: Neon Yellow – Age: 23 – Height: 157cm

Bio: Her hands aren't as dexterous (as the mechanical ones), so she doesn't like to use them.

Character Design: Beady focused bird-like neon yellow eyes, that contrast against the dark lines under them. Her toothy half-smile showing her sharp teeth off. Medium length layered white hair covered in split ends. She has on a long overcoat, the upper half a light black color and the bottom half a white. The bottom half has three black straps going over it with yellow tips. The inner part of the jacket and the collar are a neon yellow. Hanging off the straps are a handful of tool holders. The jacket has two large pockets that the woman's hand are inside of, along with a couple more smaller pockets. A white button up shirt with dark buttons are tucked neatly into black slacks. White shoes with yellow laces on over black socks. Between the collar and lapel of the jacket, is a hooked together strap, overtop the woman's well-endowed chest, keeping down the short yellow tie. The most distinctive part of her silhouette is the extra four arms coming from her back. Fully mechanical, dexterous arms, with flexible bellows where the elbows would be. The top set of arms has yellow arms with black hands. The bottom set has black arms with yellow hands.



Nasa / Nesa:

Role: ???

Color: White And Black And Red – Age: 22 – Height: 170cm

Bio: ~~– Redacted –~~

Character Design: Gentle scarlet red eyes. Long straight snow-white hair. Her face has soft unassuming features on rather pale skin. Age: 22. Height: 170cm. A long shiny white hooded open jacket, with black magnets for connectors and neck zipper. The side of the jacket has in small red letters NASA written opposite the heart. The jacket fits a little big on her. A black cotton turtleneck top, fit somewhat snug on her moderate chest, but a bit loose other places. Black leggings tucked into cozy white syth-fur boots, with a black exterior. White mesh gloves with a thin line of black curving up the sides and connecting to entirely black areas between the fingers.


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