

Differentiation Strategies by Content, Process, and Product	<a href="#">Anchor activities based on interests</a>	<a href="#">Wait time</a> /Think time
<a href="#">Playlists</a>	<a href="#">Maker Space</a>	<a href="#">Flexible timelines</a>
Varied text and resources ( <a href="#">Newsella</a> )	<a href="#">Teach in multiple modalities</a>	Options for varied modes of expression
<a href="#">Tic-Tac-Toe/Learning Menu</a>	<a href="#">Orbitals</a>	Student generated criteria/Let's Make a Deal
Mini lessons	Assignment/Homework <a href="#">Choice</a>	Use of expert groups to encourage collaboration with peers of similar interests
Provide varied support systems (Reading Partners, Peer Mentors, Help Folders, Help Stations)	<a href="#">Cultural Inclusivity</a>	Homework checking groups
Provide highlighted versions of text	<a href="#">Reteach and Enrich</a>	Mix high stakes and low stakes assessments and assignments
Provide "Digest" of info	<a href="#">Task Cards</a>	Choice of collaboration
Interest centers	<a href="#">Entry Points</a>	
<a href="#">Compacting curriculum</a>	<a href="#">Flexible Grouping</a>	<a href="#">Alternative audiences</a>
<a href="#">Genius Hour</a>	<a href="#">Tiered Lesson</a>	Product assignments in smaller increments
Questions at varied levels of complexity	<a href="#">Offer a "must do" followed by "can dos"/Imperative, Negotiable and Optional</a>	Audio and video instructions
<a href="#">Problem/Project Based Learning</a>	<a href="#">Self-paced learning</a>	Include advanced level of research
<a href="#">Learning contracts</a>	<a href="#">Cubing</a>	Use of collaboration, independence and competition
Other:	Other:	Other: