If images are blurry you sadly must view on desktop or download the Google docs app. It looks like images sadly become blurry on browser mobile mode.

If images appear inverted in colour it may help to be sure that you're in light mode.

Disclaimer: I am NOT an expert on horse patterns. I tried my best to google around but there's just so many patterns that cross over one another and can be so vague.

I will continue updating this guide if I ever find more combinations and/or info. If you find more or an error, please let me know!

There are no 'missable' horses from BotW.

Link's Default Horse from BotW will convert into the very similar wild colour version of it when

Horse Details:

Are patterns and colour combinations randomly generated? They are not! Please keep this in Are patterns and colour combinations randomly generated? They are notil. Please keep this in mindf All patterns and colour combinations, yes even the eyes, are sold coded. Which horses spawn is where randomness comes from. For example, all sold horses do not randomly generate whether their feet and nose are white. We'll use black horses in this example. Black maned can come solid all over, solid with sporn, solid with soks, or solid with both apron and socks. Silver maned blacks will always have both apron and socks. There are also no dark or light brown horses that come solid all over. They will always have an apron andor socks. There are completely solid coloured chestrut horses, though. Eye colour is the same. All aliever maned not to be confused with white) sold black horses come with blue eyes. All black maned solid black horses (with no apron or socks, solid completely) will have brown eyes.

Manertall style (as in how the hair is styled not colour) and foot feathering are randomized. All manertall styles in the wild are available as a customization option at the stables, so you don't have to worry about that. It's also why I'm not bothering to list what mane styles wild horses can come with.

lables are wide, scroll right for more.								
Horse Details								
Eye Colour	Forehead Marking	Nose Marking	Foot Marking	Foot Feathering	Dilution	Nature & Stats		



lue horder for blue eyes

Brown border for brown eyes

These are not random and are locked to their pattern and colour combination. In the list of horse colour and patterns, check the image's border colour to see if that horse has blue or brown eyes.

All horses with coloured heads will have this long white stripe on the forehead.

Blanket patterned horses are an exception. They instead have a single small spot like below.



which also runs up to connect to the white stripe on the forehead, often diluting the nose tip to pink.

If not white, the nose will be <u>Solid</u>, with the hair being fully coloured but still somehow different in various degrees from the body colour.

Apron. Nose is white,

Blanket patterned horses are an exception when it comes to whiting on the nose. Since their forehead mark is a spot instead of a stripe, the white on the nose will not stretch up to meet it like the usual apron pattern, like below.



Socked. Hair is white at the foot, often causing the hoof colour to dilute (aka lighten) into a pinkish brow but not always

If not socked, the hair will be <u>Solid</u>, with the hair being fully coloured but still somehow different in various degrees from the body colour.

Feathered. Hair is long at the foot, covering the hoof itself.

Non-feathered. Hair is short and clean, leaving the hoof exposed

This is random If the look of foot feathering is important to you, be sure to check your horse's feet for this while you hunt for your horse!

Dilution happens when white spotting is present. The white spotting will cause other parts or all of the horse to dilute, aka lighten, depending on the location of the white spotting. There are exceptions to this, and sometimes the diluting is so slight that it's barely noticeable.

If there is white on the nose, the nose tip may turn pink.

If there is white on the feet, the hoof may lighten.

If there is white on the body, as in a horse that sin't solid in pattern, then all of the colours on the horse may lighten. The picture above is an example of this. The horse on the left is solid in body pattern, while the horse on the right is overo. The right horse is noticeably lighter than the left horse and even slightly 'cooler' in the type of black hue it has. The left seems more 'warm' in black hue.

Wild horse's starting stats are generally better than Gentle natured horses, and they have a chance of starting with 5 stars in one or more stats if you know where to look. They're way more flighty when approached and will require you to rapidly hit L when mounting them to calm them down. You may need to bring some stamina replenishing items if your max stamina is low. To approach these horses to mount, you'll typically have to crouch and sneak up to their rear or sides without them or any other horse in the same herd from noticing you.

Gentle horse's stats start out generally lower than wids, and they can never start with 5 stars in any stat. They il never have a chance with 9 ood starting stats. However, they're less flightly when approached, and will be instantly tamed the moment they are mounted. The slower you approach, the less they'll flee. You can walk right up to Gentle natured horses and feed them applies!

Either way, you can now upgrade any stat to 5 stars via the Horse God, if that horse is upgradable. All wild horses are upgradable, but only some unique horses are upgradable, but only some unique horses are upgradable, but not all are. Royal White Stallion, Zeida's Golden Horse, and Spot are confirmed to be upgradable. Giant White, Glant Black, and Epona are confirmed to be not upgradable. I can't confirm others yet, so please let me know if there are other unique horses I missed!

There is a slight misconception floating round that only patterned horses have ower stats / are gentle. While yes, atterned horses are all gentle, it isn't true and all gentle horses are patterned. Main

oink and light brown! All pinks and light brown horses are gentle, even the solid / non-patterned ones!

Tables are wide, scroll right for more.

	Horse Patterns									
Solid	Solid Overo		Blanket	Leopard						

Solid. Or non-patterned. There are no white markings on the main body, neck, or head (Not counting nose or forehead marking). Nose and feet can come solid or aproned/socked. Mane colour doesn't matter.

Overo Patterned White uneven spotting on the main body and neck, but not on the head (Not counting nose or forehead marking). Nose and feet can come solid or aproned/socked.

Splash Patterned. White even blots on main body, neck, and the entire head. Feet can come solid or socked, but nose will always be white.

Blanket Patterned. White spotting on the rear only (not counting nose or forehead marking). Nose and feet can come solid or aproned/socked.





Something extra about Blanket patterned horses is the white stripe on the forehead. In their case, the stripe is instead a very much smaller spot that easily hides under the hair. This also causes white nose spotting to be disconnected and smaller compared to the usual Apron white nose pattern. It also doesn't give the white enough room to let the nose be pink. So far the only blanket patterned horse I have seen with a white nose is the pink one.

Leopard Patterned. All white with spots all over, like a dalmatian. Nose and feet will always be white.

This must be unlocked before it'll appear in the wild Also I think the black spotted black maned horse you get may be a unique horse! I have never seen any kind of black spotted horse in the wild yet! This is also why I am not listing the black spotted leopard under the black horse list until it's been confirmed as obtainable in the wild To unlock.

been confirmed as obtainable in the wild To unlock, you must complete at least two Regional Phenomena quests, then go to the southern entrance of Lookout Landing. There should be a side quest chain about the mini stable there. Thank you reddit user dilledally for confirming and letting me know that any two Regional Phenomena works!

Tables are wide, scroll right for more.

























Natures: All solids, regardless of apron or socks, are Wild. All non-solids are Gentle.

Pattern Dilution: All patterned horses are actually slightly lighter and bluer in colour compared to solid. Patterned horses with dark manes have manes that are more black, and light manes are white. Solids appear very slightly browner and darker. Solids with dark manes have manes that are more brown, .

Note: The solid black horse with no apron or socks does in fact have silver/greyish hair! It is not white like the other black variants!

Note: Splash black with socks is one of the few horses where the white footing does not dilute the hoof to a lighter colour. The hoof stays dark.

<u> Chestnut:</u>

















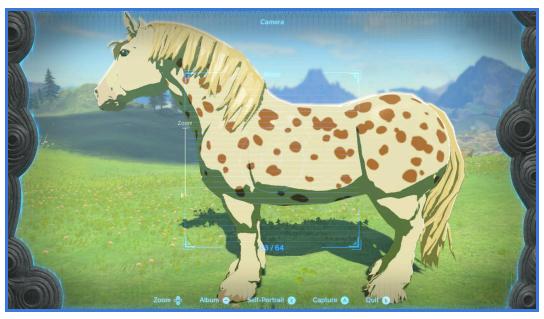














Natures: All solids, regardless of apron or socks, are Wild. All non-solids are Gentle.

Pattern Dilution: All patterned horses are actually slightly lighter in colour compared to solids. This includes the mane whether it be orange or blonde.

Note: The two blonde haired leopards can be very hard to tell apart. The brown eyed blonde's hair is lighter than the blue eyed's. This actually drove me nuts for a while since I thought this was the only combination that had randomized eye colours.

























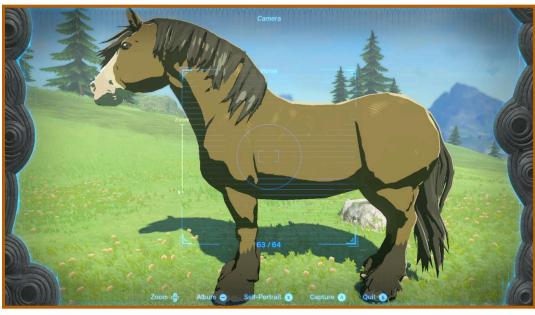


Natures: All solids, regardless of apron or socks, are Wild. All non-solids are Gentle.

Pattern Dilution: All patterned horses main body colour appear very slightly lighter and redder in colour. It's EXTREMELY slight to a point where I had to put a solid and pattern horse side by side to see it.

Note: Link's Default Horse from BOTW has been confirmed to convert to the first dark brown horse in this list upon being transferred to TOTK. The horse will lose the dark hooves they originally had.

🐴 Light brown:















Natures: All light browns are Gentle.

Note: Light brown Leopard is one of the few horses where the white footing does not dilute the hoof to a lighter colour. The hoof stays dark.















Natures: All purple greys are Wild.

















Natures: All pink horses are Gentle











Natures: All blues are Wild.

















Natures: All light blues are Gentle.

🐴 Favourite Wild Horse Farming Spots:

Thank you reddit user manubi04 for letting me know about maximum horse HP and where to find 5 star strength horses!

There are currently three spots I favor for horse farming. One has three herds within eye shot for the best chance of getting the look of horse you're after. The other two farming spots are if you're interested in also getting a horse that will have 300 hp at the end of upgrading since this is the maximum hp a horse can have. HP is determined by a horse's strength stat, and

upgrading to 5 star strength actually doesn't guarantee that the horse will have 300 hp since the strength stars represent tiers rather than a flat hp number. For example a 4 star strength horse can come with either 220, 240, or 250 hp. Upgrading strength gives a flat 50 hp. So out of these 4 star horses, only the one that came with 250 hp would reach 300 hp. If this matters to you the other two farming spots may interest you regardless if the horse you want is wild or gentle in nature.

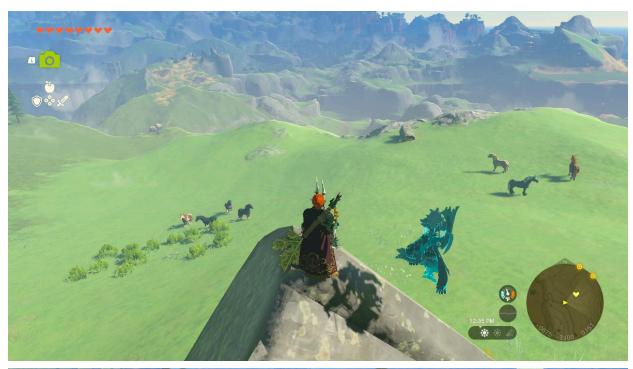
For General Farming / Highest Chance To See Your Favourite Horse Look:





There's a shrine very close for easy teleport, a campfire at the top of the hill for when I need to change the time of day, a good high roosting spot to easily see the horses and glide from to land right on the horse to tame, and three whole herds spawn here! The Horse God also mentioned this spot being a place for horses with good stats, but that can be fixed by the Horse God

regardless. The photos below show where I park myself on a bright clear day (I like noon time's lighting). Save here with a few stamina replenishing items here if you need it. To reroll the horses all you have to do is load your save. If you've finished the Rito Regional Phenomena quest line then you can glide to all three herds without being noticed. The nearest stable to register is just to the east where my currently active registered horse icon is. Happy farming!





For 300hp Wild Natured Horses:





Wild horses that are caught with 5 star strengths are guaranteed to be 300hp. Not all horses that spawn in this herd come with 5 star strengths. You're looking to catch a horse that starts off with either 4 or 5 stars in stamina / sprints / spurs. These horses should come with 5 stars in strength. The nearest stable is to the east at New Serenne Stable.

For 300hp Gentle Natured Horses:





Unlike Wild natured horses, Gentle horses can never start with 5 stars in strength. There are various Gentle horses that start with the right hp where they will still get 300hp upon being upgraded to 5 star strength, but so far this spot has been the most reliable. Otherwise you'll have to use a one handed sword type weapon with a flat damage of 10 (or any number that makes it easy for you to 'count'), and actually start hitting your horse until it dies to figure out

how much HP it starts with, and to figure out if upgrading it to 5 stars (each upgrade increases the horse's hp by 50) strength will get it to 300hp. Honestly I just don't want to hit my horse and I like having reliable farming locations. So far of the 6 horses I have taken and checked from these two have all been 1 star strength gentles.

This spot isn't a herd but rather a spot where two bokoblins, each riding their own horse. There's a very small rock formation next to them with a good high spot. Save here as your reload spot. For farming, use your scope to see if the non-armoured bokoblin has a horse you like. If it does, hop off the cliff and use your bow mid air for easy slow-motion aiming to knock off the bokoblins and take their horse. They are enemies, so be sure to save/reload to farm this spot, as if they die they won't respawn until bloodmoon, including their horse.

The horse you want will come with only 2 star stamina / spurs / sprints. Bring it to the stable to see if it has 1 star in strength, which is what you really want. All 1 star strength gentle horses come with 100 hp, which will hit 300hp upon upgrading to 5 star strength.





Stat Upgrades:

Horses can now have their stats upgraded to all 5 stars via Horse God. You have to exchange food to upgrade a stat once. Below is where the Horse God is located. You also do not have to manually bring your horse here to get upgraded. When you talk to him you can select what horse you want from a list. (He seems to be vegetarian which is honestly fitting and cute) Horses have various max hp they can obtain, and raising to 5 star strength does not guarantee they will be at the maximum 300hp. See Farming Spots for details.





Remember, you have a recipe history too, so you don't have to select all ingredients each time you cook. Go to your materials, select one of the items needed in a recipe, then instead of selecting 'hold' choose 'select for recipe'. Scroll to the recipe you want, then push A to automatically hold all ingredients in that recipe.

<u>Strength:</u> (Note: Horses have various max hp they can obtain, and raising to 5 star strength does not guarantee they will be at the maximum 300hp. See Favourite Farming Spots for details.):

Two Star:

Fried Wild Greens x1

x1 Vegetable/plant/herb

Three Star:

Copious Fried Wild Greens x1

x1 4 different kinds of vegetable/plant/herb

Four Star:

Veggie Rice Balls x3 (Hylian Rice, Any Vegetable)not herb/plant) **Copious Fried Wild Greens x3** (4 different kinds of vegetable/plant/herb)

x3 Hylian Rice

x3 Any vegetable (not herb/plant)

x3 4 different kinds of vegetable/plant/herb

Five Star:

Vegetable Curry x3 (Vegetable (not plant/herb), Hylian Rice, Goron Spice) **Hot Buttered Apple x3** (Goat Butter, apple)

Carrot Cake x3 (Swift/Endura Carrot, Tabantha Wheat, Cane Sugar, Goat

Butter)

x3 Vegetable (not plant/herb)

x3 Hylian Rice

x3 Goron Spice

x6 Goat Butter

x3 Apple

x3 Swift/Endura Carrot

x3 Tabantha Wheat

x3 Cane Sugar

Speed:

Two Star:

Doesn't exist

Three Star:

Salt-Grilled Greens x1 (Vegetable/plant/herb, Rock salt)

x1 Vegetable/plant/herb

x1 Rock salt

Four Star:

Glazed Veggies x3 (Courser Bee Honey, Vegetable/plant/herb)
Steamed Tomatoes x3 (Hylian Tomatoe, Plant/herb (not vegetable))

x3 Hylian Tomatoes

x6 Plant/herb (not vegetable)

x3 Courser Bee Honey

Five Star:

plant/herb))

Vegetable Omelet x3 (Bird Egg, Goat Butter, Rock Salt, Vegetable (not

Veggie Cream Soup x3 (Fresh Milk, Rock Salt, Any Pumpkin or Carrot) **Apple Pie x3** (Apple, Tabantha Wheat, Cane Sugar, Goat Butter)

x3 Fresh Milk

x6 Rock Salt

x6 Any Pumpkin or Carrot

x3 Bird Egg

x6 Goat Butter

x3 Apple

x3 Tabantha Wheat

x3 Cane Sugar

Stamina:

Two Star:

Doesn't exist

Three Star:

Herb Saute x1

x1 Plant/herb (not vegetables)

x1 Goron Spice

Four Star:

Honeyed Apple x3 (Courser Bee Honey, Apple)

Veggie Porridge x3 (Hylian Rice, Fresh Milk, Any herb/plant (not vegetable))

x3 Hylian Rice

x3 Fresh Milk

x3 Any herb/plant (not vegetable)

x3 Courser Bee Honey

x3 Apple

Five Star:

Vegetable Risotto x3 (Hylian Rice, Rock Salt, Goat Butter, Any Pumpkin or Carrot)

Carrot Stew x3 (Swift/Endura Carrot, Tabantha Wheat, Fresh Milk, Goat Butter)

Cream of Vegetable Soup x3 (Fresh Milk, Rock Salt, Vegetable/plant/herb)

- x3 Hylian Rice
- x6 Rock Salt
- x6 Goat Butter
- x3 Any Pumpkin or Carrot
- x6 Fresh Milk
- x3 Vegetable/plant/herb
- x3 Swift/Endura Carrot
- x3 Tabantha Wheat

Pull:

Two Star:

Doesn't exist

Three Star:

Veggie Rice Balls x1

x1 Hylian Rice

x1 Any vegetable (not herb/plant)

Four Star:

Copious Fried Wild Greens x3 (4 different kinds of vegetable/plant/herb)

Veggie Porridge x3 (Hylian Rice, Fresh Milk, Any herb/plant (not vegetable))

- x3 Hylian Rice
- x3 Fresh Milk
- x3 Any herb/plant (not vegetable)

Five Star:

Hot Buttered Apple x3 (Goat Butter, apple)

Carrot Stew x3 (Swift/Endura Carrot, Tabantha Wheat, Fresh Milk, Goat Butter)

Veggie Cream Soup x3 (Fresh Milk, Rock Salt, Any Pumpkin or Carrot)

- x6 Fresh Milk
- x3 Rock Salt
- x3 Any Pumpkin or Carrot
- x6 Goat Butter
- x3 Apple
- x3 Swift/Endura Carrot
- x3 Tabantha Wheat

🐴 Recipes W/ Bare minimum ingredients:

Apple Pie:

Apple

Tabantha Wheat Cane Sugar Goat Butter

Carrot Cake:

Swift/Endura Carrot Tabantha Wheat Cane Sugar Goat Butter

Carrot Stew:

Swift/Endura Carrot Tabantha Wheat Fresh Milk Goat Butter

Copious Fried Wild Greens:

4 unique vegetable/plant/herb

Cream of Vegetable Soup:

Fresh Milk

Rock Salt

Vegetable/plant/herb

Fried Wild Greens:

Vegetable/plant/herb

Glazed Veggies:

Courser Bee Honey Vegetable/plant/herb

Herb Saute:

Plant/herb (not vegetables) Goron Spice

Honeyed Apple:

Courser Bee Honey Apple

Hot Buttered Apple:

Goat Butter

Apple

Salt-Grilled Greens:

Vegetable/plant/herb

Rock salt

Steamed Tomatoes:

Hylian Tomatoes

Plant/herb (not vegetable)

Vegetable Curry:

Vegetable (not plant/herb)

Hylian Rice Goron Spice

Vegetable Omelet:

Bird Egg

Goat Butter

Rock Salt

Vegetable (not plant/herb)

Vegetable Risotto:

Hylian Rice

Rock Salt

Goat Butter

Any Pumpkin or Carrot

Veggie Cream Soup:

Fresh Milk

Rock Salt

Any Pumpkin or Carrot

Veggie Porridge:

Hylian Rice

Fresh Milk

Any herb/plant (not vegetable)

Veggie Rice Balls:

Hylian Rice

Any vegetable (not herb/plant)

Ingredient Locations:

Remember you can grow some of your own crops that you don't like farming. You need to do the school sidequest at Hateno Village to unlock this. The farm can grow pumpkins, carrots, tomatoes, radishes, wild berries, hydromelons, wheat, and rice.

For items you can only buy, not farm, I like to make a habit of occasionally visiting Rito, Great Deku Tree, Goron, Kakariko, and Hateno for butter, cane sugar, milk, and goron spice.

Sonapan Shrine - Apples at entrance & everything in woods down the cliff.

Apples

Several Kinds of Herbs

Carrots

Bird Eggs (x4) (2 of the eggs are at the top of a tree exactly where my stamp is.) **Acorns for fresh milk** (Dropped from defeating Evermeans/walking trees in apple grove)



Rabella Wetlands Skyview Tower - South East at Uten Marsh

Hylian Rice (cut any grass in area)
Courser Bee Honey
Acorns for fresh milk (Dropped from defeating Evermeans/walking trees)





<u>Utsushok Shrine</u> - Just south east Hylian Tomatoes





I<u>un-orok Shrine</u> - Head south until under the taller part of the mountain (where my stamp is) then ascend. Cut the grass in this area for the wheat. If you don't have this shrine it's found far underneath. Drop down the large canyon to the east of this spot and enter the cave named Tanagar Canyon West Cave.

Tabantha Wheat





<u>Hateno Village</u> - Talk to Dantz at the pasture with 3 acorns on hand. If you don't have any, the Retsam Forest to the northeast has squirrels that drop them. Otherwise be sure to kill Evermeans/walking trees at the apple and honey farming spots when you pass by to always have acorns on hand.

Fresh Milk (also found at Hateno General Store) **Eggs** (toss a dazzlefruit at chickens to sometimes get them to drop eggs)





General Stores & Forcing Restock

Mainly visit Goron City, Rito Village, Deku Tree, Kakario Village, and Hateno Village often for non-farmables

You can force any shop to restock on items by waiting/sleeping until the next morning then reload the area by teleporting to the nearest location. You can even drop a Travel Medallion directly in front of the item you want to buy and teleport to that instead. For example, I'm always starving for milk the most. I drop a Travel Medallion directly in front of the spot where the milk is normally sold, run to Link's old house (its free and nearby but can also make a campfire right outside the shop) just up the hill and across the bridge, sleep until morning, and teleport back to the medallion. Milk is back.

Cane Sugar: Goron City, Rito Village, Deku Tree (after saving him)

Goat Butter: Hateno Village, Rito Village, Kakariko Village (do general store side quest

first)

Goron Spice: Goron City Fresh Milk: Hateno Village

Hylian Tomatoes: Hateno Village, Zora's Domain

Carrots: Hateno Village, Kakariko Village (do general store side quest first)
Pumpkins: Hateno Village, Kakariko Village (do general store side quest first)

Hylian Rice: Hateno Village, Gerudo Town, Zora's Domain, Deku Tree (after saving him)

Tabantha Wheat: Rito Village, Gerudo Town, Deku Tree (after saving him) Rock Salt: Goron City, Gerudo Town, (also mined from mineral deposits)

Misc notes to myself

Since I've been doing this with Phantom Ganons outfit (It has increased sneak on it since I thought it would help for sneaking up on horses but never confirmed if it actually did or not) I've just been... imagining Ganon having a hobby of horse watching now. If I ever feel like making this guide look fancy, I just might make it ICly written by him for fun.

Reasons for chosen pattern/colour names:

Solid:

Splash: there's a lot of white marking pattern terms that kind of resemble these markings but most are either too much of a blanket term or just don't quite fit the bill. For now I'm going with splash white. This is due to most white pattern terms specifically not reaching the head very often unless the amount of white on the horse is extremely great. Splash white on the other hand is described as dipping a horse in white paint with its' head down. Their heads are very often white and often have blue eyes. But in Zelda their legs aren't gurenteed white like a traditional splash. For now I'll stick with Splash until I find a more fitting alternative.

Overo:

Blanket: I often see this one called Appaloosas, but found out that Appaloosas is more of a breed. They can come in various patterns of white, but the white is usually spotted. Blanket refers to white spotting on the rear only, so technically a Blanket Appaloosas in look.

Leopard: This kind of spotting is also usually associated with Appaloosas, only that the white is over the entire body. Technically Leopard Appaloosas in look.

Light Brown: I see some folks calling this Dun but that doesn't fit right. Dun is more of a combination pattern and dilution, causing the body to be light in colour and the points (nose, feet) dark, but they also come with primitive markings. Mainly stripes on the legs and a dorsal dark line down the back, which isn't present in light browns at all. Light browns seem more similar to a variation of a diluted bay, such as a buckskin.

White body spotting sometimes causes body colours to 'dilute'. Such as a blue horse turning light blue with white body spotting and purple turning pink. This might be why all darker blues and all purples are solid. Not always though. Curiously there's also solid pink horses. Dilute can be extremely slight too. Such as blacks with white spotting are very very slightly lighter and bluer in shade. Chestnuts with white spotting are also very slightly lighter. Same with blacks vs patterend blacks. If you look closely, solid blacks look slightly 'greener' especially at the nose/feet/points when they aren't white. Solid blacks also have a dark brown mane while patterend blacks have a more true black mane.

Interesting that black horses have only one pattern with silver hair rather than black or white hair.

Leopard pattern mostly acts like white spotting in that it typically comes in diluted colours. I have NOT found a black leopard yet even though the quest to unlock leopard pattern rewards you with a black hair black spotted leopard horse. Leopards also seem to come with mane colours that are either full colored, blonde, or white, even for colours that normally don't have these. Such as pink horses are normally always blonde, but leopard pink can come with pink or white hair too



I would really love to know where this is from! Randomly found in google image search. The leopard horse you get from the quest line is black spotted with black hair, and I still have never seen any kind of black spotted horse in the wild yet. The closest to this I have seen is the light brown leopard horse, but its mane is distinctly white and not silver. The spots are also light brown instead of black. It does have black hooves.

There is no such a thing as a truly whiteless horse. There will always be at least a white stripe running down the nose between the eyes or spot on the forehead

All horses seem to be bay/pointed. If they don't have socks or apron then the nose and legs will instead be slightly different from the body colour. Usually darker but not always.

Stat sampling around Highland Stable south:

All non solids seem to be locked to 2232 going to stop sampling them

Goddamn 1 stars are hard to find ••

Finding them more often just south of lookout landing but seeing only 1 star in strength. Haven't found 1 stars in other stats yet.

Leopard: Lbrown white 2232 Pink blond 2232 Pink pink 2232

Brown blond 2232

Splash: blue blue sock 2232

Blanket: brown black sock 2232

Chest brown 2232

Solid: Black black 4343

Black black sock 4342

Black white nose sock 4343

Brown black sock 4343

Brown black sock 4343

Brown blonde nose sock 1423

Chest brown nose 1434

Blue silver nose sock 1434

Blue silver nose sock 1423

Purp purp 4343

Purp purp 1332

Purp purp sock 1423

Purp blond sock 4343

Pink blond nose sock 2232

Stat sampling south (mentioned as good spot by horse God in dream):

Leaders:

Solid Black black nose sock 4453

Solid blue silver nose sock 4453

Solid blue silver 4453

Solid Brown blonde nose 4453

Solid brown blond sock 4453 (heard had 1 patterned horse)

Solid purp blond socked 4453

Non leaders:

Solid brown blond nose sock 4453

Solid blue silver socked 4453

Solid black black nose 4453

Solid chest blond nose sock 4453 (heard had 1 patterned horse)

Solid purp purp sock 2532 (heard had 2 patterned horse)

Solid purp blond sock 2532

Solid black sil 2534

Solid chest orang sock 2532

Leopard pink white 2234

Leopard pink pink 2234

Splash chest blond sock 2234

Stat sampling thundera plateau

Solid chest orange 5235 Solid black black 5235 Solid brown blonde sock 5245 Solid purp purp socked 5245

New Serene Stable just to the east

Leopard chest orange 2223 Overo Lbrown white sock 2222 Solid Lbrown black sock 2222 Leopard blue blonde 2222

Blue:

White maned leopard??

Do normal blue horses ever come with blue manes? Only seen them on light blue horses. No brown eyes for blue horses?

Purple grey:

Blond solid?(might not exist)
Blond solid apron?(might not exist)
No blue eyes for purplegrey?

Light Brown:

Black solid(might not exist)
Black solid socked apron?(might not exist)
Blonde solid?(might not exist)

Brown:

Forgot black solid (might not exist)
Forgot blonde solid (might not exist)

Chestnut:

White maned leopard??
Blonde solid apron?(might not exist)
Blonde overo socked apron brown(might not exist)

Black:

Do black leopards exist in the wild???

White solid apron?(might not exist)
White solid socks?(might not exist)
White solid?(might not exist)

Pink:

Blonde blanket socked?(might not exist)

WIP AREA

Smaller details:



Blue frame for blue eyes. These are not random

and are locked to their pattern and colour combination.



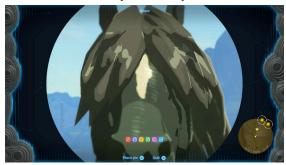
Brown frame for brown eyes. These are not

random and are locked to their pattern and colour combination.

Found a horse with long hair so it's hard to see their eye colour? After taming, try and stand them on a hill with the horse facing towards the top of the hill and the sun is hitting their face. The animation where they turn to -their- right angrily. You don't have to wait for the animation to come up on its own. Just wiggle a tiny bit to reset the animation until it pops up. This will help shift the bangs so you can see -their- left eye. Turn them slightly more to -their- right if it's not enough.



Like this! You can just barely see this blue horse has blue eyes.



All horses with coloured heads will have this long

white stripe on the forehead



Apron. Nose is white, which also runs up to connect to the white stripe on the forehead, often diluting the nose tip to pink.

If not white, the nose will be **solid**, and will typically still look slightly different from the body colour. Often darker, but not always.



Socked. Hair is white at the foot,

often causing the hoof colour to dilute into a pinkish brown, but not always



If not socked, the hair will be solid, and

will typically still look slightly different from the body colour. Often darker, but not always. Same with the hoof.





Horses

can have **non feathered** or **feathered** hair. This is random.

Body Patterns:



Solid. There are no white markings on the main

body, neck, or head (Not counting nose or forehead marking). Nose and feet can come solid or aproned/socked.



Overo. White uneven spotting on the main body and

neck, but not on the head (Not counting nose or forehead marking). Nose and feet can come solid or aproned/socked.



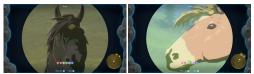
Splash. White even blots on main body, neck, and

the entire head. Feet can come solid or socked, but nose will aways be white.



Blanket. White spotting on the rear only (not

counting nose or forehead marking). Nose and feet can come solid or aproned/socked.



Something extra about Blanket patterned horses is the white stripe on the forehead. In their case, the stripe is instead a very much smaller spot that easily hides under the hair. This also causes white nose spotting to be disconnected and smaller compared to the usual Apron white nose pattern. It also doesn't give the white enough room to let the nose be pink. So far the only blanket patterned horse I have seen with a white nose is the pink one.



Leopard. All white with spots all over, like a

dalmatian. Nose and feet will always be white.

horse you get may be a unique horse! I have never seen any kind of black spotted horse in the wild yet! This is also why I am not listing the black spotted leopard under the black horse list until it's been confirmed as obtainable in the wild To unlock, you must complete at least two Regional Phenomena quests, then go to the southern entrance of Lookout Landing. There should be a side quest chain about the mini stable there. Thank you reddit user dilledally for confirming and letting me know that any two Regional Phenomena works!

Horse Details							
Eye Colour	Forehead Marking	Nose Marking	Foot Marking	Foot Feathering	Nature & Stats		



Blue border for blue eves

Brown border for brown eyes.

These are not random and are locked to their pattern and colour combination. In the list of horse colour and patterns, check the image's border colour to see if that horse has blue or brown eyes.

All horses with coloured heads will have this long white stripe on the forehead.

Blanket patterned horses are an exception. They instead have a single small spot like below.



Apron. Nose is white, which also runs up to connect to the white stripe on the forehead, often diluting the nose tip to pink

If not white, the nose will be **Solid**, and will typically still look slightly different from the body colour. Often darker, but not always.

Blanket patterned horses are an exception when it comes to whiting on the nose. Since their forehead mark is a spot instead of a stripe, the white on the nose will not stretch up to meet it like the usual apron pattern, like below.



<u>Socked.</u> Hair is white at the foot, often causing the hoof colour to dilute into a pinkish brown, but not always

If not socked, the hair will be <u>Solid</u>, and will typically still look slightly different from the body colour. Often darker, but not always. Same with the hoof.

<u>Feathered.</u> Hair is long at the foot, covering the hoof itself.

Non-feathered. Hair is short and clean, leaving the hoof exposed

This is random! If the look of foot feathering is important to you, be sure to check your horse's feet for this while you hunt for your horse!

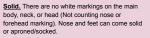
Wild horse's starting stats are generally better than Gentle natured horses, and they have a chance of starting with 5 stars in one or more stats if you know where to look. They're way more flighty when approached and will require you to rapidly hit L when mounting them to calm them down. You may need to bring some stamina replenishing items if your max stamina is low. To approach these horses to mount, you'll typically have to crouch and sneak up to their rear or sides without them or any other horse in the same herd from noticing

Gentle horse's stats start out generally lower than wilds, and they can never start with 5 stars in any stat. They'll never have a chance with good starting stats. However, they're less flighty when approached, and will be instantly tamed the moment they are mounted. The slower you approach, the less they'll flee. You can walk right up to Gentle natured horses and feed them applies!

Either way, you can now upgrade any stat to 5 stars via the Horse God, if that horse is upgradable. All wild horses are upgradable, but only some unique horses are upgradable, but ont all are. Royal White Stallion, Zelda's Golden Horse, and Spot are confirmed to be upgradable. Giant White, Giant Black, and Epona are confirmed to be not upgradable. I can't confirm others yet, so please let me know if there are other unique horses I missed!

	Horse Patterns						
Solid	Overo	Splash	Blanket	Leopard			







 $\underline{ \hbox{\bf Overo.}} \ \hbox{White uneven spotting on the main body} \\ \hbox{and neck, but not on the head (Not counting nose} \\$ or forehead marking). Nose and feet can come solid or aproned/socked.



<u>Splash.</u> White even blots on main body, neck, and the entire head. Feet can come solid or socked, but nose will always be white.



Blanket. White spotting on the rear only (not counting nose or forehead marking). Nose and feet can come solid or aproned/socked





Something extra about Blanket patterned horses is the white stripe on the forehead. In their case, the stripe is instead a very much smaller spot that easily hides under the hair. This also causes white easily hides under the hair. I his also causes white nose spotting to be disconnected and smaller compared to the usual Apron white nose pattern. It also doesn't give the white enough room to let the nose be pink. So far the only blanket patterned horse I have seen with a white nose is the pink



Leopard. All white with spots all over, like a dalmatian. Nose and feet will always be white wild. To unlock,

Been confirmed as obtainable in the wild. To unlock, you must complete at least two Regional Phenomena quests, then go to the southern entrance of Lookout Landing. There should be a side quest chain about the mini stable there. Thank you reddit user dilledally for confirming and letting me know that any two Regional Phenomena works!