

Hack Knight Day of Info

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Welcome to Hack Knight 2024! Please refer to this guide for information and FAQs about the event. Happy hacking!



Hack Knight

For Students, By Students

Important logistics

Location: Hack Knight will be held in person in Rosenthal Library

[65-30 Kissena Blvd, Flushing,](#)
[NY 11367, Rosenthal Library](#)

Check-in: 11/8 8:30 AM - 9:30 AM (Must attend in person for check-in with CUNY ID or Government ID)

Opening ceremony: 11/8 9:30 AM - 10:00 AM (must attend in person)

Presentations: 11/9 11:00 AM (at least one person of your team must attend in person to present/considered for prizes)

Point Of Contact: codeforallqc@gmail.com, Discord [Tweb](#) or anyone with **Organizers** role

Important Links:

- [Devpost](#)
- [Discord](#)

Schedule

11/8

Rosenthal Library Lecture Hall (RO-230)

Check-in: 8:30 AM - 9:30 AM (light breakfast will be served)

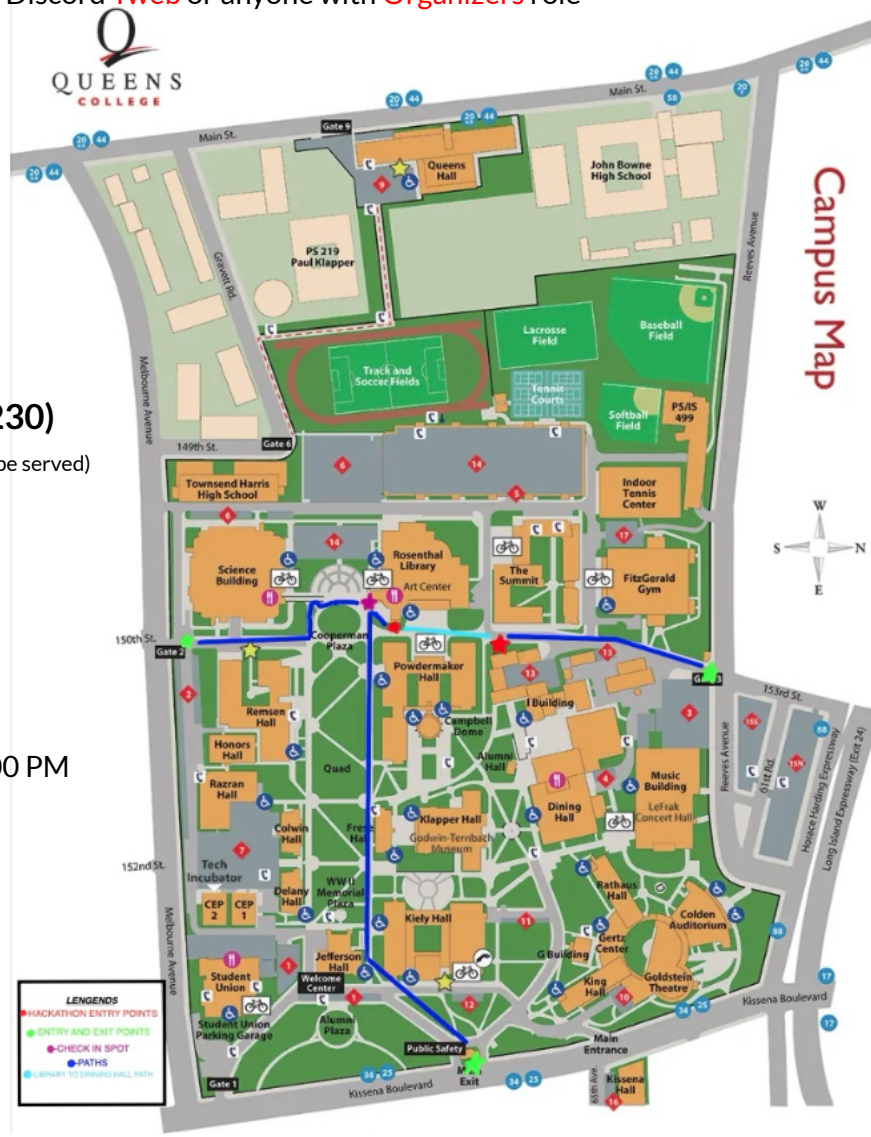
Opening Ceremony: 9:30 AM - 10:00 AM

Rosenthal Library 1st & 2nd floors

Hacking Begins: 10:00 AM

Rosenthal Library 1st & 2nd floors

Optional Queens College Campus Tour: 12:00 PM



Dining Hall Patio (DH-114)

Lunch: 1:00 pm

Tech Career Workshop: 1:30 PM (optional)

Rosenthal Library 1st & 2nd floors

Hacking Continues: 2:00 PM

Dining Hall Patio (DH-114)

Dinner: 5:30 PM

Rosenthal Library 1st & 2nd floors

Hacking Continues: 6:00 PM - 8:00 PM

The library closes at 8 PM, so you may code within the library until then

Dining Hall Patio (DH-114) (optional)

Hacking Continues: 8:00 - 10:00 PM

if you want to stay on campus past 8 PM, we will have the patio open for hackers until 10 PM (may extend to 11 PM)

Off-Campus

Hacking Continues: 10:00 PM - 9:59 AM

You may continue coding past 10 PM but we do not have an overnight room reserved for the event (will have one next sem)

11/9

Rosenthal Library Lecture Hall (RO-230)

Presentations: 11 AM - 12:15 PM; Announcing Winners: 1:00 PM

Rules

General Rules:

- You must come with some form of ID, this can be a CUNY ID, State ID, Picture ID
- You are allowed to hack off campus, but you must be in person to check in, attend the opening ceremony, and present if you want to be considered for a prize

Project and Submission Requirements:

- Your project need not be fully functioning. If it's not functioning, you may submit another version of the project (e.g. design, clickable prototype, video of an app on a simulator)
- Your project does not need to be deployed, but extra brownie points if it is!
- Your project must not have been worked on before the start of the event
- To be considered to win a track, you must present your project in front of judges!
- Projects are judged based on creativity, impact, design, and more. More info to come during our opening ceremony

Team Formation

If you don't have a team don't worry, you can make a team day of. If you want to make a team prior to the hackathon date you can join this [discord](#) and make a post in the team formations channel.

Minimum of 2 and max of 4 members required

To register your team, you should do so through this Google form [Hack Knight Team Registration](#). Only one member of the team must submit this form. After submission, if you want to add an additional teammate, email codeforallqc@gmail.com

Judging

Judging Criteria will be based on:

- Creativity
- Impact
- Design
- Presentation
- Deployment
 - (Brownie Points, not required)
- You must present in front of a panel of judges to qualify for a prize

Prizes: All winning teams will get a certificate and QC merch

-Best Overall Hack

1st place!

- All members of the winning team will get an Amazon Echo Pop!

-Runner-Up Hack

2nd place!

-Best Health Track Hack

Given to the team that has the best health-focused project!

-Best Environment Track Hack

Given to the team that has the best environment-focused project!

-Best Education Track Hack

Given to the team that has the best education-focused project!

-Best Use of AI

Given to the team with the best application of AI Technology!

-Best Design

Given to the project with the most appealing design!

-Best Beginner Hack

Given to a team where all members have never competed in a hackathon

Code of Conduct

- All participants must abide by all rules presented by school security on the day of the event
- Please respect your fellow hackers if anyone is anyone making you uncomfortable please contact any of the organizers or mentors
- Participants must not enter restricted areas in the library, you all will be made aware of the restricted areas during the opening ceremony
- Clean up any trash, do not make a mess of the event space!
- Failure to follow any rules may result in removal from the event
- Questions/Concerns?

Email codeforallqc@gmail.com or send them in [our discord](#)