





Athur Ryan lost expedition The Final Trial

Reviewed by cmdr MichaelRyan

"Don't just look at the world. Look into the deeper parts of the Galaxy and you will find true wisdom." (CMDR Arthur Ryan)

Who are we?

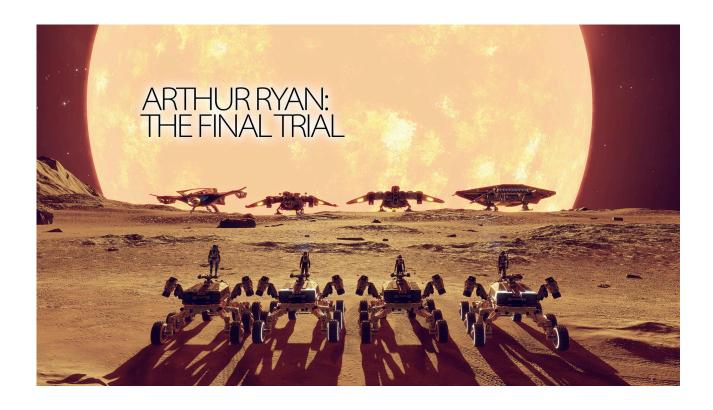
We are Extrasolar Xenobiology Organisation [EXO] (we are not a squadron in the terms of the game)

We bring together **young and experienced xenobiology adepts**. We have experienced scientists and people willing to expand their knowledge about the biology of distant planets.

As our name suggests we are an Organisation focused on research. We focus on researching: - Exobiology - Xenobiology - Guardian Technology. Those are the main points that we focus on.

Discord:

https://discord.gg/gX986HQWEk



Introduction

Admission word

A long time ago, the great explorer, ancestor of The Ryan Family - Arthur Ryan, went for an expedition to find Raxxla. After a few years of his journey, the contact with him disappeared. We don't know what happened, but we truly believe he found what he was looking for - The Raxxla.

Every time our journey is a little stone for the memorial monument of our dear great-great-grandpa - CMDR Arthur Ryan. We have our eyes wide open and our ears on alert to hear the slightest whisper saying "Raxxla".

We are sure this expedition is the last step to find Arthur Ryan's lost Fleet Carrier..

CMDR Michael Ryan *HIP 78345, 20.04.3311; 8:47 AM*

Mission objectives

Arthur Ryan: The Final Trial

Start: 4th of May 3311, 12.00 UTC

Start system: The Capital of Exologic HIP 78345

Designated carrier: [EXO] Exologic Alpha (G3T-NTQ)

Following the success of the LAMBDA Expedition and the discovery of Arthur Ryan's lost ship, the Ryan Family Foundation proudly launches its next great mission:

Destination: Dryman's Point

Target Sector: Thaimeou

Objective: To follow Arthur Ryan's final route and find lost Fleet Carrier

Why It Matters: This region is the last stop of Arthur Ryan expedition.

"If Raxxla exists, it must be hidden in the void beyond this point..."

- Arthur Ryan, 3200

Our journey is an **excellent** school for new commanders. You can take **even a basic sidewinder** with you right after passing your pilot's licence and you will come back with knowledge and **billions in your account**. We will teach you everything. And if you can, we'll just have fun. Whether you're a seasoned explorer or a new recruit, this journey is about more than discovery — it's about legacy. Join us as we follow the final trail of Arthur Ryan. You can earn a lot of money doing exobiology as well!

We have two research projects in progress. You can help us to collect data for them and still have a lot of money from exobiology.

Mission is financed from private funds of the Ryan Family. All costs of tritium are covered. There is no need to mine tritium during the whole trip.

What we know about Arthur Ryan:

https://forums.frontier.co.uk/threads/arthur-ryan-searching-for-my-ancestors-lost-expedition.6 33274/

This is our 5th big expedition since we found the last journal from Arthur Ryan - great explorer and our ancestor. But this will be the last one and most important.

Everyone can join. Even if you are a new explorer. We will teach you everything.

WHAT WE FOUND on our past expeditions:

1. ELLIPSE TRIP

The first major EXO expedition, aimed at exploration and education. The route led through Colonia, Sagittarius A*, and numerous previously undiscovered systems.

Connection to Arthur Ryan:

During this journey, we encountered our first clues about Arthur Ryan's disappearance — a damaged SRV was found containing fragments of a journal entry. The entry suggested Arthur had ventured toward Beagle Point and possibly the Formidine Rift, sparking deeper interest in his mysterious expedition.

2. ARCADIA UNVEILED: BEYOND TO BEAGLE POINT

The second large EXO mission, focusing on establishing and exploring Arcadia (Lyaiso YW-B b13-5) — EXO's remote base of operations. The expedition also visited Beagle Point and Sagittarius A*.

Connection to Arthur Ryan:

Near the Beagle Point, we discovered an old lost ship and personal computer with a heavily encoded message.

3. EXPEDITION NOSTROMO

A smaller, focused investigation intended to trace possible remnants of Arthur Ryan's fleet.

Connection to Arthur Ryan:

In a Hawking's Gap Region, we recovered a SRV containing a damaged data chip. Forensic analysis showed it originated from the era of Arthur's Dream and contained partial coordinates along with references to Arthur's waypoint in The Veil region.

4. EXPEDITION LAMBDA

Ellipse Trip Guidebook

A breakthrough expedition where we finally discovered Arthur Ryan's lost ship.

Connection to Arthur Ryan:

Using the recovered chip from Nostromo, we accessed onboard systems of the derelict carrier and extracted Arthur Ryan's full expedition plan from 3200, titled "The Path to Raxxla."

It outlined the complete route: Formidine Rift, Errant Marches, Colonia, The Conduit, Beagle Point, The Veils, and ultimately Dryman's Point, with the Thaimeou sector named as the final destination. This document validated the course of the next expedition and solidified Arthur Ryan's legendary path.

SUMMARY:

Each EXO expedition gradually brought us closer to the truth behind Arthur Ryan's fate. Starting with fragments in Ellipse Trip, through encoded transmissions in Arcadia Unveiled, and critical data from Nostromo, we reached the pivotal discovery in Expedition Lambda: his lost ship and his final trail. Now, with the route in our hands, we prepare for the next and most important journey — into Dryman's Point, to follow Arthur Ryan: The Final Trail.

We are sure we will find there Arthur Ryan's lost Fleet Carrier.

Expedition Fleet Carriers



Main carrier of our Organisation. It is a mobile base for all scientists, who want to enjoy this adventure.

Services

3R (refuel, rearm, repair) - 0% fee
Vista Genomics - 0% fee
Universal Cartographics
Redemption Office
Pioneer Supplies - 0% fee
Shipyard - 0% fee
Outfitting (for explorers) - 0% fee
Bar (with great food cooking by my Grandma and a lot of drinks)

Safety

Escape Pods Turrets

Pets allowed

Support carriers



[EX0] Exologic Omega (G6Q-T9G)

Support Carrier, mobile base, actually waits in Thaimeou sector, CMDR Jack M. Ryan



[EX0] Exologic Tau (G8L-04W)

Tanker. It will join us somewhere later, CMDR John Ryan



[EX0] Exologic Kappa (WNT-TQG)

Support Carrier. It will join us somewhere later if needed., CMDR Kiara Martin

Shipyard and Outfitting

main carrier

Ships:

Hauler, Adder, Diamondback Scout, Diamondback Explorer, Asp Scour, Asp Explorer

Outfitting:

AFMU - A, B

Fighter Hangars - 5, 6

Flight Assists - full equipment

FSD (and SCO) - A

Planetary Vehicle Hangars - 2G, 2H, 4H

Power Distributors - A, B

Power Plants - A

Pulse Wave Analysers - A-D

Thrusters - A

Sensors - A, B

Detailed Surface Scanners

All items are sold at no extra fees.

OUR STAFF

Command Deck



COMMODITY TRADER

CMDR MICHAEL RYAN



TRITIUM DEALER MATILDA PORTER





Science





3R







Services & Shops





Food





GRNDM DANA RYAN

Waypoints

START (4.05) HIP 78345

We will take a group photo at the main deck of Exologic Alpha. Short briefing for the start of the journey.

- 1. **(5-7.05)** Plaa Aec IZ-N c20-1 *Project Dynasty abandoned settlements*
- 2. **(8-10.05)** Grie Hypue RS-U e2-0 *Exploration days*
- 3. **(11.05)** Thaimeou HE-G b38-0 Our destination point

We stay at our destination point as long as needed to find the Arthur Ryan Fleet Carrier. If it takes longer than two weeks we will provide transport between Dryman's Point and the Bubble.

Details:

Waypoint 1. Project Dynasty

This will be our first stop. This is the secret exploration initiative created in the year 3270, by organisation "The Club". It was preparation for finding the place with ELW to escape before the next Thargoid War. It doesn't go as planned.

We need to check four places and collect data for our scientist:

Alpha Settlement: Plaa Aec IZ-N c20-1

Beta Settlement: Plaa Aec XZ-Z b41-0

Gamma Settlement: Plaa Aec TT-B b41-3

Delta Settlement: Plaa Aec RY-B b41-1

More info:

https://edastro.com/gec/view/38

https://elite-dangerous.fandom.com/wiki/Project_Dynasty

Waypoint 2: Exploration Days, planetary nebula:

Waypoint 3: Looking for Arhur Ryan

Attractions

SRV races

Completely unprofessional, crazy and spontaneous side activity. Form of escape from tedious looking for exofauna. We have this habit of someone screaming: "the first person in one piece on the other side of this crater wins!". Except that there are no prizes.

Dogfights

One rule: pulse lasers only, but you can choose between gimballed and standard versions. And only in Haulers. Ok, nerd, make it two rules.

Ships races

Run Forrest, run behind the planet. Land there at indicated coordinates and go back to the Carrier as fast as possible.

Plant Eater competition

You have an SVR, you have a bio scanner, and you need to find three samples of a particular plant. The faster one wins.

Hall Of Fame - end of the journey

At the end of the journey we will make the Hall of Fame of our trip. We will honour individual achievements:

- 1. For the system with most bodies (screenshot proof)
- 2. Total profit for organic data*
- 3. For the highest amount of first footfalls*
- 4. Side activity winners

^{*} Make a screenshot of the exploration and exobiology stats from codex and send to CMDR MichaelRyan at discord before and after the trip.

Preparations

- 1. Add our carriers to the bookmarks in Galaxy Map
- 2. Make a screenshot of the exploration stats from codex and send to CMDR MichaelRyan at discord. (If you want to take a part of The Hall of Fame at the end of the journey).
- 3. Make sure you don't have illegal stuff, bounties, fees or notoriety.
- 4. Take your favourite pet on the board
- 5. If you have an idea for the research, send a brief outline of the study. You can do it while travelling too.
- 6. Take your favourite ship, outfit, suit, but remember you can buy everything on the Carrier without additional fees.
- 7. Take materials for engineers and engineering. Especially data and manufactured materials.
- 8. If you want to collect RAW materials in an easy way, buy a flak launcher, missile rack and/or mines launcher.
- 9. Send your med data to our medical stuff to make sure they can take care of you if you need it. Exploration can be a little dangerous.

Trivias

- We take with us around 15 000 T of tritium worth almost 1 B Cr
- Our main carrier travelled more than 263.000 light years
- Exologic Alpha did almost 800 jumps
- You can take 40 ships with yourself to our carrier
- At least 50 ships were sold by our main fleet carrier due the previous expeditions.
- Ships and modules in our shop weight 15 148 T
- Carrier needs 130 T of tritium per jump

Insurance Help and rescue

Although insurance is not included, that doesn't mean you are exposed to the risk on our journey.

Our team can help you if you have troubles in your research mission. We can help to bring you back to our carrier with our refuelling and repair staff. Just let us know you need help.

Rescue Agent: CMDR vGhost

If you need to go back to the Bubble (last visited station to be precise) you can still use our very safe Escape Pods. You can find them near the bridge at the Fleet Carrier. Remember about selling your discoveries data before that.

Disclaimer

We make every effort to ensure that this trip runs smoothly, but things happen and IRL can make some delays to our timetable.