

Squares

20	12	8	14	16	4
6	10	6	8	2	18
20	2	14	16	10	14
8	6	12	20	18	2
4	16	6	12	8	4
10	12	4	14	10	18

Directions:

The player who spins the highest number goes first.

Players take turns spinning the spinner and adding.

They find a space on the board with that sum and place their marker on it.

The first player to make a square (see below) wins.

Place a pencil in the center of a paper clip to create a spinner.

6	12
4	14

Squares Spinner

