

Here's my version of the original story of FNAF 1-4 so far.

This is a Cliff Notes version of my main project: "The Afton Family Horcruxes"

It's told as briefly as I can, but the material of FNAF is very dense, and even a short retelling is still packed with details. For an even more in-depth breakdown of every little detail, click the video link above for the narrated 70-page script.

Keep in mind that I believe that the FNAF novels present a mirror universe to the story of the original games, where the family tree is still intact, but most people in the games are the opposite of who they are in the novels.

My goal is to discover the story of FNAF 1-4, before Sister Location and later games adopted part of the novel continuity into the story, and The Retcon happened. And then see what we can discover from there.

The full audio narration, published last year, can be found here:

<https://www.youtube.com/watch?v=9B3KNy69ogA>

The first 39 minutes of the video are done, and updated for the recent content:

Chapter 1: <https://www.youtube.com/watch?v=YWeefo0RuSI>

My Afton Family Tree picture can be found here: <https://imgur.com/yjZKDKL>

Sometime in the past, William Afton either made or learned of an incredible discovery: The Theory of Living Metal.

The secret that metal retained certain properties like fatigue or self-healing usually thought to belong only to flesh. That metal could be a living substance, as surely as flesh, if you only knew how to give it a soul. The findings of the Indian scientist Dr. Bose, written in Chapter 8 of "The Autobiography of a Yogi".

William reasoned that if you connected a person's flesh to a construct of living metal, that metal would essentially become part of them, and their soul energy would flow to fill the new material as water or gas would expand to fill its new container.

If you created a metal body, like a robot, and found a way to physically connect a person to that robot, some of that person's soul would stay in the robot if they separated again, like a Harry Potter Horcrux, essentially a backup copy of that person.

And if the person so connected died while in the robot, ALL of their soul would go into the new, metal body, which would become their new form.

William planned to achieve Robotic Immortality for himself and his family, by creating The Springsuit Animatronics. Robots fully capable of moving and thinking for themselves, as alternative metal bodies for their wearers. Little metal springlocks would pierce the flesh of the wearer, creating the connection between flesh and metal, which could then be retracted after the suit was taken off, essentially splitting one soul into two pieces.

William also learned to make a smaller endoskeleton, The Endo 01, that could fit inside the Endo 02 springsuit, and reconnect to the larger metal cage to absorb much of the stored soul energy into itself. This more human-like skeleton could then be covered in a special mix of Terminator-style nanotech flesh William discovered, that had all the human abilities to touch, eat, and heal, and completely regain the appearance of the original human.

A way to turn mortal humans into immortal androids, without anyone being the wiser.

Then this android, with a metallic core holding their soul, could reconnect to the Endo 02 by wearing it again, allowing the two parts of their being to resync again so that the Endo 02 could act as a viable backup copy of that person, should anything happen to their primacy android.

There was one drawback to the immortal Afton Androids:

As unchanging human replicas, they had no ability to grow up on their own. So if an Afton child wanted to simulate the process of growing up, they needed to move their soul to a new, larger, older-looking model.

So William made several increasingly larger robots for each family member, so they could upgrade and grow over time.

Transferring one's soul was never a perfect process though, and some of that person's remnant would still reside in the earlier child robot, even after the upgrade.

So these retired little androids were reworked into the BB-line of animatronics, as robots made to look like children, concealing their true nature that they actually were.

While the Afton Androids could disguise themselves as ordinary humans to blend in with society, the massive Endo 02 springsuits were another matter. So William devised a creative way to hide

these huge robots in plain sight: They would disguise each of the Endo 02's as characters in a Pizza restaurant!

So Freddy Fazbear's Pizza was born.

To disguise the amazing abilities of the robots hidden inside the furry suits, William programmed each of them to only move and think for themselves independently when nobody should be able to see them. From Midnight to 6AM.

All of the employees and management of Freddy's were also members of the Afton Family themselves. And while the humans would watch over the robots during the day, the robots, their alter-ego characters, would watch over the humans at night.

And for a while, Freddy's was a magical place.

But then, a disagreement split the family.

William's eldest son, Henry, the supposed heir of the family and future inheritor of Freddy, did something his father objected to. He met, and married, a woman of color named Ballora. Something that had never happened before in the white English Afton family.

William disapproved of the match, and punished Henry by giving the title of Freddy to his younger son: Michael Afton. Who was known as Freddy from then on. While William and Henry both adopted their own versions of Foxy as their avatars.

Enraged at having his younger brother Michael placed over him for no good reason, Henry, his wife Ballora, and their twin children Sammy and Charlie became estranged from the rest of the family, and the rift continued to grow.

At the start of the 1970's, there were four children in the Afton Family: William's sons Henry and Michael, and Henry's grandchildren Sammy and Charlie. Since Michael already had Freddy, and Henry had Foxy, William made Bonnie for Sammy, and Chica for Charlie.

And while there may have been more members of the extended family, introduced in Sister Location onward, in the beginning William and his wife Grandma Afton, their sons Henry and William, Henry's wife Ballora, and the grandchildren Sammy and Charlie, were the main starting characters of the story.

Eventually, in 1972, it was time for Henry and Ballora's twins to have their Birthday. The event when members of the Afton Family receive their springsuit robots for the first time, and take their first step on the path to immortality. A celebration of the end of their lives as humans... and the beginning of their new lives as immortal androids.

Here, though, the twins acted differently. Sammy was afraid of becoming a robot, and ran away from the birthday party. But Charlie, who loved robots, went to Freddy's in the hopes of bonding with her robot Chica, and become one with the family forever.

But Michael, wearing his child-sized Freddy suit while taking cake to the children, locked Charlie outside the restaurant. And none of the other children present bothered to interfere. She was of mixed heritage, and they didn't accept her as part of the family.

Charlie was sad.. But her father Henry was mad.

Grandfather William had denied him the role of Freddy.. And now his sick younger brother Michael was using that very character to torment his daughter.

It wasn't just about snubbing her, or not accepting her into the family, Michael wasn't giving Charlie the chance to bond with her robot! What if she got hit by a car? Or fell ill? She'd actually die, without any backup copy.

Michael wasn't just picking on her.. His actions might cost Charlie her life!

Henry wasn't about to let fate, or Michael, kill his daughter.

So Henry, the Magenta Man, struck first.

Using a silver knife, Henry stabbed Charlie, and drained part of her soul into the blade, then rushed off to use the remnant he'd extracted from his daughter, her soul, her memories, to build a child robot for her. The one we know as JJ. The counterpart to Ella in the novels.

Then, determined to do what was best for his children, at least in the long run, Henry grabbed his reluctant son Sammy by the ankles and dragged him off to Bonnie, killing him inside the springsuit, then transferred his soul and memories into the other child robot from FNAF 2: BB.

What Henry didn't realize at the time was that he hadn't gotten all of Charlie's soul, only half of it. The rest of her remained in her dying body, and was then absorbed by The Puppet. And Charlie's soul was split into a light half and dark half from the on.

The Take Cake to the Children incident had dire consequences for Freddy's. It was the first murder linked to the restaurant, and its tarnished reputation forced the family-owned establishment to close.

It also caused a shakeup in the family hierarchy. William might have disagreed with Henry for choosing Ballora as a wife, but he was furious at Michael/Freddy for being so cruel to Charlie. So the next time the family opened a restaurant, under the banner Fazbear Entertainment, HENRY was now the star of the show, and Michael was demoted to a second-tier security guard.

Henry/Foxy was absolutely determined to show the world that he was a much better star than Michael. Since Michael was already bonded to Freddy, Henry created a character that was better than Freddy in every way: The golden bear Fredbear. Literally a yellow version of Freddy. While William created a version of Spring Bonnie for himself with a button and bib, and a version for his wife Grandma Afton that had two buttons and a bow-tie.

Established in or slightly before 1982, Fredbear's Family Diner was a hit. And the family was able to fund the year-long production of the cartoon "Friebear and Friends" featuring Fredbear, Foxy, Bonnie, Chica and Freddy, that aired in 1983. Although for some reason, Spring Bonnie wasn't in the cartoon.

And while William was still the owner of Fredbear's, Henry, otherwise known as Phone Guy with aversion of Foxy as his horcrux animatronic, still wanted to run a restaurant of his own.

So in Summer 1983, he got permission to open "The New and Improved Freddy's" as the sister location to Fredbear's Family Diner, which was still open at the time.

There had been several developments in the Afton Family between the first Freddy's in 1972, and the first opening of "The New and Improved Freddy's" of FNAF 2 in Summer 1983.

Michael, Sammy, and Charlie had all grown up, and graduated to their larger teenage forms, leaving their child shells behind as BB robots.

Drama had also hit Henry/Phone Guy's family. His wife Ballora, horrified at the brutal treatment Henry had shown to his own children, had sought comfort in another man's arms. And had their third child, Lllamar, who was dark-skinned after his father and mother, and clearly wasn't Henry's child.

Enraged by this, as well as terrified of the prospect of his wife leaving him, Henry took the mad scientist approach to make sure Ballora would never leave him, by springlock failing her and putting her soul into the form of a cupcake so he could always keep track of her.

Later on he would build the actual robot Ballora for her to inhabit, but that's after the first four games.

Since Charlie had never had the chance to bond with Chica, Lllamar inherited this unused robot.

And at some point, Lllamar, Sammy, and Michael became friends, in the child pictures where Freddy, Bonnie and Chica are singing together. And in the child pictures in FNAF 2 you can see the young versions of green-shirted Sammy, blue and purple Michael, and orange-shirted dark-skinned Lllamar as the three young children tearing apart Mangle with super-human android strength.

Although FNAF 2 is in the second opening of the building in Winter 1987, and we're still at the first opening in Summer 1983 in the timeline.

Unlike Fredbear's, Phone Guy's "New and Improved Freddy's" was only open a grand total of a few short weeks in both Summer 1983 and Winter 1987 combined. Because the New Freddy's is when the real killing began.

The FNAF 1 posters describe two different incidents, one involving two children on June 26th, and another involving 5 at a time when the restaurant was already having problems. In the first on June 26th, the camera captured the picture of an identifiable human. In the second, the Missing Children Incident, the camera sees a cartoon mascot, revealed to be Foxy in Foxy Go Go.

Spring Bonnie wasn't in the Fredbear and Friends cartoon, so it couldn't have been the suit used.

But in FNAF 4, a virtual world made of memories, we see Purple Guy William Afton fitting a teenager into a bare-front version of Spring Bonnie.

This teenager shares similar hair and skin colors with Plushtrap Kid, and the Balloon Boy sprite. And Plushtrap kid shares 4 exact RGB color values with the girl in the park surrounded by the miniature Toy Animatronics. Toy Park Girl is wearing a purple shirt and blue jeans, Charlie's favorite outfit from The Silver Eyes. Which would make her twin, Plushtrap Kid, Sammy.

So in FNAF 4, we see William Afton fitting Teenage Sammy into Spring Bonnie.

And since Sammy and Charlie both went everywhere together, and Phone Guy was bragging about Freddy's having two special hybrid suits at the time that contained their robot parts inside the costumes itself, it stands to reason that the other child on June 26th, 1983 was Charlie.

And since Sammy, the male twin, was trying on Spring Bonnie, Charlie was left with the Fredbear suit.

Teenage Sammy and Charlie died (again) together on June 26th as their springlocks failed.

And whether William Afton did this deliberately or not, they both blamed him for what became of them. Because on June 26th, Sammy and Charlie became Shadow Bonnie and Shadow Freddy.

And together, they did everything they could to try and get revenge on William.

William was the one in the Foxy springsuit seen in Foxy Go Go.

But we also see that he didn't kill the 5 children, but simply walked into the room and found them dead, while his eldest son, Henry, the Pink Guy, watched.

And while William was convicted of luring the children, he got off lightly because their bodies were never found, and William was able to return by Winter 1987 when the New Freddy's opened again.

But we know for a fact that the Fredbear suit was there during the MCI attack. Because one of the children, the younger robot version of An Afton Family Member, was the victim of The Bite of '83.

When souls die in springsuits, they take on the form of the animatronic they died in. And the Bite of '83 victim became Golden Freddy. The second soul to die in the Fredbear suit, after Shadow Freddy, who actually carried out the MCI attack.

Golden Freddy's child would not have looked like a golden bear, unless Fredbear was the one who bite him. So Fredbear must have been there on that tragic day.

Each of the MCI victims were actually android children. Because rather than drying out and mummifying, the synthetic flesh coating their endoskeletons stubbornly refused to die, and kept generating blood and mucus even when mangled beyond recognition.

The novels take this a step further, where you can actually hear the animatronics breathing, even after being entombed in the abandoned mall far longer than it would take for normal flesh to turn to dust.

Which is also why Springtrap appears to have fresh flesh clinging to him, even 30 years later.

And Golden Freddy was the young child version of Michael Afton, still carrying a bright shard of his soul. Charlie took special care to punish the one who locked her out of the restaurant.

The health problems arising from the odor of the animatronics caused The New and Improved Freddy's to close.

Only to open again, four years later, in Winter 1987.

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Phone Guy replayed the first tape he recorded for Michael in Summer 1983 at the start of Michael's Winter 1987 shift, because the situation between the first opening of The New Freddy's and the second were so similar in every detail that a new tape didn't seem necessary.

Michael, going by the name Jeremy Fitzgerald, was again the second guard working the second week The New and Improved Freddy's was open. After William, the first guard, asked for a transfer to Day Shift.

The remaining tapes of FNAF 2 were released in real time, and talked about the Toy and Withered Animatronics, and the conversion of Pirate's Cove into Kid's Cove for Mangle. But in Summer 1983 there were only the retooled versions of the classic Freddy's robots from the original 1972 restaurant, and the Puppet.

Something strange seems to happen when a person's soul is split in FNAF. One side tends toward light, and the other tends toward darkness, becoming opposites. The same happened to Charlie, when her soul was split between what her father Henry carried off to make JJ, and what the Puppet absorbed.

So while Shadow Freddy and the Puppet were both Charlie, the Puppet kept trying to put things back together, while Shadow Freddy kept trying to tear them apart.

That's why the Puppet tried to give four of the 5 MCI children new life in the Freddy's animatronics.

And why the 5th child wasn't available, because Shadow Freddy had bitten him.

Before Jeremy Fitzgerald/Teen Michael's week in Winter 1987, a massacre happened at The New and Improved Freddy's during William's week.

And unlike the MCI, which was done quietly and secretly, this was a daylight massacre where a robot went on a rampage and took out six people, with pools of blood everywhere.

It wasn't Shadow Freddy who did this. Mangle says "He Was Here" in one of the secret Save Them image files, and Shadow Freddy is a girl.

But the "Fun with Plushtrap" minigame in FNAF 4 mimics a scenario where a guard with a flashlight stopped a rampaging version of a bare-fronted Spring Bonnie, in a hallway with two doors to either side. A hallway very much like the one in front of the office in FNAF 2.

Spring Bonnie performed the Save Them Massacre, controlled from within by Shadow Bonnie, the dark side of Sammy.

And the fallout from the Save Them Massacre is what caused the police investigation that eventually created the police lockdown.

There's no mention of the Bite of '87 during FNAF 2 itself.

And because the newspaper clips show that FNAF 2 closed right after Night 7, there's only one time the legendary Bite of '87 could have happened at: The Day Shift of Day 7. The very place Michael/Jeremy was assigned to after Night 6.

Jeremy/TeenMichael/Freddy is the only one who could have been the Bite of '87 victim.

The building was sealed from outside visitors by the police, and the robots were only actually hostile to staff. Phone Guy survived to get eaten by the animatronics before FNAF 1 begins, and William survived to get Springtrapped. Fritz Smith survives with a pink slip.

Only Jeremy/Michael isn't accounted for.

But in the Between Night cutscenes of FNAF 2, Michael sees himself as Freddy, on the stage of FNAF 1. Robotic servo play whenever he turns his head, showing that he's definitely a robot now. And if you brighten the image.. He's looking from behind Shadow Freddy's purple mask.

And when Michael looks at Golden Freddy, he says, in small letters "It's Me."

Golden Freddy IS part of Michael. He was the young version of Michael that suffered the Bite of '83 at Fredbear/Shadow Freddy's hands.

Just as Teen Michael, now inside Shadow Freddy, was the Bite of '87 victim, at Fredbear/Shadow Freddy's hands.

Negative Charlie hated what Michael did to her so much that she actually bit him twice, then took his place on the stage like a vampire.

If you look at Freddy's face, and then the Yellow Bear Ghost that attacks you in FNAF 1, they both have the handprints of the Bite of '87 victim on their faces.

But while Golden Freddy in FNAF 2 stuffs us just like the other animatronics, "Yellowbear" in FNAF 1 causes a black-screen crash of our game. Just like Shadow Bonnie does in FNAF 2.

While Shadow Freddy appears Purple with glowing eyes in 8bit vision, and in FNAF World, we see a different sight in FNAF 3. Where the rare bear that cameos in our office, identified as Shadow Freddy in the files, becomes golden if you crank up the brightness enough.

Seen with our own eyes, Shadow Freddy looks like Fredbear, the suit she died in, that Negative Charlie's soul came to resemble. Both Golden Freddy, the Bite of '83 victim, and Shadow Freddy, the June 26th victim, look like golden bear ghost twins.

Shadow Freddy is actually the one who attacks us in FNAF 1, the one we saw when we came up with the name "Golden Freddy".

Michael/Golden Freddy is a boy. But Charlie/Shadow Freddy is a girl. And when Yellowbear's face appears in FNAF 1 you hear a girl giggle, the very sound slowed down to create all of "Freddy's" laughs in FNAF 1.

Shadow Freddy, identified as Nightmare in FNAF 4's files, is the dark soul inside Fredbear. And she's the one who bit the Bite of '87 victim. Her catchphrase "IT'S ME", said loudly, is a response to the FNAF 4 trailer images that "Was it me?" "Was it ME?" "... or was it ME?" She answered this long ago: "IT'S ME". Which is also why "Yellowbear" jumpscars you if you type "1987" into the FNAF 1 custom night.

And we also hear Shadow Freddy roar and attack in the FNAF 1 Night 4 phone call, where Phone Guy gets devoured.

Negative Charlie never could forgive her father for stabbed her outside the original Freddy's. So after devouring him, and stealing his voice to record the FNAF 1 phone calls, she locked Henry's horcrux animatronic, Foxy, in the special stage Henry had designed for him, turning the special stage into a prison instead. And she put up an Out of Order sign, even though Foxy was in perfect working order.

By the time of FNAF 1, Phone Guy/Henry had already been devoured. And Michael Afton/Jeremy Fitzgerald has already become the Bite of '87 victim, with his metal endoskeleton now trapped inside the re-colored Fredbear suit.

The Golden Suits were hybrids that housed their robot parts inside the costume itself instead of just being robots wearing costumes, so their insides were hollow, and able to contain another endoskeleton inside.

Which is why Golden Freddy appears eyeless and empty, while still having visible metal ankles.

This leaves only Fritz Smith and William Afton himself as possible candidates for the FNAF 1 guard. However, there's no contest, because these two individuals are actually the very same person!

The FNAF 1-4 lore says there's only one technician at Freddy's, and it's Purple Guy William Afton. He's the only one with the tech know-how to change the settings on animatronics during Custom Night. And as the Grandfather of the Afton Family who designed the original robots in the story of the games, this makes perfect sense.

But Fritz Smith and William Afton have a lot in common.

They were both able to get in and out of the FNAF 2 location, despite the police barricade, using the secret passages between the restaurant and the Afton House. The same passages needed to get pizza into the restaurant, because FNAF 2 didn't have a kitchen.

Fitz and William were BOTH technicians, and each set the Custom Night Settings in both FNAF 1 and 2. Which is why you don't get a Custom Night in FNAF 3 or 4, because a freed Michael is our character in FNAF 3, and Henry is actually defending the room in FNAF 4.

Fritz and William were also both dismissed for the same reason: Odor and tampering with the animatronics.

The name "Fritz Smith" can translate to "The Maker of Freddy". Which again, would be William. And Shadow Freddy seems to enjoy tormenting William and much as she likes tormenting her father Henry, which makes sense because whatever happened on June 26th, whether it was deliberate or not, Negative Charlie still blames William for getting springlocked into Fredbear.

Sammy was also there, too. The novels establish that the child drawings were made by the ghosts, and Golden Freddy uses them to try and warn the kids in The Silver Eyes. But many things are reversed from the novels and games. Shadow Freddy is clearly the one replacing Freddy's picture with her own in the West Hall Corner.

And in the West hall, we see a picture of Spring Bonnie, face in shadow, staring at the camera with one hate-filled eyes. And while Springtrap would later have two-ringed eyes, the picture here in FNAF 1 only has one.

Springtrap is in William's future. But right now, here in FNAF 1, Sammy is the only one possessing the Spring Bonnie suit.

Besides the Save Them Massacre, Sammy had also gotten revenge on William in a much more personal way. William's wife, Grandma Afton, also had her own version of Spring Bonnie, pictured in FNAF 4 as the brown robot with the golden eye on stage besides Fredbear.

This suit had two buttons, a bowtie, and two-jointed ears. Very much like Shadow Bonnie appears in FNAF 2, with two-joined ears and the hint of a bowtie. Yet Michael's mother, Sammy's Grandmother, wouldn't attack him with a soul devouring attack like Shadow Bonnie does in FNAF 2. This ghost looks like her.. But clearly isn't actually Grandma Afton.

And Sammy died in a bare-front Spring Bonnie suit that had J-shaped three-jointed ears. But the ghost that attacks Michael in FNAF 2 didn't have that.

How did Shadow Bonnie come to look like Grandma Afton?

Because Sammy attacked his Grandmother to get back at William. And just as Ennard devoured the living metal of so many other robots, Sammy devoured all of Grandma Afton's living metal.. Except for her skull, which he left behind, unable to do anything except think tormented thoughts.

The Twisted Ones gives us a cameo of this browner Spring Bonnie braced as if for some incoming attack. This is the origin of the second, smaller head on Mangle. Both William and Henry once had their own versions of the Foxy suit, but William sacrificed his to give his wife a chance at a better life.

So Shadow Bonnie has much of Grandma Afton's remnant, and looks like her, rather than the suit he once died in.

Why was William volunteering to be in the hot seat in FNAF 1?

He'd seen his dream of a better life for his family turn into a nightmare, ruled by Nightmare/Shadow Freddy. FNAF 1 had already been harvesting the soul of a hapless night guard hired at minimum wage every 90 days. But if William could survive the week, he could save another innocent life, at least for a little while.

This is why William came back to the FNAF 1 restaurant in the between-night cutscenes of FNAF 3. He wanted to smash the robots to free the souls of the children. Only to find, too late, that Shadow Freddy had taken a nibble out of each of their minds, had a direct connection to each of them, and was able to control the released spirits, even in death.

As the four souls released earlier guarded the door, but were unable to enter the secret room due to their programming that lingered even after death, Golden Freddy tried to reach out to William. But when William looked at Golden Freddy, he saw only Shadow Freddy, and tried to run away, eventually diving into the Spring Bonnie suit in the hopes that the programming that prohibited one Freddy's robot from attacking another would protect him.

However, the Spring Bonnie suit William put on was the very one Sammy, Shadow Bonnie, had died in.

The suit worked perfectly when William put it on, the rain didn't cause the sudden failure of every springlock all at once. Sammy did that, attacking William with the springlocks and trapping him in the suit along with him.

That's what a Spring Trap is, after all. A trap designed to take its prey, alive.

The FNAF 3 trailer spoke of finding a place for William when he came back. Using letters that faded to purple in color. Shadow purple.

The Shadows controlled FNAF 1, and waited for William to come back, then trapped him when he did.

But before FNAF 3, there was FNAF 4.

Most of Michael's mind had been devoured by Shadow Freddy, with his broken body still clinging to life, bedridden in the Afton House.

This is why you always see a plushie of Freddy on the bed in the main room.

This room, with two doorways you have to defend, is NOT the Bite Victim's room. It's the room of his older brother, The Foxy Bully. Henry.

Michael is the one who experiences the 16bit minigames each night, where his father wearing the dull red Foxy head is scaring him in the house, and his Older Brother in the bright red Foxy head is the head of the Bullies. And also The Man in the Fredbear suit who forces Michael to stay at Fredbear's where he used to be a night guard, defending a monument to his brother, and his own failure at being Freddy.

William is the one who experiences "Fun with Plushtap". A simulator of the night he had to stop a rampaging Spring Bonnie with a flashlight in the hall with four doorways in front of the FNAF 2 office. Plushtap has a bare front, like Sammy's suit. This is a twisted memory of that day.

FNAF 4 isn't a real place.

Flying cupcakes, teleporting bear heads and flowers with bear heads on them are surreal. So are the Freddles, who run away faster than the speed of light.

FNAF 4 is "The Flipside", a place in the Afton Living Metal Cable Network made of memories, where souls can visit when they aren't in their robots.

Michael actually experiences a mashup of THREE different memories here.

The memory of being Golden Freddy, and being the bite victim as a little kid, along with four other children. Those same children who, grown up, possessed the very animatronics that were compelled to feed his teenage self to Fredbear as the Bite of '87. And finally, since all these horrors happened at Freddy's rather than Fredbear's, it's also the memory of when Michael was a night guard at Fredbear's before the FNAF 2 location opened.

The FNAF 1 Night 1 phone call still exists in FNAF 4 as a reversed background sound effect. A call recorded by Shadow Freddy, using Phone Guy's voice. This call talks about how The Bite of '87 victim is still clinging to life, even years later. And FNAF 4 could not be happening before this call was recorded.

FNAF 4 ends with Michael and Psychic Friend Fredbear both sitting in the very same pool of light that Freddy's hat was in, as The Bite of '87 victim finally dies, and his soul is completely absorbed by Fredbear, as she takes his place as Freddy. Just like how Nightmare Freddy took Freddy's hat for his own.

But before Michael dies.. He hears someone, the Puppet, promising to put him back together. And that in spite of everything Shadow Freddy is making them do.. They're still his friends.

The next phase of the story is in FNAF World, where Freddy/Michael wakes up in a very distracting, colorful place.

Fredbear, the one seemingly in control here, gives Freddy many tasks to do, while never telling him everything that's going on.

And we are Freddy specifically, because no matter who you choose to lead your party, Freddy's sprite is always used in Desk Man's house and when visiting Old Man Consequences. Except in the Glitch Worlds, where our avatar slowly turns into a human head the further you go down.

Accessing the Glitch Worlds, layers of game code below the surface of the game, requires using Glitched Objects. Just like Scott's earlier game "The Desolate Hope". And many of the FNAF World Bosses also vaguely resemble the bosses from The Desolate Hope as well.

The twist of the earlier game, where Coffee creates us supposedly to fight off a virus attacking the virtual worlds created by AI's on a distant planet awaiting the arrival of humanity that might never come, is that WE are actually the Virus, and Coffee has a special reason why he wants to shut down the outpost. And all the "virus" programs we've been fighting have actually been programs defending the system.

And it seems to be this way in FNAF World, too. If we do everything Fredbear tells us to do, we get a troll ending congratulating us on accomplishing nothing. Now that the guardian programs of The Flipside, the virtual world where souls in the Afton Family Network can visit to escape the real world, have been defeated, Shadow Freddy has complete control over everything, and now Michael can never escape.

However, if we listen to Glitchbear/The Real Golden Freddy, who sometimes escapes from Shadow Freddy to give us advice, he tells us to find 5 clocks that have been hidden in the world. Each of which powers one of the FNAF 3 minigames, that ultimately lead to Happiest Day.

And taking Golden Freddy's advice leads us to finding an UP Portal in the main FNAF World layer itself. This world was always a game, a virtual experience, from the beginning, just like the Glitch Worlds.

When Michael leaves FNAF World, we get another cutscene like the one at the very beginning, where a pair of glowing eyes promise to put us back together.

And that's when Michael reawakens in the cut scenes of FNAF 1, his endoskeleton peering out from inside Shadow Freddy's mask. While the child versions of Sammy and Lamar in Bonnie and Chica turn and are surprised, then overjoyed to see him. And the last scene shows The Puppet constantly moving in front of our face, making good on her promise to put us back together.

The same way the Phantom Puppet stays in front of our face in FNAF 3.

The Puppet extracted Michael from inside Shadow Freddy, so he could leave The Flipside, regrow synthetic flesh on his endoskeleton, and return to the restaurant decades later as the protagonist of FNAF 3.

Phone Dude in FNAF 3, which happens 30 years into the future, still considered Our Protagonist a peer, a teenager. Because as an immortal Afton Android, that's what Michael still looked like, even decades later.

There was only one way to stop Shadow Freddy... and that was for Michael to redeem himself, by giving Charlie the birthday party that he himself had denied her, decades earlier.

So by activating each of the FNAF 3 secret minigames, which he himself had helped arm in FNAF World, Michael was able to send each of the trapped children to Happiest Day.

And together, they all gave Charlie the birthday she wanted, so many years ago.

Shadow Freddy finally lost her anger, and moved on. Freeing the other children as they all moved in together.

That's my timeline for FNAF 1-4 so far.

I believe Sister Location continues the timeline on the assumption that Happiest Day didn't happen. And it borrows from some of the novels in that Henry and William have switched roles.

Sister Location shows that Michael had a conversation with William/Springtrap after FNAF 3, when William asked him to free the others.

And Sister Location also proves Michael is an android. He somehow survives having multiple large minireenas crawl into his wiggle-tight springsuit on Night 4, that we never see leave. They must have burrowed INSIDE HIS BODY.

Yet Michael is still able to eat popcorn like normal the next night.

But on Night 5, as Michael visits Deactivated Baby, the moment he starts typing in the keypad code the background sound of "Drips" suddenly turns into "Guts", where we begin to hear the sound of flesh being torn from bones. Yep Michael is the only one in this room with flesh.

The rending “Guts” sound follows Michael out into Funtime Auditorium, and only stops once Michael visits either The Scooping Room or The Private Office.

And by the time he enters either of them, all of his Terminator-style flesh has been removed, leaving nothing but a metal skeleton behind.

We see the reflection of a metal skeleton, completely with a glowing robotic eye unlike any that appear on Ennard, in the reflection of Ennard’s mask in one of the cutscenes.

And in The Scooping Room, Michael gets hit by a massive hydraulic battering ram designed to shatter the living metal interiors of the Funtime Animatronics. An impact that should turn an ordinary human body into liquid. Yet all we hear is a metallic bloodless CLANG as the scooper hits Michael, and rebounds as if hitting an object with similar mass.

The minireenas that bored into Michael’s flesh stayed there after Night 4, and made sure to strip all of his flesh away, to prepare him for Scooping.

Which is why only Michael’s body would do. The two fleshy technicians would not make a suitable hiding place for Ennard. Only Michael’s living metal skeleton would work.

I also believe Lamar Afton returned to become the protagonist of FNAF 6.

Lamar heard the same summoning on the Afton Family Network that drew all of the other animatronics there. And in the opening sequence while questioning Scrap Baby, Baby turns the Blade Runner-like test back on us instead. As if WE were the vintage Fazbear animatronic in question.

Lamar also survives even the epic ending of the Pizzeria Simulator, seemingly burning to death along with all the other animatronics. Only to somehow become conscious again to receive the video from the company afterwards. Someone, still alive.

Like he had a horcrux.

The Survival Logbook ends with a picture of a worn-down version of Classic Chica. Which would be Lamar’s horcrux animatronic.

And Henry makes it clear in FNAF 6 that the guard position Lamar finally responded to wasn’t intended for him. And Henry makes a point of leaving a way out for Lamar, so he doesn’t have to die with the Aftons.

But Henry knows why Lamar choose to stay with the family, to the very end. As a bastard, Lamar wanted to be accepted by the family even more than Sammy and Charlie did. Which is why he helped Henry, who wasn't his father, do all of this. To try and bring peace to the family.

Henry doesn't consider Lamar part of the family. Just like how Michael and the others thought that same of Charlie, so many years ago.

But Lamar is an Afton Android like the others. Their fate is his fate as well.

Charlie never had a chance to bond with Chica until Toy Chica was created.

And in the Paper Pal room in FNAF 2, we see that Withered Chica and Toy Chica have very different views of the Puppet's paperpal. Withered Chica tries to hide it..

While Toy Chica poses next to it, head cocked in her own version of the same wide grin on the Puppet's face. As if to ask "How do I look?"

Charlie never wanted to be a bear. She wanted to be Chica. And after she took over Freddy's, she made "Chica's Party World" one of the rebranded versions of Freddy's between FNAF 1 and FNAF 3. Which is why the same building looks very redesigned and different.

And why Springtrap has a button and bib now, when he didn't have one when William got springtrapped. Someone unsealed the secret room with the three arcade machines in it sometime between FNAF 1 and FNAF 3, giving Springtrap a makeover in the process.

That's probably where Funtime Chica came from, before she showed up in Night 4 of Sister Location, as the robot Michael gets trapped in.

Thank you for reading this far. It's taken me a very long time to compile all of this.

For a full playlist of all my FNAF theories on Youtube, starting with the modern ones first, look here:

https://www.youtube.com/watch?v=86D3qtUlvol&list=PLaWKNfthQx_k46k9C-SJcr2TJZETCyAFS

Thanks for giving my ideas a look :) -- BlackfootFerret