

The OFFICIAL TBP Pokemon Insurgence Randomizer Nuzlocke Rules!

#1: Any Pokémon that faints are considered dead, and must be placed in the PC.

#2: The player may only catch the first Pokémon encountered in each area, and none else. If the first Pokémon encountered faints or flees, there are no second chances.

#3: Dupes Clause: If I encounter a Pokemon I have already caught or have one in the family, I can find another encounter if I choose.

#4: Players must also nickname all their Pokémon, for the sake of forming stronger emotional bonds.

#5: If the player blacks out or whites out, it is considered game over.

#6: SHINY CLAUSE: If I encounter a Shiny Pokémon in the wild, even when I have already found an encounter there, I can catch it and use it on the team.

#7: Trades can be done inside the game if I manage to get lucky with the randomizer.

#8: If I do not have a Pokémon for a certain HM to progress in the game, I can go and find a Pokémon that can learn it, but I cannot fight with it.

#9: Static Pokémon are separate from wild encounters.

#10: If I manage to find a legendary on my first encounter, and I manage to catch it, it will be allowed to be used on the team. Any trainer in the game could get a randomized legendary, so it would be fair that I could use one if I get the opportunity to use one.