Name(s):	Period:

CS1: 3.8 Line Follower	No (0)	Almost (1)	Yes! (2)
Title of Assignment			
Basic Requirements test if color pink/yellow/green touch black line test if cat sprite touches edge of screen test continually using a forever loop. reset at start when green flag clicked.			
Communication: Work with a partner to keep the moving cat on black line. This is a simulation. The cat uses data from the environment to always follow the black line. Try out different backdrops to see the cat move on different paths!			
Standards/concept: 2-AP-12: Conditionals: testing in real-time using If and If-Else 2-DA-09: Refine computational models based on the data they have generated.			
Understanding of standards Why did you use a forever loop? What is a simulation?			

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