

**VLAD'S EMPORIUM PRESENTS**  
**BATTLE FOR GREENHOLLOW**



**MIDDLE-EARTH™**  
STRATEGY BATTLE GAME



**2-DAY GRAND TOURNAMENT**  
**EVENT PACK**  
**FOR GBHL 100 MESBG**  
**8-9 February 2025**

# INTRODUCTION

This document provides all the information you need to play in the MESBG GBHL 100 at Battle for GreenHollow Event.

The event is intended to be a fun yet competitive tournament which rewards great sportsmanship, hobby prowess and effort, along with great generalship.

Contained herein are details of the venue, schedule, hobby requirements, scenery and prizes.

## TICKETS:

<https://www.vladsemporium.co.uk/event-details/vlads-emporium-presents-battle-for-greenhollow>

Best Coast Pairings will be used to keep track of scores, registration is now open:

<https://www.bestcoastpairings.com/event/wEyoWzJkPGTe>

## GENERAL ENQUIRIES

[sales@vladsemporium.co.uk](mailto:sales@vladsemporium.co.uk)

## WHERE IS IT

[719a South St, Glasgow G14 0QQ](#)

## WHEN IS IT

8-9th February 2025

## Welcome

Welcome to this Middle-Earth Strategy Battle Game tournament hosted by Vlads Emporium. This event will be a GBHL100 event for the 2025 season, players will bring an army consisting of 900 points to play over the course of 2 days.

There will be prizes for different categories including but not limited to 1<sup>st</sup> Place, 2<sup>nd</sup> Place, 3<sup>rd</sup> Place, Best Painted army, Best Painted single miniature, Most Sporting and Wooden Spoon (this one has your name Cameron!).

The event is being held at the Box Hub Warehouse in Glasgow the address is 719a South st, Whiteinch, Glasgow. Be wary if using google maps as there is also a location called the Box Hub in the city centre.

## Vlad's Emporium Presents: Battle For GreenHollow



- BAR AREA WILL HAVE SOFT DRINKS AS WELL AS EVENT MERCH
- RECEPTION WILL HAVE GENERAL INFORMATION AND FIRST AID
- TOILETS ARE LOCATED IN THE BACK OF THE VENUE
- TRASH CANS WILL BE LOCATED THROUGHOUT THE VENUE PLEASE RESPECT OUR HOSTS AND KEEP THE PLACE AS TIDY AS YOU CAN

### Details

A 2-day Middle-Earth Strategy Battle Game event, this event pack should give you all the information needed to participate at the event for any further information regarding the event please contact myself Jamie Moore directly on Facebook messenger or for the rest of the team you can message the Vlads Emporium page or post on the event page. This tournament is being ran as part of a Wargaming fantasy convention so there will be other events taking place for systems such as Warhammer Age of Sigmar, Warhammer the Old World and ASOIAF. We also have some great independent sellers coming along to set up some stalls. We're hoping to create a fun weekend where we can all celebrate the hobby we love. There will be 5 rounds of games throughout the weekend. We're also aiming to organise some evening entertainment and an evening meal but are hoping to get a better idea on the numbers that will be attending before booking anything in.

**Tickets are already on sale and can be purchased at the link below**

[Vlad's Emporium Presents: Battle For GreenHollow | Vlad's Emporium \(vladsemporium.co.uk\)](https://vlads-emporium.co.uk/Battle-For-GreenHollow)

**As well as taking part in the event there will be plenty on offer on the Saturday night, including a pub quiz and live music. Your ticket will include general admission, lunch on both days of the event. There will also be food trucks nearby for additional snacking.**

### Hotels

With the event taking place in the city center of Glasgow there are a multitude of options for hotels that would be suitable for staying in.

We have secured a discount at a local hotel which you can find here

[Sandman Signature Glasgow Hotel | Hotels in Glasgow](https://sandmanhotels.co.uk/Glasgow)

Please contact the hotel and say you are booking the rooms for the Greenhollow event the prices per night are;

£89 room only

£99 bed and breakfast single occupancy

£109 bed and breakfast double occupancy

There are also only so many rooms available at that price so if you are looking to stay here we advise you to make the booking as soon as possible.

Additionally there is **Travelodge Glasgow Govan** withing walking distance to the venue

### **Parking**

Parking at the site will be available on the road where the venue is located, parking is also free of charge.

### **Lunch and Refreshments**

Lunch for both days will be sandwiches which are included in the ticket price. Additional snacks, coffees, and refreshments available at the venue. There will be a food truck serving hot food which won't be included with the ticket price but will be there as an alternative.

### **Evening Meals**

An evening meal for Saturday will be arranged prior to the event, this will be decided in the build-up and posted on the event page, so players are aware.



### **Schedule for the Tournament**

#### **Day 1 (Saturday)**

0845 – 0915 Registration

0915 – 1200 Game 1

Lunch Break and Army Display for Best Painting Vote

1300 – 1545 Game 2



1600 – 1845 Game 3

Day 2 (Sunday)

09:15 – 1200 Game 4

Lunch Break

1245 – 1530 Game 5

AWARDS

**Army Composition**

For this tournament you will need one 900 point army.

All models included in each player's 900 point army must form a legal army list using the rules from the edition of Middle Earth Strategy Battle Game current as of the time of the event. An update will be posted on the event page as soon as we know which edition will be used, we'll be aiming to use the new edition, if possible, but this will be dependent on release date.

**Army Restrictions**

Armies may include a maximum of 100 models.

Armies must include a minimum of 4 models.

Models must be, wherever possible WYSIWYG (what you see is what you get) i.e. model representation must be used. In the case of "counts as" conversions or weapon swaps, please let us know what you're planning ahead of the event and anything within reason will be accepted. Also please make sure to inform your opponents at the start of your games.

Models must be fully painted and based.

Please send in your army lists by at least 23:59 on 01/02/2025. They should be sent either by email to Jayme1298@gmail.com or by Facebook Messenger to Jamie Moore. This is to give time to check them in advance and to draw the first-round pairings.

Please indicate on your army lists who is your Leader, which Factions your Warbands are from and which type of army they are e.g. Green Alliance, Yellow Alliance, Red Alliance or Legendary Legion.

**What you need to bring on the day**

- Fully painted and based 900 point army.
- Any sourcebooks with rules for your models. (FAQ's for these are also useful although they will be on hand)
- A copy of The Middle-Earth Strategy Battle Game Rulebook
- A copy (paper or digital) of this rules pack (If you forget there will be copies available on the day)

- A copy of your army lists paper or digital
- Measuring tape, dice, writing implements
- Objective markers
- A tray (Handy to save you packing and unpacking models all day)

### **Tournament Scoring and Structure**

The first-round pairings for the tournament will be randomly drawn and will be posted on the event page prior to the tournament beginning.

The tournament will use Swiss ranking.

After the first game the highest scoring player will play the second highest scoring player on table one. The next highest scoring two will play each other on table two and so on down through the rankings.

In the unlikely event that you are drawn against an opponent you have already played please inform the judges and we will switch you around to find a new opponent. The only exception to this is game five where there may be rematches.

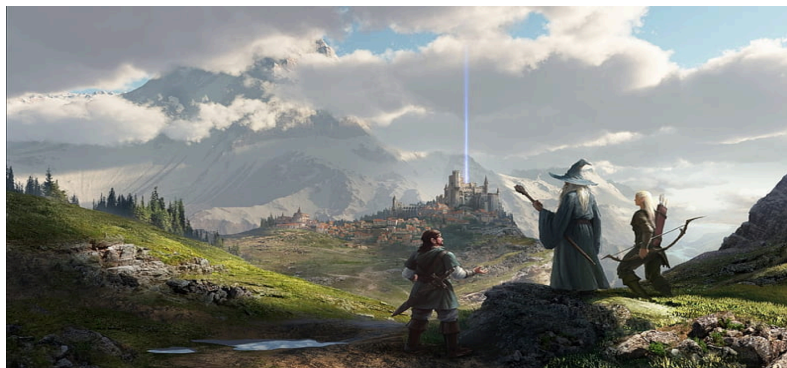
### **Scoring**

A total of 30 points are available to each player over the course of the tournament and each of the 5 games will use the following scoring system:

*Win – 6 tournaments points*

*Draw – 3 tournament points*

*Loss – 1 tournament point*



### **Ending the Game**

Each round will last 2 hours 45 minutes. Once the round timer has 5 minutes remaining players should not start any new turns. Any games that go over the round timer should aim to finish the turn they are on as quickly as possible.

### **Tables and Terrain**

Tables will be set up prior to the event and will consist of 4x4 tables with thematic terrain added to them, some tables may have more terrain than others so bear this in mind before attending the event.

### **Army Painting**

As the tournament requires fully painted armies, there are no points available for army painting. The criteria for qualifying as fully painted is “three colours and based”.

### **Best Painted Army**

Best Painted Army at this event will be decided by a vote by all players during day one lunch time.

### **Sportsmanship**

We won't be asking players to award each other any sportsmanship points as we are presuming that we can all enjoy the weekend without any major sportsmanship issues arising.

By attending this event, you understand and agree to the below Conduct and Complaints Procedure: <https://thegbhl.wixsite.com/website/conduct-and-complaints>

In the unlikely situation where a player is being obstructive or unreasonable or is affecting other people's enjoyment of the weekend the tournament organisers will take appropriate action.

At the end of the tournament, you will be asked for your favourite opponent. There will be a Most Sporting Opponent prize available for the person with the most “favourite opponent” votes.

### **Judge's Rulings**

Should you come to a situation where your opponent is referring to a rule you've never heard of, it's perfectly reasonable to ask them to show you it in the rule book or source book, but please keep in mind that we'll be asking all players to keep timing throughout the weekend so anything you can do to keep your games flowing would be appreciated.

If you come to a point where something occurs that's not covered clearly by the rules, try to resolve it in a mutually agreeable manner. If this is not possible, ask a judge. Bear in mind that a judge's ruling is final, regardless of whether it goes your way or not, or even if it's “roll a dice for it”. You have limited time to play your games, so quickly resolving these issues is encouraged.

### **Winning the Tournament and Victory Points**

With the possible 30 Tournament Points being available to each player, the tournament winner will be the player with the highest score at the end of the weekend.

In the event of a tie between two (or more) players, the Victory Points difference will be used to determine the winner.

In an event of another tie then it will be the player who scored the most Victory Points.

## **Recording your results**

Results will be recorded by the players either by using the Best Coast Pairings or Longshanks app this will be made clear for each system prior to the commencement of the event.

## **Scenarios**

Five different scenarios will be played over the course of the two days.

All scenarios will be played on 4x4 foot tables.

If during any game you concede before the end of the round, your opponent will receive full victory points for all available objectives. You will not receive any points of any kind from the game. We sympathise if you're getting beat but conceding to your opponent only shortens the game playing time for you both and more often or not will result in the winning player receiving more VPs than they normally would have got, which can affect the overall standings for the tournament.

All Scenarios to be played will be found in the scenarios section of the Middle Earth Strategy Battle Game Matched play guide with the exact scenarios to be released in the run up to the event before list submission.



## **AWARDS**

At the end of the tournament the following awards will be presented\*:

- 1<sup>st</sup> Place
- 2<sup>nd</sup> Place
- 3<sup>rd</sup> Place
- Best Painted Army
- Best Painted Single Miniature
- Most Sporting
- Wooden Spoon

As well as several spot prizes and on the day raffle prizes

\*Awards are subject to change according to the number of players and Games Workshop releases.

### **GBHL Points**

This tournament will be a GBHL100 event for the 2025 Great British Hobbit League season.

### **Summary Sheet**

Tournament Organisers: Jamie Moore / Vlads Emporium

Event Category: GBHL100

Date: 8<sup>th</sup> / 9<sup>th</sup> of February 2025

Location: The Box Hub Warehouse, 719a South St Glasgow G14 0QQ

Format: Competitive Singles event

Points Value: 900 points

Time of Games: 2 Hours 45 Minutes.

Win Conditions: Highest Tournament Points.

Tie Breakers: Victory Points Difference followed by most Victory Points Scored.

Price and Payment Details: £50 payment through payment link – [Vlad's Emporium Presents: Battle For GreenHollow | Vlad's Emporium \(vladsemporium.co.uk\)](https://vladsemporium.co.uk)

List Submission Date: 01/02/2025

### **Schedule for the Tournament**

#### **Day 1 (Saturday)**

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0915 – 1200 Game 1

Lunch Break and Army Display for Best Painting Vote

1300 – 1545 Game 2

1600 – 1845 Game 3

#### **Day 2 (Sunday)**

1015 – 1300 Game 4

Lunch Break

1345 – 1630 Game 5

### **Awards**