

In order to support JS-generated popstate() events in SoftNavigationHeuristics, we need to be able to know that the history.back(), forward() or go() call is the parent task of the eventual popstate event.

When reviewing <https://chromium-review.googlesource.com/c/chromium/src/+3945102/5>, altimin@ pointed out that we have no guarantee that the history.go() call and the popstate event will happen in the same LocalDOMWindow (e.g. if an iframe is being navigated, or if a past cross-origin document is popped).

As a result the current architecture is wrong, and keeping the parent task ID as state on the LocalDOMWindow is not the right way to go.

Looking into this, I think that the following would work better:

- In [History::go\(\)](#), the call to [NavigateBackForward](#) would also pass the current task ID
- We'd pipe that info through LocalFrameClient, and send it to the FrameHost in [LocalFrameClientImpl::NavigateBackForward's call to GetToEntryAtOffset](#)
- On the browser side, we'd pick that up at [RenderFrameHostImpl::GoToEntryAtOffset](#)
- We'd pass that info to [NavigationControllerImpl::GoToOffsetFromRenderer](#), through [GoToIndex](#), and onto [NavigateToExistingPendingEntry](#)
- We'd pass the info to [FindFrameToNavigate](#), and set it on the same document navigation request
 - We may need to limit this to main-frame only, or otherwise restrict this info only for the frame which initiated the back/forward navigation.
 - I believe we can do that by checking in [NavigateToExistingPendingEntry](#) if the root frame's rfh is equal to the initiator_rfh
 - Then we can store the info as part of the [CommitNavigationParams](#), which would mean we don't have to manually pipe it through NavigationRequest
- After that, NavigationRequest goes through [Navigator::Navigate](#) and then [NavigationRequest::BeginNavigation](#) is called
- Eventually NavigationRequest calls [RenderFrameHostImpl::CommitNavigation](#) which then calls [CommitSameDocumentNavigation](#)
- On the renderer side, this calls [RenderFrameImpl::CommitSameDocumentNavigation](#), which calls [WebNavigationControl::CommitSameDocumentNavigation](#)
- This calls [DocumentLoader::CommitSameDocumentNavigation](#) on the blink side, which calls [UpdateForSameDocumentNavigation](#), which calls [LocalDOMWindow::DispatchPopstateEvent](#)

Sub issue - passing an optional parameter throughmojom

In the above design, I'm trying to pass an `absl::optional<blink::scheduler::TaskAttributionId>` throughmojom ([LocalFrameHost::GoToEntryAtOffset](#)).

Adding a `TaskAttributionId? Task_id` Parameter to that function doesn't do what I thought it would, and I'm getting compile errors on the blink side.

Looking at `/gen/third_party//blink/public/mojom/frame/frame.mojom-blink.h`, the virtual function is defined as

```
virtual void GoToEntryAtOffset(int32_t offset, bool has_user_gesture,  
::blink::mojom::blink::TaskAttributionIdPtr task_id) = 0;
```

Whereas in `/gen/third_party//blink/public/mojom/frame/frame.mojom.h` It's defined as

```
virtual void GoToEntryAtOffset(int32_t offset, bool has_user_gesture,  
absl::optional<::blink::scheduler::TaskAttributionId> task_id) = 0;
```

Solution

antoniosartori@ solved this!! Turns out my StructTraits definition for `TaskAttributionId` was defined just for `cpp_typedmaps` and not for `blink_cpp_typedmaps`, and therefore wasn't available from blink. Moving the definition to `shared_cpp_typedmaps` solved the compile issues.