

2024 Area 1R 16U -19U Playoff Guidelines

The 2024 Area 1R 14U-19U Guidelines will continue to apply for the 2024 Area 1R 16U -19U playoffs unless expressly amended in these 2024 Area 1R 16U-19U Playoff Guidelines.

Official Player Rosters from BlueSombrero (with the player's picture and the coaches' names), as previously submitted to the Area 1R Staff, will be used for the 2024 Area 1R 16U-19U Playoffs. Each of the team's two (2) coaches must wear completed and laminated coach badges.

2024 Area 1R 16U-19U playoff matches will be played to regulation length: 19U – 45-minute halves; 16U – 40 minute halves;

If the referee declares a color conflict between the teams' uniforms, each team shall wear pinnies.

Cumulative cautions accumulated throughout the season reset to zero for playoff games. However, a send-off, ejection, or suspension resulting from three or more cumulative cautions that have not been fully served during the season will carry over into the playoffs.

A winner is required for all playoff games. If time allows, the preferred approach is to use extra time periods. If time does not allow for extra time periods (as determined by the Area 1R Staff in their sole discretion), then go straight to a Penalty Shootout.

Playoff games that are tied at the end of regulation play will have extra time as follows:
U16 and 19U: two (2) 7-minute extra time periods.

Both extra time periods are played in their entirety – the first team to score a goal does not win. The referee is the sole timekeeper and can decide to add time to either or both extra time periods. The referees will not enforce any Region or Area minimum play requirement for extra time periods.

A player sent off during regulation time may not return for extra time or the Penalty Shootout. Any coach, parent, or spectator dismissed during regulation time or extra time may not return at any time (including after the match ends).

Modifications and clarifications to the Laws of the Game for the Penalty Shootout

The Referee selects the goal for the Penalty Shootout. One assistant referee administers the players' kicks, and the other judges goalkeeper encroachment and goals scored during the Penalty Shootout.

The team winning the Penalty Shootout coin toss decides which team will kick first.

All players active in the game at the referee's whistle to mark the end of extra time (or regulation time, if extra time is not played) are eligible to take kicks from the penalty mark.

If a team is playing with less than eleven players at the end of regulation time, then the other team must remove players to equalize the number of players participating in the Penalty Shootout.

A different player takes each kick and all eligible players must take a kick before any player can take a second kick. All players, except the player taking the kick and the two goalkeepers, remain outside the center circle and lined up on their team's side of the halfway line. Players should be in order along the line, starting with the next player taking the kick at the intersection of the center circle with the halfway line. Players completing a kick return to the end of the line.

The goalkeeper is a player who may take a kick at any point and must do so if all other players on the team have done so.

With the referee's permission, the goalkeeper may be changed at any pause in play with any teammate participating in the Penalty Shootout. A goalkeeper who cannot continue before or during a Penalty Shootout may be replaced by another player on the team. If the goalkeeper has already taken a kick before being replaced, the replacement may not take a kick until the next round of kicks.

Under a Penalty Shootout, a kick is completed when either 1) the ball stops moving, 2) the ball goes out of play, or 3) the referee stops play for any offense. The kicker may not play the ball a second time.

An offense by the goalkeeper results in a retake if:

- 1) the kick is saved, or
- 2) the kick is not saved, but, in the referee's opinion, the goalkeeper's offense clearly impacted the kicker.

Determining a winner

The winning team is determined in one of two ways:

1. The winning team is determined by the best of the first five kicks.
2. If the teams are even after the first five kicks, then the Penalty Shootout proceeds one round at a time. The winner is the team scoring a goal in a round where the other team does not score a goal.