
Privacy Policy for "StackTropolis"

Introduction

This Privacy Policy outlines the handling of personal information for the iOS game "StackTropolis." This game respects your privacy and is committed to protecting it through compliance with this policy.

Information We Do Not Collect

"StackTropolis" does not collect any personal data from its users. We do not require, store, or process any personal information such as names, email addresses, or location data.

Unity Ads

"StackTropolis" uses Unity Ads to provide in-game advertising. These ads include banner ads and rewarded ads, which players can choose to watch in exchange for in-game benefits, such as reviving in the game. Please note:

- Unity Ads operates independently from "StackTropolis" and may collect information according to their own policies.
- We do not control and are not responsible for the data collection practices of Unity Ads.
- Users are encouraged to review Unity Ads' privacy policy for more information on their data practices.

Children's Privacy

"StackTropolis" does not knowingly collect personal information from children under the age of 13. If we learn that we have collected personal information from a child under 13, we will take steps to delete such information from our files as soon as possible.

Changes to Our Privacy Policy

We may update our Privacy Policy from time to time. We will notify you of any changes by posting the new Privacy Policy on this page. You are advised to review this Privacy Policy periodically for any changes.

Contact Information

For any questions or comments about this Privacy Policy, please contact us at viveak.03@gmail.com

Effective Date

This Privacy Policy is effective as of January 7, 2024, and will remain in effect except with respect to any changes in its provisions in the future.