Ben Gibbons

ben.gibbons.mail@gmail.com

View my LinkedIn
View my website
View my webGL resume

Goal

To obtain a position software design where I can apply and expand my skills with graphic design and/or software production.

Education

Peralta Colleges, Berkeley, Oakland, Alameda, Merit, CA
Currently enrolled and have completed 53 semester units with 4.0 GPA. Pursuing Computer Science.

Highlighted Coursework

C++, Java, Advanced Java, Web Design.

Experience

Customer Engagement Team, Avid, Berkeley, CA
Software Engineer
March 2015 to present.
- Working on a small team to deliver specialized feature requests for high profile customers.
-C++, Objective C, UI design.

Customer Engagement Team, Avid, Berkeley, CA
Intern Software Engineer
May 2013 to March 2015.
- C++, Objective C, AAX plugins, bug fixing, cross-platform UI design, Agile software development.

CIS Department, Laney College, Oakland, CA
Teaching Assistant, CIS 25: C++
January 2013 to 2014.

Co-founded the Laney Coding Club and assumed responsibilities as a tutor
January 2013 to 2014.
-Helped students with coursework related to computer science classes.

As personal projects, I have completed three sizeable video games. (Game samples upon request)
-openGL, networking, cloud computing, cross platform mobile development, shaders, graphic design.

References

References available on request.