

About DroidKaigi

DroidKaigi is a conference for developers by developers. Its main focus is to provide developers a place to network and share knowledge with their peers.

Call for Speakers

DroidKaigi 2024 is now open to speaker applications.
Continuing with DroidKaigi 2023, sessions will be 40 minutes.

Note:

- DroidKaigi 2024 values in-person communication, and we ask all speakers to present their talk at the venue. There will be no online presentation support.
- This is not the case for unforeseen and special circumstances. Please do not hesitate to contact the Committee to discuss pre-recorded sessions and other arrangements.

Categories

- Kotlin
 - Frameworks and Libraries
 - Kotlin Coroutines, Kotlin Coroutines Flow
 - Kotlin DSL
 - K2 Compiler
 - KSP
 - etc...
- Security / Identity / Privacy
 - User Authentication, Passkeys
 - Privacy Sandbox
 - etc...
- UI / UX / Design
 - Material Design
 - Material Theming
 - Accessibility
 - Building UI/UX with Compose
 - etc...
- Application Architecture
 - Various architectures (MVVM, Flux, etc...)

- DI
 - Multi-module, Instant Apps
 - etc...
- Hardware
 - Camera, Sensors
 - Videos, Images, Audio Techniques
 - GPU (OpenGL/Vulkan)
 - GPS, Touch Sensors
 - IoT (Internet of Things)
 - etc...
- Android Platform
 - Multidevice, Cross-device
 - TV, Wear OS, Nest
 - Auto, Automotive OS
 - Foldable, Large Screen
 - ChromeOS
 - etc...
- Maintenance / Operations / Testing
 - CI, CD
 - Testing
 - Lint
 - Release flow
 - Performance
 - etc...
- Development Process
 - Team Building (Code Review, Task Management, etc...)
 - Monitoring
 - Analytics & Improvement
 - Incident handling
 - Refactoring
 - etc...
- Android Framework
 - Android Internals
 - Android OS Updates
 - Android Open Source Project
 - Android Enterprise (Enterprise Mobility Management, Device Policy Controller, etc...)
 - etc...
- Jetpack
 - Room
 - Navigation
 - Paging
 - WorkManager
 - Glance
 - etc...
- Jetpack Compose
 - Jetpack Compose
 - Navigation Compose

- Accompanist
 - etc...
- Development Tools and Services
 - Android Studio, Android SDK
 - Build Systems (Speed, Efficiency etc.)
 - Google Play Console
 - Firebase
 - Google Play Billing
 - Libraries other than Jetpack
 - Development with AI (Copilot, Gemini etc.)
 - ML for Apps (Gemini, MLKit)
 - etc...
- Cross-platform Development
 - Flutter, React Native, .NET MAUI
 - Compose Multiplatform
 - Kotlin Multiplatform
 - etc...
- @Experimental Soft skills
 - Diversity, Equity, and Inclusion
 - Careers
 - Leadership
 - Knowhow, thought process
 - etc...
- Other
 - Anything that doesn't fit into the categories above

About the Experimental category

As a new initiative for DroidKaigi 2024, we have introduced an Experimental category. This Experimental category is, as its name suggests, a category that we are experimenting with. We wish to make it easier to choose the right category for your session, and the new Experimental category is one of our attempts to do so.

For DroidKaigi 2024, we have set the Soft Skills category as Experimental. This category is about the success of projects and working together as a team, communication, leadership, and problem solving skills vital in building one's career that involves Android development. Please consider the category too when choosing one that's right for yours. Keep in mind that the three points for a good session still stand for this category as well: being Android specific, about a niche area of expertise, and being innovative.

Diversity, Equity, and Inclusion at DroidKaigi

As an effort to cultivate an environment where more participants can enjoy the event safely and securely, the DroidKaigi Committee has been addressing Diversity, Equity, and Inclusion.

When you submit your application, there will also be a survey about some sensitive information. Answers are optional. Any information given will be managed under the [Privacy Policy](#).

Please refer to the [Medium article](#) for more details.

Grant for travel expenses

At DroidKaigi, we offer travel support to speakers joining us at the venue.

Note:

- There is a limited budget and we may not be able to meet all expectations
- Please use support from your affiliated company or organization if you can

Real-time Interpretation

We are planning to provide Real-time Interpretation for some sessions (Japanese to English & English to Japanese).

The committee will select which sessions to provide for real-time interpretation from those that have agreed to submit material in advance in the application form.

If your session is chosen to be interpreted, we ask that you submit your session material approximately two weeks (around late August) before the conference. More information, including specific dates, will be provided in June.

We believe that real-time interpretation is an important measure for diversity and connecting the community locally and globally. We apologize for any difficulties that may arise for those who have been selected for the target sessions, and we appreciate your cooperation.

Submission Details

Submit the category, title, and abstract (1,500 characters max) of your talk here (<https://sessionize.com/droidkaigi2024/>). You may edit your application up until the deadline with the account you used for submission.

Regardless of the result, the title of the talk, the speaker's name, and other details of the application will be published.

If you are under 18 years of age, please obtain parental consent. (Contact us for more information)

Applications are more likely to be accepted if they are:

- Android specific
- Involves an area of expertise (i.e. not about a subject widely known)
- Innovative (i.e. about a topic that demonstrates something thought to be impossible or very hard to achieve)

This does not mean, however, your talk must satisfy any or all of these items.

We have helpful articles for submission on DroidKaigi's Medium page.

- [How To Write A Good Proposal For DroidKaigi 2019](#)

Submission Limits

Each speaker may submit up to three talks. If a speaker has four or more submissions at the time of the deadline, none of the submissions by the speaker will be selected.

If your talk has multiple speakers, be sure that the submission count for the owner (the submitter of the talk) does not exceed the submission limit.

As a general rule, no more than one session per speaker will be selected. This may not apply in cases where special consideration is needed (e.g. sessions with multiple speakers).

Submission Period	26 Apr 2024 10:00 JST - 26 May 2024 23:59 JST
Result Announcement	Mid June 2024 (Tentative)
Ticket	If selected, you will not need a ticket for admission. There are no reserved tickets for those not selected. Please purchase your ticket when they go on sale (Scheduled late June)
Submission Form	https://sessionize.com/droidkaigi2024/
Check Talk Stats	DroidKaigi 2024 Submitted sessions

Previous applications can be viewed here:

- [2023](#)
- [2022](#)
- [2021](#)
- [2020](#)
- [2019](#)
- [2018](#)
- [2017](#)
- [2016](#)
- [2015](#)