



DS3 Mafia RPG - M1Garand8 Doc



Name: Marine Fluttershy

Occupation: [Titan Station Security Enforcement Guard](#)

Description:

The Titan Station Security Enforcement Guard is the primary law and security enforcement agency on The Sprawl, effectively serving as a localised gendarmerie. Sprawl Security Officers take their orders directly from Director Tiedemann, and it can be assumed that the entirety of the Security Enforcement Guard is under federal control. Marine Shane Flutter (codename Fluttershy) was one of the surviving Earth Defence Force Marines from the USM Abraxis. It's up to him face his fate one more time.

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Objectives:

The command orders you to find any survivors on the Station before they can escape or cause trouble. Ensure the safety of your comrades by neutralizing any possible threats, but be very cautious approaching the key subjects. Don't let anyone pass to the Government Sector!

Weapon:

SWS Motorized Pulse Rifle - The SWS Motorized Pulse Rifle is a military-grade, triple-barreled assault rifle with a rapid rate of fire and large magazine ammunition capacity. Its Secondary Attack can launch devastating grenades at your foes.

Day Phase Actions:

##INSERTING TARGET COORDINATES - Once the Solar Array is seized, you can prepare the coordinates for Director Tiedemann. Two are required for him to fire the Solar Array Blast Cannon.

##SHOOT (-1 ammo) - The Pulse Rifle fires ultra low calibre rounds at hypersonic speeds, each carrying tremendous amounts of kinetic energy against the target. [-45% health damage to your target]

##SHOOT2 (-2 ammo) - Fires high explosive grenades, likely for use against clusters of hostiles. [-85% health damage to every target who attacked you, 30% chance to hit yourself]

Ammo: 5

Power Nodes: No

O2 Supply: 1

Medkits: No

Health Status/Max Health (Strength): 100/100

Converged: No

Government Sector Access: You don't have access to Marker Chamber

Government Access Granted - PM for transfer request

Solar Array Access: Yes - you have access to life support and you're saved from Spacing

Posting Gimmick/Restriction

None

RIG Body Armor:

Level 1 (+10% Daily Protection)

RIG Stasis Module:

No

RIG Kinesis Module:

No

Credits: 4000

Night Phase Action:

##Message/Invite - You can message a selected player once during the night or invite him/her for a meeting instead for tomorrow. In case of meeting proposal, the other player has to accept first and if yes, you will be able to meet in your doc the next day. Players from same faction can stay together permanently.

##PASS EQUIPMENT - you can choose to pass equipment (anything but rig upgrades) to one person during night. You can't perform other actions though.

##ACCESS GOV SECTOR - You can now go to GOV sector and meet EarthGov, though Once in Gov sector, you can't return

nor buy any equipment anymore.

How I go store? D:

https://docs.google.com/document/d/1TztE_tTp1OzOIZPCJ_qSDylbria013c2b70YvG9KI30/edit

It's in the night post

Buy request sent =D

DAY 2

*“Looks like the government sector has been breached after all. But we should have it under control. I hope. It can’t get any worse than the last time, or...?” On the second thought, I do start to worry now. Some men reported some beast floating around, hiding in shadows. *SQUIRK* I don’t like this. I have to get out of here, else I’ll get crazy soon!”*

DAY 3

“T-That monster.... It’s back. I can feel it. I can feel it deep in my bones. Shit. Why did I stay on the Station?! I should have left or ask for reassignment. Now it’s too late, and I will have to deal with it.”

Welp, time to stock up on ammo, if I survive.

DAY 4

“I-I don’t believe it. It did not die. And... another breach in the Solar Array, reported by ANTI. If only we could get there to Solar Array ourselves, but it’s too late for that since the Watchman is dead.”

DAY 5

*“We have lost contact... there is something ... I’m *gulp* thinking someone, or something has sabotaged the mainframe. I heard rumours about an ongoing mission to destroy the Church.”*

DAY 6

“We have seized the Solar Array successfully. We’re waitin for the target coordinates. The survivors were also able to restore power to the Transit Hub, but they are not going

to get any further.”

DAY 7

“We are getting reports that two fugitives escaped to the GovSector. We have to stop them at all costs, before they reach or jeopardize the Project.”

*** You have died, though do not worry, you may live again to fulfil another purpose in the universe. ***

Join the dead doc now:

[https://docs.google.com/document/d/1yxEluKTsR-bOKm5IovmwfgSKBmUZ12Ryf4m2GLz
Orsw/edit](https://docs.google.com/document/d/1yxEluKTsR-bOKm5IovmwfgSKBmUZ12Ryf4m2GLzOrsw/edit)