CanHammer & The Red Dragon Presents:

Capital City BloodBath 2025

EVENT PACK

(print this for yourselves, there will be no packs at the event)

Schedule

Day 1 - Aug 23, 2025

0730-0800 - Check in
0800-1050 - Round 1
1100-1350 - Round 2
1350-1430 - Buffet Lunch
1430-1720 - Round 3
1730-2020 - round 4

Day 2 - Aug 24, 2025

0900-1200 - Round 5
1200-1240 - Buffet Lunch
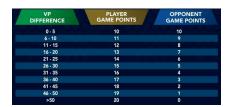**1240-1540 - Round 6**
1550-1610 - Awards

PLEASE READ - IMPORTANT

This Pack contains rules and elements to describe rules and structures we use at CCBB 2024 that are different from the main WTC rules pack. The ethos of CCBB is to present as true a WTC experience as possible, so wherever possible, we use WTC rules and guidelines. We will use WTC rules and FAQ but choose our own missions and terrain layouts. When in doubt, refer to the WTC Rules Pack and FAQ, which can be found here:

http://worldteamchampionship.com/wtc-rules/

Overall Scoring & Prize Structure

WTC differential scoring will be used in each game. Please see below chart for details.

VP DIFFERENCE	PLAYER GAME POINTS	OPPONENT GAME POINTS
0 - 5	10	10
6 - 10	11	9
11 - 15	12	8
16 - 20	13	7
21 - 25	14	6
26 - 30	15	5
31 - 35	16	4
36 - 40	17	3
41 - 45	18	2
46 - 50	19	1
>50	20	0

Prizes will be awards to: Best overall, best general (1st, 2nd, and 3rd) (each of these winners will receive a golden ticket to the warhammer championships in Atlanta, Georgia later this year). There will also be prizes for best Xenos, best Imperial, best Chaos, and best Painted. Max of 1 prize per person.

Players that would like to be considered for this award should make themselves known to the TOs on Day 1 for judging. This will be a judge-decided award.

- Round pairings for the first 5 games will be Win/Loss/Draw -> Random
- Round pairings for the last game will be Win/Loss/Draw -> battle points -> strength of schedule

Paint Scoring

We will be using the GW Battle Ready system to add 10 points onto each game as standard. Judges will be checking all players round 1 for Battle Ready, and those not meeting Battle Ready will be noted to ensure they are not scoring those 10 points. We will also be marking all armies with a CCBB paint rubric. This score will count towards Overall. The painting rubric can be found [here](#).

Sports Scoring

CCBB will be using the ITC code of conduct

- **Misconduct** – YELLOW card = -10 points for that game. RED = player is disqualified and scores 0 points for that game and for the rest of that player's games. 2 YELLOW cards = a RED card.
- **LATE LISTS**: player that submit lists after the list deadline will suffer -20 point game for the 1st round.
- **LISTS IN WRONG FORMAT**: player submitting lists not in WTC format will suffer -10 points in the 1st round.

Other Penalties

All other penalties and misconducts, unless stated here, will be handled as per WTC Rules Pack. Please note that while Chess Clocks are not mandatory, if one player requests a chess clock, then it will be required for that match and enforced. Chess clocks will not be provided by the event. Accusations of slow play will be handled on a case-by-case basis. If you want to avoid this, play on a clock!

List Building Guidelines

List will be built up to **2000pts** using the strike force rules.   **New book deadline is August 1st, 2025 at 11pm EST**. Books are only allowed if they have had their first FAQ published already (so if a book is released that week, then it is NOT allowed since there has been no FAQ for it). Further FAQs or other changes may be included after this date as per TO discretion and/or with Captains' Vote. We are aware a Balance Dataslate tends to happen around that time.

For the list submission, please make sure that your secondary information is complete and accurate.

LIST SUBMISSION DEADLINE IS August 17nd, 2025 at 11pm EST. Lists must be submitted in BCP
All other restrictions to list building as per WTC Rules Pack (this includes faction list).

Any list errors found after submission (including during the tournament) will be dealt with by the TO in as fair a fashion as possible to not disadvantage opponents. Changes may include things like modifying or deleting list entries or other changes, up to the discretion of the TO, in collaboration with the player in question. There may be points penalties applied to players using illegal lists at the event.

TERRAIN DETAILS

We will be using WTC layouts which can be found here: https://worldteamchampionship.com/wtc-rules/

MISSIONS

Round	Layout	Missions
1	WTC Map 4	Take and Hold, Search and Destroy
2	WTC Map 4	Linchpin, Search and Destroy
3	WTC Map 6	Scorched Earth, Crucible of Battle
4	WTC Map 6	Terraform, Crucible of Battle
5	WTC Map 3	Take and Hold, Hammer and Anvil
6	WTC Map 3	Hidden Supplies, Hammer and Anvil

EVENT-SPECIFIC FAQ

The following FAQs have been compiled by the Head Judge. These will be in effect at CCBB 2025 and are in addition to the WTC published documents. We will add rulings here if required.