

Cool Hand Lute (partially cursed)

(from Polyhedron Newszine #23)

This common musical instrument causes the bearer to become resistant to fire (in a manner identical to a [ring of fire resistance](#)). However, it has the side effect of causing the user's hands to become cold, for a -1 penalty to all attack rolls. When the cool hand lute is played for the first time, the user's eyes turn a beautiful blue color, and the user must make a saving throw vs. spell or develop an affinity for bovines.

XP Value: 1.000

GP Value: 6,500