



Junior High Soccer League Regulations

Games will take place on Tuesdays or Thursdays. Most often there are two matches each afternoon. The first starts at 4PM and the second must start at 5PM. Please vacate the field by 6:00pm SHARP.

Each match will be of two equal halves starting as close to 4:00PM and 5:00PM as possible with five minute half time.

Game Management

*A minimum of **7 players** are required to start a game.

FOR Coed - A minimum of **3 members** of each gender must be on the pitch at any given time. Even if a team has enough players to field a full side but has less than 3 of any given gender, they **MUST KEEP THE SPOTS FOR THE MISSING MINORITY PLAYERS OPEN** (i.e. play a person down)

*Please be prepared with game ball and corner flags. It is the home teams' responsibility, but it would be helpful if all coaches came fully prepared to provide equipment and field markings "just in case"

*Please come prepared with pinnies in case the uniforms are similar in colour.

*Each team must provide a competent volunteer assistant referee.

* Teams are permitted unlimited substitutions during game stoppages. To initiate a substitution a team must have possession of the ball.

Pre Game Procedure:

Each player, with correct uniform number, must be written on the game sheet and handed to the referee before the beginning of the match. Changes and additions can be made up to half. Once the second half has started, players not listed on the game sheet cannot compete. Roster sizes must be a minimum of 15 athletes and a maximum of 21 players on a roster or game sheet.

Post Game Procedure:

Referee will keep all game sheets. If there are any details that coaches require, please copy them from the game sheet at the conclusion of the match. It is responsibility of the coach to check over the game sheet to ensure that the goals and sanctions are credited to the correct players.

The winning team will submit the score online. If it is a TIE, it will be great to hear from both teams, but one team will do.



WIN: 3 Points

TIE REPORTED: 1 Point

LOSS or NO report on a Match: 0 Points

Rules:

- * [ASA rules](#) shall be used to govern the games.
- * Players must wear shin pads and long socks.
- * There will be **no slide tackles** allowed. A yellow card and direct free kick shall be awarded if in the judgement of the referee, a player executes a slide tackle.
- * Officials are to apply all age-appropriate ASA rules of play.
- * Use ASA guidelines for weather delays. In the event of a rain out, teams will be notified prior to 2:00PM.

Excessive Force

Coaches - For the integrity of our Coed league as well true sportsmanship and respect toward athletes involved, please remind players team not to push or slide tackle during play. Being coed and involving a wide range of age groups, it is extremely important that we are sensitive to these differences and mismatches - we should discuss appropriate conduct during each match.

Referees and Coaches - Excessive Pushing and Reckless play, particularly regarding a size *or* gender mismatch is unnecessary and will not be tolerated by officials. This behavior should be managed by coaches.

Playoffs

Game length will be the same as all season (60 minutes max) with no extra time. If it is tied after Full Time we go directly to PK. Teams must pick 5 kickers:

- that were on the field at the time of the full-time whistle



- 1 must be of the opposite gender.
- The Referee decides which goal shall be used

If tied after the first round – kick for kick “sudden” death will be in effect. Coaches can select 5 kickers on the field in any order.