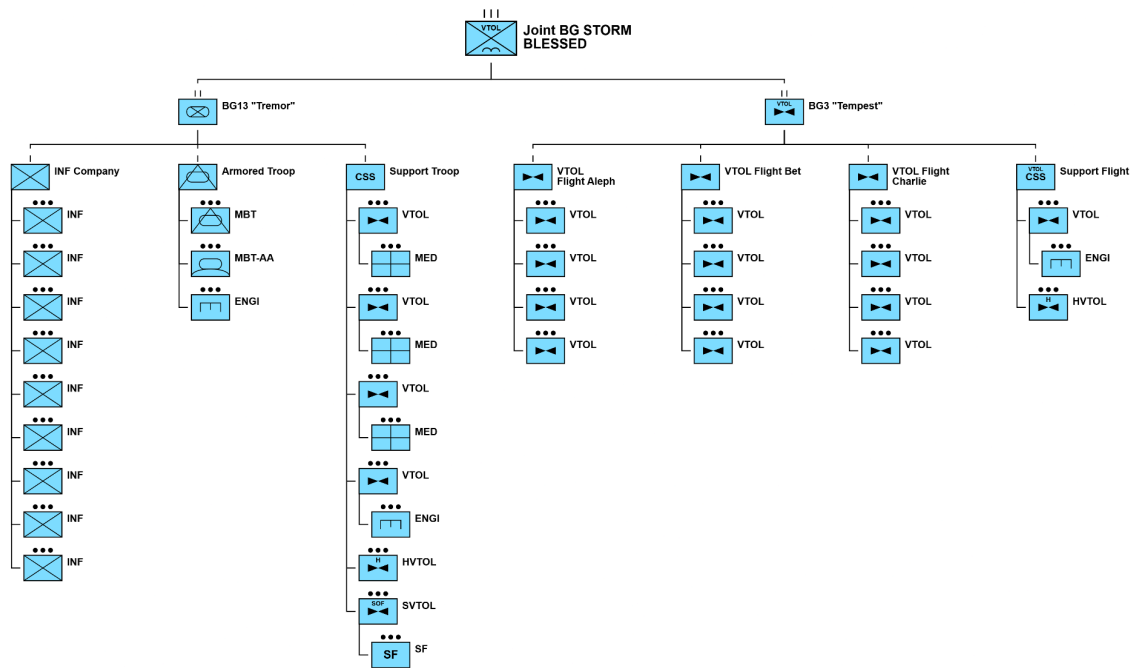


J-BG3 Intro

STORM BLESSED is an airmobile QRF group split into a



WIP

BG Overview

The Storm Blessed is a Battlegroup focused around Air Assault and Airmobile INF QRF. It is primarily a Quick Reaction Force dispatched to reinforce fronts instead of being the tip of the spear.

BG Tenets

- High Mobility
- Logistical Independence
- Airfield Independence

Current High Priority Taskings:

1. Secure Elim City Starport
 - Retrieve SVTOL & SF
2. Assault Strategic Point CROSSROADS
 - In conjunction with additional BG reinforcements
 - Eliminate Strategic-level bombardment from enemy

SOP

While in transit on the strategic map...

Remain in standard double wedge formation.

While landing on the tactical map...

Remain in standard double wedge formation facing the enemy.

If landing into a surrounded area, *don't*. Reevaluate your priorities, we are no use flanked and dead

While operating after landing on the tactical map...

VTOLs - remain in pairs for CAS out to 5 hexes away from your assigned ground unit

One Medic+VTOL and one ENGI+VTOL to remain within main ground force on standby

HVTOLs - remain near ground vehicle partners, assist in mobility

MBTs - remain in second line (we cannot afford to lose our only anti-armor and anti-air)

Remainder Ground units - standard INF+Support tactics

SVTOL+SF - As needed. Work in a pair.

Standard Double Wedge Formation:

