

Kingdom of Calontir
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Equestrian Marshal's Handbook



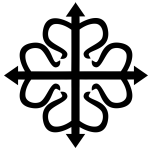
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Introduction to the Calontir Equestrian Handbook

This handbook provides structure and standards for equestrian programs in Calontir.
All equestrians and marshals are responsible for knowing these rules.

Equestrian Program

A. The rules are designed to promote safe equestrian activities in the Society. However, no matter how clear or accurate, rules cannot replace common sense, good judgement, and concern for participants and equines. If a question arises when applying these standards, choose the answer that promotes the greatest degree of safety for all.

B. Equestrian Activities and Jurisdiction

1. The Equestrian Marshallate has jurisdiction over all SCA equestrian activities and related activities. A Kingdom may develop Equestrian Mounted Archery (MA), Thrown Weapons (MTW), or Mounted Combat (MC) programs which provide for the safe oversight of MA, MTW, or MC by the Equestrian Marshallate of the Kingdom, but may not require TA, TW, or AC Marshal participation.

2. SCA equestrian activities include but are not limited to: riding, driving, packing and carting; horse-handling; processions, games, thrown weapons, archery, combat, and use of other period equipment while mounted/driving; jousting; marshaling, authorizing, and ground crewing. SCA Equestrian-related activities include: being present at equestrian activities as an observer; any other activity related, however slight, to equestrian activities at events held but the Society for Creative Anachronism, Incorporated. (Dogs used for packing and carting are not considered an equestrian activity.)

3. The Equestrian Insurance policy must be activated, and equestrian waivers signed, for events in which SCA equestrian activities occur, or whenever event attendees interact with any large animals under SCA control.



4. Only equines (i.e. horses, asses, mules, zorses, donkeys) may participate in SCA equestrian activities. Request to bring non-equine large herbivore herd animals over 300 lbs (I.e. elephants, camels, llamas) to SCA events for demonstrations of historically relevant activities appropriate to the specific animal must follow the SCA demo policy (<http://socsen.sca.org/kingdoms-and-seneschals/seneschal-resources/>). Non-equine demonstrations fall under the jurisdiction of the seneschal. In addition, these requests must be approved by the Equestrian Marshallate.

C. Society Equestrian Officer

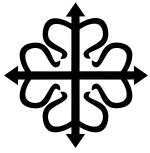
1. There shall be a Society Equestrian Officer (SEO) to coordinate equestrian activities and maintain a handbook of regulations with agreement of the governing body within the SCA. The SEO is a deputy marshal the the Society Earl Marshal.

2. The SEO shall oversee the Kingdom Equestrian Officers.

3. The SEO shall have authority to investigate and address incidents involving equestrian activities within the Society. This authority includes the right to sanction individuals who engage in inappropriate behavior, up to and including the removal or equestrian authorization

4. The SEO shall have the authority to warrant deputies to assist in conducting equestrian activities. Their authority will be as determined by the SEO, and may include serving as equestrian marshals. Upon the appointment of a new SEO all existing deputy warrants will terminate.

D. Kingdom Equestrian Officer



1. The Kingdom Equestrian Officer (KEO) is designated as the kingdom's Deputy Earl Marshal and is responsible for equestrian activities within the kingdom. This designation shall be made by the Kingdom Earl Marshal and Crown, and should consider the individual's experience and familiarity with equestrian activities within the Society. The KEO must be an authorized equestrian marshal within Calontir for a minimum of 6 months.

2. Unless otherwise directed by Kingdom Law, the Crown's representative upon the field and in all matters dealing with equestrian activities is the Earl Marshal, then the Kingdom Equestrian Officer, then, by delegation, members of the Kingdom Equestrian Marshallate.

3. Duties of the KEO include:

a. Managing the kingdom equestrian marshallate and oversight of equestrian activities within the Kingdom. The KEO shall have authority to investigate and address accidents and incidents involving equestrian activities within the Kingdom. This authority includes the right to sanction individuals who engage in inappropriate behavior, up to and including the removal of equestrian authorizations.

(1) Additionally, for an equestrian in non-compliance or sanctioned: rider authorization and/or equestrian marshal status may be immediately revoked (thus removing them from any equestrian office requiring status as EqM) for a specified period of not less than 6 months.

(2) Equestrians in non-compliance or sanctioned are not permitted to autocrat any portion of an equestrian event for a period of not less than 6 months

b. Reporting as follows:

(1) Quarterly reports- The KEO must generate, at minimum, quarterly reports on equestrian activities to the Kingdom Earl Marshal with a collateral report to the Society Equestrian Officer. Quarterly reports are due to the Society Equestrian Officer on 1 March (1st quarter), 1 June (2nd quarter), 1 September (3rd quarter), and 1 December (4th quarter) of each year.

(2) Accident Reports- - In the event of an injury to a person or animal, requiring medical attention, occurring at a Society-sponsored equestrian activity, the KEO will make an oral report to the Kingdom Earl Marshal, Kingdom



Seneschal and SEO within 24 hours of being notified of the accident, followed by a written report to the same within 72 hours delineating the circumstances of the accident. For reporting purposes, accidents are when medical attention is required (by a person or an animal), and incidents are everything else, such as when riders (or marshals) have to be disciplined (suspension of an authorization or removal from an activity), when a rider comes off unintentionally, or equipment gets damaged by a loose horse.

c. Maintaining a roster that indicates those individuals warranted as equestrian marshals, as well as those authorized to participate in equestrian activities.

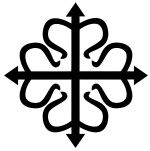
d. Monitoring the activation of equestrian insurance when required.

e. Maintaining records relating to equestrian matters, including but not limited to all incident reports, copies insurance forms after receipt from the Equestrian Marshal in Charge (EqMIC) of equestrian events. The KEO shall verify that waivers are handled in compliance with Kingdom procedures.

**Calontir: Waivers are to be sent to the waiver secretary-
Waivers@Calontir.org**

f. Upon assuming the office of KEO, providing the SEO with current contact information.

g. Updating and maintaining their kingdom equestrian rules, and rider and driver authorization procedures, to be compliant with Society Rules within 1 year of changes.



4. The KEO shall have the authority to warrant deputies to assist in conducting equestrian activities. Their authority will be as determined by the KEO and may include serving as equestrian marshals. Upon appointment of a new KEO all existing deputy warrants will terminate.

E. Equestrian Marshals

1. An equestrian Marshal may be authorized after demonstrating the ability to oversee equestrian activities, judge an equestrian's authorization, and inspect weapons and equipment.

2. An individual must be authorized, and be warranted or rostered as an equestrian marshal in order to be an Equestrian Marshal in Charge of an event (EqMIC), approve the suitability of weapons or equipment, marshal equestrian activities, or to sign paperwork to authorize equestrians.

3. Only the KEO or a designated Deputy may authorize Equestrian Marshals. They must execute the appropriate paperwork to ensure that the authorization is registered. At a minimum, the authorization shall include the following:

a. The candidate must have a good working knowledge of the Equestrian Handbook and any additional Kingdom rules or conventions.

b. The candidate must be willing to enforce the Equestrian Handbook and any additional Kingdom rules or conventions.

c. The candidate must have a good working knowledge of the Society equestrian equipment standards and any additional Kingdom equestrian equipment standards.

d. The candidate must demonstrate the ability to conduct an inspection of armor, weapons, and equipment used in equestrian activities.

e. The candidate must demonstrate the ability to conduct an inspection of an equestrian's compliance with the rider (and driver if applicable) authorization requirements and responsibilities.



f. The candidate must demonstrate an awareness of the risks inherent to equestrian activities.

g. The candidate must demonstrate the ability to safely control SCA equestrian activities to minimize those risks.

h. The candidate must have a working knowledge of the Grievances and Sanctions Procedure, and the Society Sanctions Guide. (see Appendix 3)

4. Kingdoms may have a variety of equestrian marshals with different authorities, such as authorizing marshals, mounted archery marshals, jousting marshals, etc. Any Kingdom with specific marshal types must delineate those in Kingdom equestrian policy, along with the training requirements to become each type. Calontir: Marshal can be authorized as General Marshals, Mounted Archery Marshals, Foam and/or Wood Jousting Marshals, Mounted Combat Marshals, and Marshals for experimental programs.

5. All warranted or rostered marshals shall be members of the SCA.

6. In Calontir: An EqM must maintain their Marshal warrant by marshaling at a minimum one official equestrian event every 2 years.

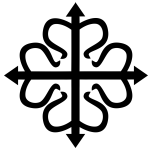
7. Mounted Archery Marshal

a. An Equestrian Mounted Archery Marshal must first be authorized as a General Equestrian and authorized as a Mounted Archery rider.

b. An Equestrian Mounted Archer Marshal may be authorized after demonstrating the ability to oversee Mounted Archery activities, judge an equestrian's Mounted Archery authorization, set-up and maintain the safety range, and inspect Mounted Archery weapons and equipment following the guidelines outlined in Section IV.C.3 below on mounted archery guidelines.

8. Mounted Combat Marshal

a. An Equestrian Mounted Combat Marshall must first be authorized as a General Equestrian Marshal and authorized as a Mounted Combat Rider. Mounted Combat Marshals are considered Crest Combat Marshals.



b. An Equestrian Mounted Combat Marshal may be authorized after demonstrating the ability to oversee Mounted Combat activities, judge an equestrian's Mounted combat authorization, set-up and maintain a Mounted Combat field, and inspect Mounted Combat weapons and equipment following the guidelines outlined in Section IV below, with the exclusion of those specific to archery and thrown weapons.

9. Foam Jousting Marshal

a. An Equestrian Foam Jousting Marshal must first be authorized as a General Equestrian Marshal and as a Foam Jousting rider.

b. An Equestrian Foam Jousting Marshal may be authorized after demonstrating the ability to oversee a Foam Jousting Tournament, judge an equestrian's Foam Jousting authorization, set-up and maintain a Foam Jousting field, and inspect Foam Jousting weapons and equipment following the guidelines outlined in Section IV below, with the exclusion of those specific to archery and thrown weapons.

10. Wood Jousting Marshal

a. An Equestrian Wood Jousting Marshal must first be authorized as a General Equestrian Marshall and authorized as a Wood Jousting rider.

b. Wood Jousting Marshal requires appointment from the Society's Wooden Lance Jousting Program.

11. Driving Marshal

a. An Equestrian Driving Marshal must first be authorized as a General Equestrian Marshall and authorized as a Driver.

b. An Equestrian Driving Marshal may be authorized after demonstrating the ability to oversee Driving activities, judge an equestrian's Driving authorization, and set- up and maintain a Driving field, and inspect Driving-specific equipment.



F. Calontir: Equestrian Marshal in Training (EqMIT)

1. An Equestrian Marshal in Training (EqMIT) is an individual who is working to meet all of the following criteria delineated for authorization in the Marshallate process:

a. Submit a letter of intent to the Kingdom Equestrian Officer (KEO) advising of interest in becoming a marshal of equestrian activities.

b. Demonstrate that they have sufficient experience and knowledge of horses by acting as a probationary EqM for at least 3 different equestrian events under at least 4 different authorized EqMs. EqMITs will only work alongside authorized EqMs, and must demonstrate knowledge of SCA equestrian activities as well Calontir Equestrian Handbook, Revised October 2020 6 general equestrian safety issues to the appointed EqM observers. EqM observers will give a written assessment of the EqMITs work at that event. This will be sent to the KEO within 10 days of the event. Upon completion of a minimum of 3 events with satisfactory assessments, the KEO may elevate the EqMIT to full EqM status.

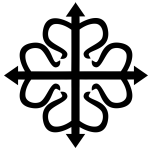
c. In addition, all EqMITs must have sufficient experience with horses to demonstrate competence and knowledge to two authorized equestrian marshals (or in lieu, the SCA deputy for Equestrian Activities or the designated EqM at the event). This knowledge will be determined:

(1) On the ground, as pertains to safety, handling, tack, and health issues.

(2) Mounted, as pertains to SCA mounted martial activities and weaponry.

d. The EqMIT is charged with completing the authorization process within 2 years of the date of being announced as an EqMIT, unless they are a youth or permission has been granted by the KEO to extend this process due to extenuating circumstances. A youth may request to become an EqMIT before reaching majority. Upon reaching majority, the youth EqMIT may proceed to fulfill the regular requirements to become an authorized EqM.

e. The EqMIT must always be under the supervision of an EqM.



f. A EqMIT logbook will be used to track progress and acquire marshal signatures once items are completed.

Rider/Driver Requirements

A. Authorization Requirements

1. Authorizations shall take place at a SCA activity such as an event and/or practice. Calontir: Two marshals must be present to authorize a rider with at least one of the two being from outside of the hosting group. One of these marshals should be mounted and be able to assist the rider at any time deemed necessary if the authorization is taking place outside of a contained area (i.e. arena).

2. All participants must be authorized (as required) for the type of equestrian activity in which they are participating. Exceptions to this requirement include:

a. An individual in the process of authorizing under the supervision of an Equestrian Marshal.

b. Individuals practicing Equestrian activities at a sanctioned practice or event under the supervision of an Equestrian Marshal. For special authorizations or experimental program activities, individuals may practice or attend a class under the supervision of a marshal for that activity.

c. An individual being led by an authorized equestrian.

d. Individual(s) demonstrating an activity with the approval of the Kingdom Equestrian Officer. The Equestrian Marshal in Charge of the event (EqMIC) shall oversee the demonstration subject to the following requirements:

(1) Equestrian waiver(s) are executed prior to conducting demonstration.

(2) The demonstration must be conducted under the supervision of a warranted equestrian marshal.



(3) The EqMIC shall provide an event report to the KEO, which includes a description of the demonstration and any comments or concerns.

B. Authorization Types -- Authorizations shall take place at a SCA activity such as an event and/or practice. See III. Event Requirements.

There are four types of authorizations:

General Riding
Mounted Games
Driving
Special Authorizations
Youth Authorizations

1. General Riding. An individual may be authorized solely for riding. The Authorizing Equestrian Marshal should consider the following:

a. The individual must demonstrate familiarity with the Society Equestrian Handbook, any Kingdom specific equestrian requirements, and the nature of equestrian activities within the Society.

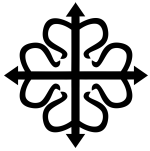
b. The individual must demonstrate an awareness of the risks inherent to equestrian activities, including recognition of how their current skill level relates to the equine they intend to ride.

c. The individual must demonstrate the ability to safely control their equine while engaging in SCA activities.

d. In Calontir: Completion of an oral quiz consisting of at least 5 questions related to Handbook knowledge and general equestrian knowledge. Sample questions may be obtained from the KEO, EqMIC, or other authorizing marshals.

2. Mounted Games. An individual may be authorized for participation in mounted games. The Authorizing Equestrian Marshal should consider the following:

a. The individual meets the General Riding requirements.



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b. The individual must demonstrate familiarity with, and the ability to safely handle and use, the equipment used in SCA mounted games.

c. The individual must demonstrate the ability to safely control their equine while engaging in SCA equestrian activities while encumbered by the appropriate equipment.

d. In Calontir: The rider does not have to demonstrate a perfect course during this authorization, they must simply show that they can control their mount while also using the games equipment. The course is considered successful if:

(1) The rider has maintained control of the equine.

(2) The rider has not struck the horse or themselves with the equipment.

(3) The rider has demonstrated the correct receiving and handling of the equipment.

3. **Driving.** An individual may be authorized for driving. The Authorizing Equestrian Marshal should consider the following:

a. The individual must demonstrate familiarity with the Society Equestrian Handbook, any Kingdom specific equestrian requirements, and the nature of equestrian activities within the Society.

b. The individual must demonstrate an awareness of the risks inherent to equestrian activities, including recognition of how their equipment may affect other non driving equines.

c. The individual must demonstrate the ability to safely control their equine and driving equipment while engaging in SCA equestrian activities and (as applicable) encumbered by passengers and/or games equipment.

d. In Calontir: Completion of an oral quiz consisting of at least 5 questions related to Handbook knowledge and general equestrian knowledge. Sample questions may be obtained from the KEO, EqMIC, or other authorizing marshals.



4. **Special Authorizations** are required for certain activities.

a. Special authorizations are required from Kingdoms are mounted archery, mounted combat, crest combat, and foam jousting.

(1) The mounted combat program is designed to represent combat as done from horseback. Because incidental strikes to equines will occasionally happen, it is important mounted combatants understand that the combat is representational only, and for this reason, the free levels and associated armor standards are kept intentionally low.

(2) It is also important to understand that armor for SCA ground combat may or may not be suitable for mounted combat or jousting. Any armor intended for equestrian use should be evaluated for its suitability in equestrian martial activities.

b. Wooden lance joust requires a special authorization and is directed by the Wooden Lance Jousting Deputy. See section II.H below.

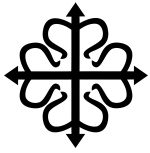
c. The individual must demonstrate the ability to safely control their equine while engaging in SCA activities.

5. **Youth Authorizations.** Youths may be authorized as equestrians subject to the following limitations:

a. Youths must be at least five (5) years of age in order to authorize in equestrian activities, or to participate as ground crew. To authorize, they must demonstrate the ability to control the equine, unassisted, at the gaits and in the activities covered by the authorization sought. Age restrictions required by individual site owners must be observed.

b. Youths are prohibited from participating in activities requiring a helm, namely jousting, crest combat, and mounted combat.

c. A parent, legal guardian, or adult identified on their Medical Authorization form must be immediately available to the EqMIC when a youth (of any age) is engaged in any equestrian activity. At any event in which the minor



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is involved in SCA equestrian activities, the minor must either have a parent or guardian present, or must be in possession of a properly executed “Medical Authorization Form for Minors.” Said Medical Authorization Form must designate an adult present as the event as able to authorize medical treatment in the case of an emergency.

d. A parent or legal guardian must attend the authorization process and execute a waiver authorizing a youth to participate in the equestrian activities. The parent or legal guardian must also sign the authorization form.

e. Youths must wear appropriate footwear (closed toes, and heeled if using stirrups) and approved equestrian riding helmets fitted according to the manufacturer’s directions while mounted or driving.

f. In Calontir: Youth may not be authorized as Equestrian Marshals, but can be a EqMIT given equestrian experience and participation, and with the support of an Adult Marshal as supervising Marshal. Upon reaching the age of majority in Calontir this experience can be used to authorize them as a full Equestrian Marshal.

6. Authorizations shall not be issued to persons residing in other kingdoms unless such persons are defined as subjects of the issuing kingdom by specific royal treaty or by exceptions below:

a. Individuals residing in a Kingdom without an EQ program may be authorized in ONE other Kingdom, providing the KEM of the Kingdom the individual resides in approves, and both the KEO and KEM of the sponsoring Kingdom are will to sponsor said individual.

b. Individuals residing in a Kingdom that has an EQ program, but does not have specialty activities in their program can authorize for these specialty activities in ONE other Kingdom, providing both the KEO and KEM of the Kingdom the individual resides in approves, and both the KEO and KEM of the sponsoring Kingdom are willing to sponsor said individual.

c. The individual must demonstrate the ability to safely control their equine and driving equipment while engaging in SCA equestrian activities and (as applicable) encumbered by passengers and/or games equipment.



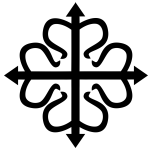
c. For authorizations done under the above exceptions, the sponsoring Kingdom Equestrian Officer shall maintain a record of all such authorizations and administer them in the same manner as resident authorizations.

7. An equestrian marshal from any kingdom may suspend the authorization of an equestrian from any other kingdom for the duration of an event for just and stated cause. The EqMIC of the event should be notified immediately and the Earl Marshal and KEO of the equestrian's kingdom of residence should receive a detailed report of the incident within 5 business days.

C. Waiver Requirement

1. The "Waiver and Informed Consent to Participate In SCA Inc. Equestrian Activities" shall be signed during authorization with only one signature per form, and attached to the authorization form. If a State specific "Waiver" is available it should be used. If there is no "Waiver" for your State, then use the "Society Standard Equine Activity Liability Form." This requirement does not apply to areas and countries that are covered by affiliate corporations.

2. Any minor participating in Equestrian Activities must have their parent or legal guardian sign for the minor on the adult Equestrian waiver (general or state specific, whichever is used by adults at the event/practice). Where the waiver says "Legal name", write "as parent/legal guardian on behalf of", and then have the parent sign.



D. Maximum Term for Authorizations. No authorization may be for a period greater than 4 years.

E. Out of Kingdom Authorizations. Valid authorization cards shall be accepted outside the issuing kingdom as proof of authorizations. Visitors with a valid authorization card from another kingdom must abide by the equestrian regulations of the kingdom they are visiting. Kingdoms may defend additional requirements before renewing an authorization card for a person who has moved into that kingdom from another kingdom.

F. Rider/Driver Responsibility

1. In order to participate in equestrian activities, each equestrian must accept responsibility for the following: :

a. Taking reasonable and prudent steps to ensure the well being of any equines over which they have control.

b. Determining if a mount is suitable for their intended activities and riding/driving ability. They should consult the owner of, or a person familiar with, any equine that they are not already familiar with prior to mounting/driving.

c. Determining if tack or equipment is suitable for their intended activities and riding/driving ability.

d. Limiting their participation to those activities in which they can maintain control of their equine.

e. Exercising discretion when engaging in equestrian activities, recognizing a need to avoid situations that create dangerous conditions. This includes maintaining an appropriate safety zone around the equine.

f. Following the instructions of any equestrian marshals, in particular the instructions of the EqMIC.



g. In Calontir: No equestrian shall participate in any form of SCA equestrian activity while impaired by alcohol or drugs (including, but not limited to: drugs prescribed by a licensed healthcare provider, over the counter medications, and illegal controlled substances.

(1) Failure to fulfill the above responsibilities may result in suspension of the rider's or driver's privilege to participate in equestrian activities for the duration of the event, or suspension or removal of their authorization.

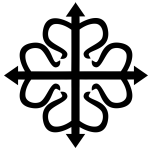
(2) Special attention should be paid to appearance and the atmosphere of a medieval event should be maintained. Authorized riders and marshals should disguise or cover modern gear as much as feasible and safety allows. Riders are expected to follow Society policy of wearing at least an attempt at pre-17th century clothing. An attempt at pre-17th century horse trappings or barding is expected. At a minimum, modern saddle pads should be covered (i.e. A simple squared cloth of period appearance covering the saddle pad).

G. Equine Owner Responsibility

1. Owners are ultimately responsible for:

- a. The actions and well-being of their equines
- b. The maintenance and condition of their tack and equipment
- c. The terms and use of their horse by other riders

2. No horse may be left unsupervised. Minimal supervision by personnel designated as "horse monitors" may include, but is not limited to, visual inspection at hourly intervals or by continual monitoring by sight or sound within the same camping area.



3. A horse must be securely restrained by means such as, but not limited to, stable, pen, trailer tie, hitching post, or electric fence. Use of barbed wire enclosures to restrain a horse is prohibited.

H. Wooden Lance Jousting Program. Society Administration. The wooden lance jousting program **is administered at the Society level and not by the kingdoms.** As such, the SEO has a specific deputy in charge of the program, the Wooden Lance Jousting deputy, who will identify the marshals that can oversee participation in wooden lance jousts, identify which marshals can evaluate participants for wooden lance authorization, maintain a list of authorized participants, and collect reports from wooden lance marshals. Please see Society Handbook for further information on the Wooden Lance Jousting Program.

Event Requirements

A. Equestrian Events. An autocrat or event steward wishing to include equestrian activities at an event shall arrange for a warranted equestrian marshal to serve as the Equestrian Marshal in Charge (EqMIC). Calontir: Any event steward (or autocrat) that would like equines at an event must inform the KEO in writing a minimum of 60 days prior to the event, thus allowing time to obtain an EqMIC and insurance.

1. Any event at which equestrian activities occur is considered an equestrian event. This includes parades and demos where equines and riders are representing the SCA.

2. In Calontir: Vaulting, rodeo type events, and hunts are prohibited.

B. Equestrian Marshal in Charge (EqMIC). An EqMIC shall be responsible for the following:

1. At least 45 days in advance:
 - a. Determine the suitability of the site for conducting equestrian activities.



b. Ensure that equestrian insurance coverage is activated. Equestrian insurance may be requested by the event steward or by the EqMIC with the event steward's approval. Instructions are contained in Appendix 1.

2. Prior to the event:

- a. Confirm that insurance has been activated.
- b. Perform a site assessment to determine if there is a need for site-specific requirements.
- c. Create a veterinarian contact list to be posted.

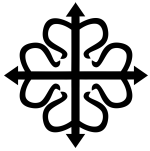
3. Day of the event:

a. Verify all required signage has been posted in view at the event. There is a guide to the waivers and signage that may be found at: <http://www.sca.org/officers/equestrian/docs.html> Signage does not apply to areas and countries that are covered by affiliate corporations. Please note these links are subject to change and the EqMIC must use the most current forms. Calontir: The state liability waiver statutes must be clearly displayed at the gate table and in equestrian areas.

b. Verify that all required waivers, health, safety and transportation documentation (if applicable) has been collected from those participating in equestrian activities.

*(1) This includes collecting signatures on the appropriate waivers from those who have a high probability of coming into contact with equines. **For any event where equines are to be allowed outside of a designated equestrian area (i.e. allowed to be ridden around the site where general activities and attendees are present) an equestrian waiver must be signed in addition to any other required waivers by ALL event attendees (presumably at the gate as they arrive).***

*(2) Coggins, interstate health certificates, and/or vaccination documentation are only required to be verified (and/or collected) if there is a *site-specific* or State requirement for such verification/collection. While the verification of these*



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documents is NOT a general requirement of the SCA, the EqMIC may require verification if they choose, regardless of whether or not there is a site-specific requirement, if they deem it prudent due to having horses from different states, recent outbreaks, prevalence of a disease in the area, or other factors.

c. Overseeing the equestrian activities, including issues of equestrian participation and conduct. A Marshal must supervise all equestrian activities involving the use of weapons, activities with a high likelihood of horse-to-horse contact, and where large numbers of individuals who are not authorized equestrians will be in contact with equines (such as Meet-&-Greets or Processions). The EqMIC may require the supervision of a marshal for any other equestrian activity. Calontir: The EqMIC has full authority to forbid an equestrian or horse from participation in an equestrian activity for reasons including, but not limited to, health, safety, infractions, or unchivalrous behavior.

d. Remain on site throughout the duration of an event, practice or demo where equines (or other animals under the jurisdiction of the EqMIC) are present for SCA activities. An EqMIC's duties may be reassigned to a deputy. This includes re- assigning duties to allow the EqMIC to leave the site.

e. Post and/or distribute the veterinarian contact list.

4. Reporting the event:

a. The EqMIC must send a written report of each equestrian event to the KEO. A kingdom may align the EqMIC report timeframe with its other marshallate reporting timeframes, but no more than 30 days after the event. This report shall include the number of equines, number of riders, type(s) of equestrian activities performed, and any concerns or incidents arising from the event.

b. In the event of an injury to a person or animal, requiring medical attention, occurring at a Society-sponsored equestrian activity, the EqMIC will make an oral report to the Event Autocrat and the KEO within 24 hours of being notified of the accident, followed by a written report to the same within 72 hours delineating the circumstances of the accident. If the injury is to a person, then a copy of the report should also go to the Kingdom Seneschal.



c. In the event of a suspension of an individual's right to participate in equestrian activities, the EqMIC should include in their report a description of the circumstances that led to the suspension. The report should also include the names and contact information of parties or witnesses to the incident, as well as any statements relating to the incident.

5. The EqMIC may designate other warranted Equestrian Marshals to assist them in fulfilling their responsibilities. In the event of an infraction or incident, an Equestrian Marshall must report to the EqMIC, who shall undertake to resolve the issue as set out in section 3.c. above.

Equipment Standards

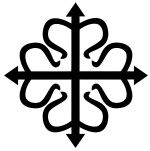
A. Armor and Weapons Inspections -- All armor and weapons equipment must be inspected for use prior to engaging in equestrian activities.

1. **Weapons** constructed other than as set out below may be approved on a kingdom level basis for use in Crest Combat or Mounted Combat. Construction methods for these weapons vary; therefore only weapons equivalent to the weapons described below shall be used. If there is a question regarding equivalency, the KEO shall make the determination.

2. **Mounted Games.** Riders may use hand held weapons made of non-brittle materials.

B. Armor Requirements.

1. **Helm.** Required for Mounted Combat, Crest Combat, Foam Jousting
 - a. Helms must be of rigid materials (18-gauge mild steel or equivalent). Fencing masks (12kg) are acceptable for mounted crest combat use only.
 - b. Face guards shall prevent 1-inch (25.4mm) diameter dowel from entering into any of the face guard openings.
 - c. The face guard shall extend at least 1-inch (25.4mm) below the bottom of the chin and jawline when the head is held erect.



d. All movable visors shall be attached and secured in such a way that there is minimal chance that they will become detached or come open in normal mounted combat or jousting use.

e. There shall be NO major internal projections; minor projections of necessary structural components shall be padded. All metal shall be free of sharp edges. Face guard bars or mesh should not attach to the interior of the helm, unless of structurally superior design and workmanship.

f. All parts of the helm that might come into injurious contact with the wearer's head shall be padded with a minimum of 1/2-inch(12.7mm) of closed cell foam or equivalent padding, or shall be suspended in such a way as to prevent injurious contact with the wearer during combat. Additional padding is not required for fencing masks that are used for crest combat only.

g. All helms shall be equipped with a chinstrap or equivalent means to prevent the helm from being dislodged or metal contacting the wearer's face during combat. An equivalent might be, for example, a bevor or a chin-cup suspension system. A "snug fit" is NOT an equivalent. The chinstrap shall be at a minimum a 1/2-inch (12.7mm) in width and shall not be placed in the helm in a manner that could strangle the wearer.

2. Crest for crest combat.

a. Crests shall be at least 5-inches in height.

b. The crest must be constructed so as not to present an undue hazard if a rider should land on it, or a horse step on it.

c. The crest must be attached in such a way so as to be easily dislodged by a minimal force blow. Velcro or similar methods are recommended.

3. Neck Armor. Required for Mounted Combat, Crest Combat, Foam Jousting.

a. The neck, including the larynx, cervical vertebrae, and first thoracic vertebrae must be covered during typical combat situations, including turning the head, lifting the chin, etc.



(1) Extensions to the helm made to meet minimum rigid requirements that create protection throughout all of the above mentioned areas will suffice.

(2) A gorget of rigid material or heavy leather, lined with 1/4-inch (6mm) of closed cell foam or equivalent padding.

(3) A camail or aventail of mail or heavy leather, lined with 1/4-inch (6mm) of closed cell foam or equivalent padding.

b. The first thoracic vertebrae need not be covered for foam jousting.

4. **Body.** Required for Foam Jousting. Recommended for Mounted Combat. Rigid material covering chest and torso. Standard equestrian riding vests and chain mail over a padded gambeson are deemed equivalent.

5. **Groin.** Required for Foam Jousting. Groin area must be protected by sufficient means including saddle or armor.

6. **Hands.** Required for Mounted Combat, Crest Combat, Foam Jousting

a. Leather Gloves. To mitigate risk from incidental strikes, padding or stiffened protection for the back of the hand is recommended.

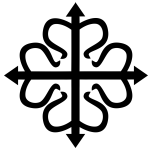
b. Recommended for Foam Jousting - demi or full gauntlets, vamplate, recessed grip on lance base, padding, or other combination to minimize possible strike to the hand and reduce impact to jouster's hand.

7. **Leg, arm, and shoulder protection** - Armor recommended for Mounted Combat, Crest Combat, and Foam Jousting, but not required.

8. **Shields.** Recommended for Foam Jousting, but not required.

a. Shields must be constructed of rigid, non-brittle, materials. Recommended is 1/2- inch plywood. the edges should be blunt and corners rounded.

b. For jousting, shield sizes vary but generally an area of at least 168 sq-inches (~12" x 14") is recommended.



9. **Equine Eye Protection.** Required for Mounted Combat and Foam Jousting.

a. Mounted Combat - shall protect the eyes from a sword or spear strike. Acceptable eye protection should cover the entire eye, stand clear from the eye in all directions by a minimum of 3/4 of an inch, prevent a 1" round dowel from penetrating, and does not collapse upon typical strikes. Take care to make the opening large enough, pad well, and secure to minimize movement when struck. Examples include:

(1) A chamfron or other approved eye protection which incorporates pierced metal cups, heavy wire mesh or grillwork.

(2) Blinker style. The heavy wire mesh/lexan/acrylic eye protection used by jockeys and trainers at the racetrack. (Example: a Pelling pacifier) Eye protection of this sort may be incorporated into a period horse garment providing the garment ensures proper placement of the eyecups at all times.

b. Foam Jousting - should deflect and protect the eye from a lance strike, and be secured to minimize movement when struck. Examples include:

(1) Eye protection meeting the Mounted Combat Standard

(2) A chamfron with reinforcing ridges around the eye

C. Weapon Requirements

1. Single Handed Weapons.

a. **Crest Combat.** "Boffer" weapons are to be used in this activity.

(1) Base material shall be schedule 40 1/2-inch PEX (cross-linked HDPE (high density polyethylene)) pipe, 3/4-inch PEX pipe, or 1-inch rattan. When using PEX pipe as the core, both ends must be capped.

(2) Minimum 1/2-inch closed cell foam padding over all striking surfaces.

(3) Minimum diameter of 1 and 1/4- inch.



(4) If quillions are used they should not extend more than 1-inch beyond the hand when held.

(5) Thrusting tips are not allowed in crest combat.

b. Mounted Combat. Sturdier “Boffer” style weapons are used in this activity. There are two styles that are used. Those styles are as follows:

(a) Boffer- Same as Crest Combat, but base material may be 1-inch diameter rattan or schedule 40 3/4-inch PEX pipe.

(b) Tourney baton (behourd) - 1-inch rattan core covered with 17 lb-density urethane foam.

(1) Swords shall have a hand guard, such as a basket hilt, quill ions, or equivalent.

(2) Maximum weight should not exceed 4-pounds.

(3) Thrusting is not allowed in mounted combat.

2. Lances, spears, and javelins.

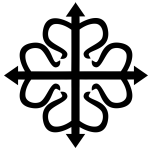
a. Foam Jousting Lances

(1) Shall be 8-10 ft as measured from the top (forward edge of the rider's hand to the tip of the foam.

(2) The lance shall be constructed in three sections including the tip, middle, and base. The tip and base will socket into the middle section.

(3) Lances must use a foam tip, 2-4 ft in length, extending at least 22-inches beyond the middle section. Approved foams are expanded polystyrene foam (Styrofoam) or Extruded Insulation Foam, of 2-inch diameter and approximately 2-lb/ft cubed density.

(4) The middle section consists of a cardboard tube with a 2-inch interior diameter and a maximum of a 1/8-inch side wall, and a minimum length of 4 ft.



(5) The base section may be made of any non-brittle material with a maximum of 2.5 ft forward of the hand (as measured from the top of the hand to the forward end that is inside the cardboard tube). It is recommended the base section be carved from wood, and that at least 6 inches extends into the middle section.

(6) A recommended lance construction would be a base with 1.5 ft in front of the hand, of which 6 inches is the 2-inch diameter extension into the tube, a 5 ft or 6 ft tube, and 24-inch foam.

b. Spears and javelins

(1) Spears and javelins may be equipped with metal tips. For a ground target, where the intent is to strike towards the ground target while holding a spear or lance.

(a) The overhand technique (hand on top of the lance) shall be used. The shaft must be held in line with and pressing against the underside of the forearm, and the grip shall be maintained at all times during the strike and the lifting of the lance after the strike.

(b) There shall be no throwing/releasing of a spear or javelin at a ground target within close proximity of the horse (within 5 feet of the horse).

(c) "Ground Target" does not include target stands resting on the ground.

c. Wood Jousting Lances. See Society Equestrian Handbook.

d. Archery

(1) All archery equipment should be consistent with pre 17th century archery in looks and function. Modifications for safety are accepted.

(2) Fiberglass bows and Armored Combat arrows meeting Society standards and construction are allowed.

(3) All arrows should be inspected by the user prior to each use.

(4) The use, carry or handling or crossbows while mounted is prohibited.



(5) Range: There shall be a clearly defined marked safety zone behind and to the sides of the shooting lane and targets. It shall be of reasonable size to prevent injury to bystanders, and be free of traffic, campsites, list fields, parking areas or other hazards. The distance behind the targets may be reduced if there is a hill, permanent backstop, archery netting, etc., that will stop stray arrows.

Suggested size: Behind: 40 yards from the furthest target, or for half the distance from the line to the farthest target, whichever is greater. Sides: extend outward at a 30 to 45 angle from both ends of the shooting lane to a line even with the furthest target, and continue straight back from there to the required distance.

d. Thrown Weapons

(1) Knives, axes, and spears that meet the specific weapon standards in the Society's Thrown Weapons Marshal's handbook may be used in a mounted thrown weapons program. The only exception is axes having a head that slides up to a tapered handle and pressure fits on. These axes with sliding heads are not allowed from horseback.

(2) Mounted thrown weapons are not required to be blunted.

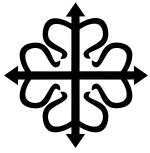
D. Tack

1. Riders are required to use tack sufficient to allow them to maintain control of their equine. Such tack traditionally includes use of a bridle and saddle, however other combinations of tack may be allowed upon demonstration of control of the equine to the satisfaction of the EqMIC. The marshalate is not responsible for the inspection of tack.

E. Rigid Materials

1. Rigid material options are as follows

- a. Steel of no less than 18 gauge, or aluminum of no less than 1/8 inch (
- b. Other metals of sufficient thickness to give similar rigidity to those listed above to include treated steel or aluminum.



c. High impact resistant plastics such as ABS or polyethylene of sufficient thickness to give similar rigidity to those listed above.

d. Heavy leather (as defined above) that has been hardened in hot wax, soaked in polyester resin (properly catalyzed), or treated in such a manner as to permanently harden the leather.

e. Two layers of untreated heavy leather.

f. Other materials equivalent to those items listed above (Any armor of unusual construction or material must meet the approval of the Kingdom or Principality Earl Marshal or their designated deputy).

2. Non brittle: Shall refer to material that will not break or shatter upon being subjected to a stiff strike.



Equine Regulations

A. Welfare of Horses

1. The Equestrian Marshal in Charge is charged with assuring that every equine shall, at all times, be treated humanely, and with dignity, respect, and compassion. The standard by which conduct or treatment will be measured is that which a reasonable person, informed and experienced in generally accepted equine training or veterinary procedures would determine to be cruel, abusive, or inhumane.

2. Owners have the sole and indisputable right to give or withdraw consent for another rider to borrow their equine, and to determine the terms of use of their equine by other riders. Owners shall not be pressured or otherwise coerced into giving assent for use of their equine. A refusal shall not be construed in a negative manner.

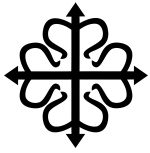
B. Rental Horses

1. Horses or horse drawn wagons cannot be rented by the SCA, Inc. or SCA branches directly to SCA participants or SCA branches.

2. Individual SCA members must rent horses directly from the rental agent if desired.

3. SCA, Inc, or SCA branches are permitted to keep track of rental horse reservations for SCA participants by holding only checks or money orders (not cash). Such checks or money orders written for rental horses must be written out only as paid to the order of the rental agency.

4. SCA, Inc. will not be held liable for damage to rental horses. Individuals renting horses are subject to rental agreements of the horse owner.



Appendix 1 - Insurance Ordering Instructions

The Equestrian Marshal in Charge is responsible for ensuring that the SCA equestrian insurance policy has been activated whenever an equine attends a SCA event. Ordering an Equestrian Insurance Certificate is mandatory for parades and demos where horses and riders are representing the SCA. The ordering the Insurance Certificate, use the name and address of the sponsor of the parade or demo.

A. Useful Definitions:

1. Additional insured: An additional party (other than the SCA, Inc.) to whom some of the protection of the insurance policy is extended for the duration of the event, and who is as a result named in the certificate as being covered by the insurance policy. Normally a site owner will require “additional insured” language as part of the site contract if this is necessary.
2. Certificate: A document provided by the insurance company certifying that the insurance policy has been activated for the event.
3. Certificate holder: The site owner or their agent to whom the certificate intended to communicate the existence and validity of the insurance policy.
4. Event coordinator: The person requesting the certificate, usually either the Autocrat, Equestrian liaison, or the EqMIC.

B. Insurance Fees -- Current ordering instructions and fee schedules can be found at www.sca.org/docs Scroll halfway down the page and find it under Insurance heading. Read both Insurance Certificate Ordering Instructions and About Equestrian Insurance documents and follow the directions.
<http://www.sca.org/docs/pdf/insurancecert.pdf>

C. Insurance Timeline

1. 45 Days Before the Event: The EqMIC should verify that the local seneschal has ordered the equestrian insurance.



2. 30 Days Before the Event: Both the request to activate the insurance and the payment must have reached the SCA corporate office 30 days before the event in order to avoid the \$100 late fee.

3. Less Than 30 Days Before the Event: It is recommended the EqMIC should send the KEO a copy of the insurance certificate prior to the event.

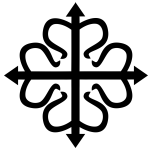
D. Insurance for Practices -- Multiple regular scheduled practices may rely on a single equestrian insurance certificate (and a single activation fee) for an entire calendar year. The following restrictions apply in this case, and must be specified when the certificate is ordered:

1. The location of all practices must be the same.
2. The dates for all practices must be specified in advance.
3. The times must be single contiguous time spans of not more than 12 hours occurring on non consecutive days

Note: Any variations from the predetermined practice schedule would constitute a unique event and would require an independent activation of the equestrian insurance policy.

For more information: <http://www.sca.org/docs/pdf/eq-insurance.pdf>

For ordering instructions: <http://www.sca.org/docs/pdf/insurancecert.pdf>



Appendix 2 - Experimental Weapons and Activities Procedures

A. Society Approval

1. Current Society Experimental Equestrian Activities are listed on the Society Equestrian Officer's webpage at www.sca.org/officers/equestrian

2. Before any substantially new weapon or activity can be used in Society Equestrian Activities, a test plan must be submitted to and approved by the Society Marshal.

3. Plans may be submitted by a kingdom (or by individual(s))

4. The plan shall describe:

- a. The new weapon or activity
- b. A detailed outline of the test and its scope, and reporting data
- c. How it will be administered (at the Kingdom or Society level)
- d. Weapon: Specifics of materials used and construction, and provide samples.
- e. Activity: Required armor or other equipment, and rules of engagement.
- f. All restrictions that will be imposed during the experimental period.

B. Kingdom Approval

1. Kingdoms may choose to participate in approved programs (or not). Participation requires the approval of both the KEO and the KEM.



a. For Kingdom administered programs, each Kingdom can determine which marshals will oversee participation and how riders are identified to participate.

b. For Society administered programs, the SEO will identify the marshals who will oversee participation, and which marshals can authorize participants.

C. Participation

1. Participation may be open to all authorized riders/drivers, or limited to specific people based on experience or other criteria as determined by Kingdom or Society.

2. The weapon/activity may be used at SCA equestrian practice or tourneys, but only after all riders/drivers and equestrian marshals have been informed that the weapon/activity is experimental and that it is not approved for general SCA use.

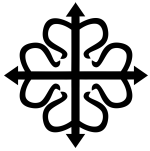
a. All riders/drivers who may be affected by the new weapon must consent to the use of the weapon. It may not be used during interactions with any rider/driver who objects to its use, but can be used with those who consent.

b. All riders/drivers who participate in a new activity must consent to participate. No rider/driver may be compelled to participate in an experimental activity.

D. Reporting and Conclusion

1. The KEO shall report quarterly to their KEM and the SEO (or designated deputy) on the progress and results of the experiment.

2. Periodically the SEO, after consultation with the KEOs, shall determine if the weapon or activity seems suitable for general SCA Equestrian activities, or if the program needs to be extended or terminated



a. Suitable: SEO shall submit a test summary with recommendation to the Society Marshal for final adjudication. The test summary shall include the approved plan, a summary of the data and conclusions, a list of any injuries, and any concerns from riders/drivers and marshals arising from the testing.

b. Extended: SEO shall submit a report to the Society Marshal on the progress and need for extension.

c. Terminated: SEO shall submit a report to the Society Marshal on reasons why.

Appendix 3 - Grievances and Sanctions Procedures

A. Grievances and Disputes - Usually equestrians are more willing to correct any problems or breaches of the rules pointed out by a marshal. This is the desired solution: get the problem fixed. However, occasionally a marshal must take action. In order of preference:

1. Point out the violation (missing armor, weapon failure, not taking blows, violation of the rider/driver responsibilities, loss of temper, etc) and ask the equestrian to correct it. Do not allow the equestrian to proceed until the issue has been corrected.

2. If you need support, call on (in order):

- a. Any other marshals who are present (especially the EqMIC)
- b. A regional, deputy, or principality Equestrian Marshal
- c. The Kingdom Equestrian Marshal
- d. The Kingdom Earl Marshal
- e. The local Seneschal
- f. The principality or kingdom Seneschal
- g. The Crown



3. If the violation cannot be stopped, convince the EqMIC, the marshal in charge and the local seneschal to end the event.

4. In any case where voluntary correction is not made after the problem has been pointed out, a detailed written report shall be made to the KEM and KEO as soon as possible after the event. In cases where the equestrian has made corrections voluntarily, a report should be sent to the KEM and the KEO to determine if a pattern of problems, even minor ones, from the same equestrian is occurring.

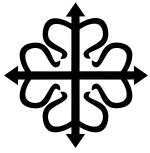
B. Sanctions

1. Sanctions which revoke or limit the ability of a rider to participate for no longer than a single event (even if the event is a multi day event or war) are not considered to be “administrative sanctions.

2. In addition to removing an unsafe individual from activities at that event, long term sanctions are available. These will normally be applied by the kingdom level marshallate rather than by a local marshal. Procedures are outlined in kingdom law or kingdom marshal policies, and the Society Sanctions Guidelines shall be adhered to.

3. Possible sanctions include:

- a. Revoking the special authorization of the individual. (This sanction may be applied whether or not your kingdom does special authorizations).
- b. Revoking the equestrian authorization(s) of the individual.
- c. Recommendation to the Crown to banish the individual from participation in events.
- d. Recommendation to the Board to banish the individual from the Society and its activities.



4. If any of these long term sanctions are in progress, the Society Marshal shall be informed.

5. If authorization has been revoked, it is acceptable to inform the Earls Marshal and KEO of any neighboring kingdoms to which the currently unauthorized equestrian might travel. Once long term sanctions have been applied, a report shall be made to the Marshal of the Society and the SEO.

6. Furthermore, if the equestrian is subsequently re authorized, the neighboring Earls Marshal and KEOs shall again be notified.