

 GRADES 1 to 12 DAILY LESSON LOG	School:	DepEdClub.com	Grade Level:	VI
	Teacher:	File created by Ma'am AMOR Q. TOLENTINO	Learning Area:	MAPEH
	Teaching Dates and Time:	SEPTEMBER 11 - 15, 2023 (WEEK 3)	Quarter:	1 ST QUARTER

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
I. OBJECTIVE/S					
A. Content Standard	Demonstrates understanding of personal health issues and concerns and the importance of health appraisal procedures and community resources in preventing or managing them		demonstrates understanding of the concept of rhythm by applying notes and rests, rhythmic patterns, and time signatures	Demonstrates understanding of the use of lines, shapes, colors, texture, and the principles of emphasis and contrast in drawing a logo and own cartoon character using new technologies in drawing	demonstrates understanding of participation and assessment of physical activity and physical fitness
B. Performance Standard	practices self-management skills to prevent and control personal health issues and concerns		responds to beats in music heard with appropriate conducting patterns of 2 3 4 and 6 4 4 4 8	Creates concepts through art processes, elements, and principles using new technologies (hardware and software) to create personal or class logo. designs cartoon character onthe spot using new technologies	participates and assesses performance in physical activities assesses physical fitness
C. Learning Competencies (write the LC Code)	discusses health appraisal procedures during puberty H6PH-Ic-20		Differentiates among 2 3 4 4 4 4 And 6 time signatures 8 •Describes the3 4 time signature MU6RH-Ic-e-2	utilizes art skills in using new technologies (hardware and software) A6PR-Ic	1.explains thenature/background of the games PE6GS-Ib-1 describes the skills involved in the games PE6GS-Ib-2 observes safety precautions PE6GS-Ib-h- recognizes the value of participation in physical activities PE6PF-Ib-h-19 assesses regularly participation in physical activities based on the Philippines physical activity pyramid

					PE6PF-Ib-h-18 displays joy of effort, respect for others and fair play during participation in physical activities PE6PF-Ib-h-20 identifies areas for improvement PE6PF-Ib-h-22
II. CONTENT	Undergoing Health Appraisal Procedures (height and weight measurement, breast selfexamination for girls, hearing test, vision screening, scoliosis test and health and dental examinations		RHYTHM Musical Symbols and Concepts: 1. Notes and Rests 2. Meters 3. Rhythmic Patterns	. Process: DRAWING – NEW TECHNOLOGIES .1 logo .2 cartoon character	Assessment of physical activities and physical fitness Target games Batuhang Bola, Original File Submitted and Formatted by DepEd Club Member - visit depedclub.com for more
III. LEARNING RESOURCES					
A. References					
1. TG/CG pages					
2. Learner's Materials pages					
3. Textbook pages	OHSP Health 1Q1 Module 1 Reading 2 pp. 12-13 2. EdukasyongPangkatawan,Kalusugan,at Musika I. DepED. Abejo, Mary Placid Sr. et. al. 1991. pp.49-50;54-59;69-71.				ASE P.E Module 2 pp.6-7,12-13 21st Century MAPEH in Action Gerardo C. Lacia pp. Copyright 2016,pp126
4. Materials downloaded from LRMS					
B. Other Learning Materials			MISOSA5-module6 Musika at Sining 6. Sunico, Raul M. et al, 2000. Projector, laptop, musical scale of the songs HaranasaBukid, or any folk songs in three-four time signature pp.8-10	Laptop, computer, tablet, or cellphone	

			*Umawit at Gumuhit 6.Valdecantos, Emelita C. 1999. pp.5-20		
IV. PROCEDURES					
A. Reviewing previous lesson and presenting new lesson	Review previous lesson		Let the pupils sing the song “HARANA SA BUKID”. Let the pupils clap/ tap the rhythmic pattern of the song .	Review the concepts on the use of software menus, commands	Review the previous lesson
B. Establishing a purpose for the lesson	What do you expect to learn in our lesson ?		Today, we are going to describe the 3 4 time signature	Today we are going to draw using the technology	Would you like to play another game ? We’re going to play a game. Do you know how to play batuhangbola ?
C. Presenting examples/instances of the lesson	Divide the class into four Each member of the group will perform Health Appraisal Procedures: • height and weight measurement • breast self examination for girls • hearing test • vision screening • scoliosis test and • health and dental examinations		. What is the time signature of the song ?WHAT is meant by 3 ? 4 ?What are the notes and rests used in the song? What is the value of the quarter note/rest, eight note/rest , half note/rest ? How many beats are there in each measure of the song ?	(This lesson will be done in E-classroom. Pixel art will be used as alternative to this art activity) Before the art activity Remind the pupils of the Dos and DONTs while doing the artwork	Fill the pride of being a Filipino with Batuhang Bola. This game promote healthful lifestyle. Furthermore,they promote: patriotism(to feel the pride of being Filipino) Bonding(to build bridge of fun and closeness among neighborhood to develop camaraderie with peers) and sportsmanship (to build a positive outlook on acceptance of winning and being defeated
D. Discussing new concepts and practicing new skills #1			Help the students clap/ tap the rhythmic pattern of the song “HaranasaBukid “	Allow the students to explore and tell them to create their artwork using new tehnology (laptop, computer, tablet or cellphones	Remind the pupils of the precautionary measures they should do to avoid accident/ being hurt when playing. Let the pupils choose their team mates
E. Discussing new concepts and practicing new skills #2			(May use the rhythmic syllables to represent each note in the rhythmic pattern)		Bring them to the playground and let them play Batuhang Bola
F. Developing mastery (lead to formative assessment 3)					After the game, ask the following questions: What are the skills used in playing the game ? (Catching, throwing the ball, escaping) Will this game help you develop physically?

G. Finding practical application of concepts and skills in daily living			Sing “Bahay Kubo” Clap the rhythmic pattern Tap the beat of the song Sing and dance the song	ART Appreciation Teach the pupils to appreciate his artwork or the work of others	
H. Making generalization and abstractions about the lesson	What did you do ?		How would you describe the 3 4 Time signature		What skills are develop in the game ?How would you assess your physical fitness after playing the game ?
I. Evaluating learning			Use rubrics to assess the performance of the pupils		1.Did you enjoy the game ? 2. Describe the skills involved in the game ? 3.Did you observe safety precautions ? 4. Did you display joy of effort, respect for others and fair play during your participation to the game ? 5.Do you feel proud being Filipino while playing the game?
J. Additional activities for application or remediation					
V. REMARKS					
VI. REFLECTION	Assessing yourself as a teacher and analyzing the students’ progress this week.				
A. No. of learners who earned 80% in the evaluation					
B. No. of learners who acquired additional activities for remediation who scored below 80%					
C. Did the remedial lessons work? No. of learners who have caught up with the lesson.					
D. No. of learners who continue to require remediation.					

E. Which of my teaching strategies worked well? Why did these work?	
F. What difficulties did I encountered which my principal can help me solve?	
G. What innovation or localized materials did I used/discover which I wish to share with other teachers?	