

RULES



BLOODMONEY OC MAP Application & Rules



WHAT IS THIS MAP ABOUT?

This MAP centers around **visual storytelling** that explores **church-inspired aesthetics, divine and sacrilegious themes**, and a blend of surrealism and intensity.

Think OCs **dressed as nuns, gods, or psychotic saints**, with intricate details that reflect religious iconography and an otherworldly, dramatic tone.

Participants are encouraged to create scenes that evoke both reverence and madness, balancing spiritual undertones with dark, striking visuals.

Allowed Characters:

- **Original Characters (OCs):** Feel free to showcase your own creations.
- **Fandom OCs:** OCs tied to a specific fandom are welcome, as long as they match the MAP's theme and tone.
- **Prohibited Fandoms:** Certain fandoms (e.g., MLP, FNAF) are not allowed due to theme inconsistencies.

APPLICATION

- Apply using this [Application Form](#) after thoroughly reading the rules.
- **Discord** is mandatory for communication. Spectators are allowed.
- Comment on the MAP video after applying to confirm your submission and prevent impersonation.





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General Guidelines:

- Stick to the **1920x1080 resolution** (or larger variations maintaining this aspect ratio).
- Render parts in **MP4 format** to avoid quality loss.
- Each part must feature **full animation (AMV)** with no still frames allowed.
- Transitions and visual effects are encouraged to add flair and enhance flow.
- Keep **blood and gore minimal**; ensure visuals align with the MAP's tone and do not overwhelm viewers.
- Be creative but consistent! Your part must reference the assigned **color palette** and fit the MAP's narrative.
- For a touch of divine balance, include the initials "NVN" somewhere in your application to confirm you've read these rules.

Work Process:

- Submit a **WIP** within the first month after receiving your part.
- Extensions are allowed if needed. Communicate with us about your progress or challenges.
- Fake MAP parts are allowed, but only with the assigned participant's consent.

Deadlines:

- **Soft Deadline:** August 1st. (Extensions possible).
- Check-ins will occur at specified intervals to track progress.





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ART DIRECTION & PALETTES

This MAP includes two distinct **color palettes** (Palette 1 and Palette 2). Your assigned palette will be provided with your part.

- **Palette 1** is used for Intro, Parts 1, 8–11, 25–28, and Outro.
- **Palette 2** is used for the remaining parts.
- **Part 28 + Outro:** You may incorporate Palette 2 towards the end for dramatic effect.



Inspiration:

Take inspiration from the animation styles of artists like [Zemyata](#) and [Boun](#) to achieve dynamic storytelling.

TECHNICAL REQUIREMENTS

- **Frame Rate:** Final export will be in 24fps, but you may animate at your preferred frame rate (ensure smooth transitions).
- Use the assigned **color palettes** and maintain thematic consistency.
- Submit parts with a few extra frames at the start and end for seamless editing.

CONTACT

For questions, concerns, or assistance, reach out via the official [Discord Server](#).

