The Emerald Spire - Party Treasure

Loot

- Composite Longbow (+2 Str) ???
- Wand of CLW Luther
- Feather fall ring (Symon)
- Scroll Tube from Creepy Room with the Dismembered Corpses (Level 2)
- 4 Potions of Cure Moderate Wounds (one each to all but Luther)
- Horn of Fog (Luther)
- Masterwork Falchion (small)
- a highly polished (masterwork) dagger
- 4 small belt pouches
- a buckler
- an intricately decorated belt (+2 CON) to Luther
- a porcelain flask of dark liquid
- a pair six sided bone dice
- two potions of Cure Light Wounds (Symon x2)
- 4 doses of small centipede poison
- 4 potions of cure light wounds (Dru x2, Luther x2)
- 7 vials of a green viscous liquid
- A vial of perfectly clear liquid...
- mwork bastard sword from skeleton -- sell
- A fine chain shirt, (+1 chain shirt) -- Symon
- A beautifully balanced rapier, (+1 rapier) -- Symon
- Mwork silver dagger (Symon)
- +1 Thundering Morningstar (Luther for now) sell later
- 2 Masterwork Silver Rapiers,
- A Pearl of Power (capable of recalling a 2nd level Spell), Dru (if spontaneous can use) or Luther
- Gold Holy Symbol of Kro'akoth (worth 600gp) to sell
- Masterwork Scimitar and a Composite Shortbow

•

Unallocated Funds

- 219 GP
- 4 longswords sold for 30GP
- 7 It xbows sold for 122.5GP
- 2 mwork It crossbows sold for 335GP
- 2 mwork hand crossbows sold for 400gp
- 6 short swords sold for 30GP
- 3 Garnets worth 50 GP each
- 118 GP

- 20 SP
- Emerald worth 50 GP
- 4 ceremonial candlesticks worth 80gp each
- 500 GP reward from Hellknights
- 200GP for partial map
- 6 potions CLW 150
- 500gp armored collar from corpse
- 300 gold pieces
- 800 gp (splintered + drowned)
- TOTAL = 4366.5 GP

Bought

4 x holy water = free (carried by all but Luther)

 $5 \times acid = 50 \text{ (carried by all)}$

ghost salt blanch = 200 (applied to 9 arrows and one bolt)

Alchemical fire x = 5 = 100 (carried by all)

2 silver weapon blanch = 10 (one blanch used for 9 arrows and one bolt)

CLW Wand = 750 (50 charges)

Full plate = 1500

10 level 1 scrolls = 250 (magic weapon, TBD)

Magic missile wand CL3 with 33 charges (1485gp)

Left = 30.6gp