# Lt Ouroumov's Worm ICYOA v6 - XL

Link: https://cyoa.ltouroumov.ch/viewer/

Shard Points = SP = 0 / Character Points = CP = 0 / SP;CP = 0;0

#### Meta:

You (+5sp) 5;0 CYOA

### Difficulty:

Easy

Higher Starting Points (+100sp / +100cp) 105;100

## Scenario:

December 13th, 1992 (part way into Harry's second year)(+5sp / +5cp) 110;105

## Setting:

AU Alternate Earth
Harry Potter (All According To Plan by LysandraLeigh)(-15cp) 110;90
Diagon Alley (+5cp) 110;95

#### **Power Source**:

Shardless (-10sp / -10cp) 100;85

### Character:

Drop In (+5sp / +5cp) 105;90 Unchanged Sex (Male) Unchanged Gender (Masculine) 10-to-12 Years Old (eleven years old)(+3sp) 108;90 Average

X-x-

## Drawbacks:

Trouble Magnet (+15sp / +15cp) 123;105 Child Of Fate (+30sp / +30cp) 153;135

A Little While Longer (x3)(no leaving Inwardtransience's multiverse for a century)(+24sp / +24cp) 177;159

Acclimation (+20sp / +20cp) 197;179

Jet Lag (+20sp / +20cp) 217;199

Snail's Pace (+40sp / +40cp) 257;239

Snails Are Quicker Than You (+40sp / +40cp) 297;279

Starting From Nothing (+30sp / +30cp) 327;309

No More, No Less (+30sp / +30cp) 357;339

Second Wave Parahumans (royal / tier seven)(+120sp / +120cp) 477;459

Mass Awakening (high / tier eight)(+169sp / +169cp) 646;628

#### Perks:

Olympic (-5cp) 646;623

Cosmetic Shapeshift (-5cp) 646;618

Blank (-5sp / -15cp) 641;603
Mental Barrier (-1sp / -5cp) 640;598
Sanctity Of Mind (-1sp / -3cp) 639;595
Trumped The Trump (-5sp) 634;595
Immortality Failsafe (-3cp) 634;592
Other A Sith Deals In Absolutes (-3sp) 631;592
Legal Identity (muggleborn orphan to be starting Hogwarts in 1993)(-3cp) 631;589
Well Adjusted (-5cp) 631;584
'Plot' Armor (-5cp) 631;579
Thematic (-1sp / -2cp) 630;577
Just As Planned (-10cp) 630;567
Serendipitous Luck (-3cp) 630;564
Inner Harmony (-4cp) 630;560

## Skills:

N/A

## Items:

N/A

## Missions:

N/A

### Companions:

N/A

### **Point Conversions:**

(+280sp / -560cp) 910;0

X-x-

## Paragon Power & Upgrade:

Dynamist (-120sp) 790;0 Dynamist Unbound (-10sp) 780;0

# **Dynamist Major Powers & Upgrades:**

Breaker Of Chains (foundation)

Endless Reserves (basic)

Fate Breaker (spiritual & divine)

Reader Of Stars (spiritual & divine) Dimensional Projection (basic)

Eternal Flame (spiritual & divine)

Merlin Reincarnated (basic)

Seeker Of All That Is Supernatural (basic)

### **Dynamist Minor Powers & Upgrades:**

Multiversal Marketplace (esoteric & abstract)

Am I Supposed To Be Impressed? (basic)

The Humble Merchant (esoteric & abstract)

Merchant Of Myth (esoteric & abstract)

Merchant Of Menace (esoteric & abstract)

Quality Over Quantity (basic)

Perfect Host (esoteric & abstract)

Beloved By The Gods (esoteric & abstract)

Ultimate Talent (mental & psychic)

Ultimate Analyst (mental & psychic) Ultimate Hope (mental & psychic) AOE Manipulation (basic)

## **Keystone Powers & Upgrades:**

# Planeswalker (-25sp) 755;0

Elder Planeswalker (-35sp) 720;0

Reality Check (-10sp) 710;0

All Angles (-10sp) 700;0

Planar Births (-10sp) 690;0

Absolute Summoning (-10sp) 680;0

True Immortality (-10sp) 670;0

WALLS OF PAPER UNLOCK (free)

## Polymath (-25sp) 645;0

Atlas (-35sp) 610;0

Advanced Analysis (-10sp) 600;0

Quantum Supremacy (-10sp) 590;0

Toposophic Emergence (-10sp) 580;0

## Jade Disciple (-25sp) 555;0

Great Sage (-35sp) 520;0

Grand Star Meridians Foundation (-10sp) 510;0

True Yang Body (-10sp) 500;0

True Yin Body (-10sp) 490;0

Grand Teacher (-10sp) 480;0

Freak Of Nature (-10sp) 470;0

XIANXIA PROTAGONIST UNLOCK (free)

## Way Of The Warrior (-17sp) 453;0

Path Of The Warrior (-23sp) 430;0

Harmony (-10sp) 420;0

Mixed Art (-10sp) 410;0

Foundation (-10sp) 400;0

History (-10sp) 390;0

Nature (-10sp) 380;0

WORLD UNLOCK (free)

## Sorcerer Apprentice (-17sp) 363;0

Sorcerer Supreme (-23sp) 340;0

Beloved By Magic (-10sp) 330;0

Infused With Mana (-10sp) 320;0

Core Matrix (-10sp) 310;0

Attunement (-10sp) 300;0

Artifact Extraordinaire (-10sp) 290;0

## Nascent Mind (-17sp) 273;0

Almight Mind (-23sp) 250;0

Precognition (-10sp) 240;0

Clairvoyance (-10sp) 230;0

Psychometry (-10sp) 220;0

Telepathy (-10sp) 210;0

Psychokinesis (-10sp) 200;0

MAX UNLOCK (free)

#### Prototype (-25sp) 175;0

The One Who Crawls (-35sp) 140:0

Darwinism (-10sp) 130;0

Brethren Moon (-10sp) 120;0

When Evolution Breaks (-10sp) 110;0

Soul Container (-10sp) 100;0

Inorganics (-10sp) 90;0

EVOLUTION UNLOCK (free)

### Blacksmith Of Potential (-17sp) 73;0

Divine Craftsman (-23sp) 50;0

Time (-10sp) 40;0

Resources (-10sp) 30;0 Method (-10sp) 20;0 Myth (-10sp) 10;0 Armory (-10sp) 0;0



#### Key

8mhz,0wyi,deasy,gzmj,ylij,icne,j4uh,cbnq,8h7h,gl7t,d0mx,ffrg,qpwm,uh4g,42jg,tyrb,w0ll,z6c1,3vpf,ugys,bylb,akq3,iaed,iq1q,uqzv,x9 od,m85g,7vo3,zo2d/ON#3,ucs6,uscv,474z,f2x8,ruhe,qcgp,a7lx,msaw,swry,vjg6,h0qq,mv8b,5vch,fx7m,xube,olmb,v37b,tioo,eo6y,m6 kb,zsjt,w63z,r12o,2epe,1ud6,qwpc,dp90,6ova,j04r,bxwj,wg47,xa04,6mw8,jhfd,jdwv,pq2b,bpit,fwoo,5cbj,jhc5,z280,ij3h,mknh,r36j,wls o,bnvs,50hu,y8vs,nomm,06t9,9kvs,h7uu,Ma3f,jk1o,wgmm,wolm,sezr,gn7t,xsdn,du0m,1rxn,b8sv,xepo,2n9g,hbzh,04fs,d95p,lyns,978 h,2o1k,qs71/ON#5,ar4o/ON#3



#### Story

Instead of waking up in my bed as I usually do, I awaken in an alleyway of some kind, wearing a light coat over jeans and a long sleeve shirt, alongside snow boots. A good thing too, as the ground is coated in a light blanket of snow, and I can see my breath as I use it to warm my hands. It takes me only minutes to discover the nature of my displacement, for as I come out of the alleyway into a larger shopping area, I recognize it from my trip to Harry Potter World a few years ago— this is Diagon, and I am the height of a child.

"Are you alright, my boy?" I *flinch*, and turn to see an old man in a very convincing Albus Dumbledore getup stopped in the snow, having turned to face me. "What are you doing down Knockturn Alley; do you need help finding your parents?" I'm struck dumb for a moment, but I quickly mask it as memories of the CYOA I played the previous day return to me, hoping he'll simply consider it a kind of hero worship. "No, sir. I don't have parents... you needn't mind yourself with me." I'm an eleven year old muggleborn orphan in the setting of my favorite HP fanfic, with an immunity to mind control (among other things), wildly good luck, and the assurance that I'll come into wildly good powers; though the latter will take about twenty years.

"Nonsense; in fact, it was fortuitous that you've found me. I'm in need of help with a mission, you see; would you like to come along?" Dumbledore opens his arm for me to step up to him, and as I do so, we begin walking in the opposite direction he'd originally been going. "There's a wonderful woman over this way who provides rodes, and I was meaning to pick up a set for myself. Why don't we do that now, and we can get you into something warmer? Hm?" A perk must be what's allowing me to see any kind of distance without my glasses, and another what's allowing me to stay calm as all of *this* is unfolding before me. Though I'm starting off with no powers at all, my immunity to mind reading must've piqued Dumbledore's interest; and my power growth is linear to nigh-omnipotence, so by the end of the week I will look like a mage.



As we come into Madam Malkin's I'm exposed to Dumbledore and the woman speaking for a moment; and I'm directed to stand to the side so that I can be measured. While that's ongoing, I take a moment to get my thoughts in order. I'm starting off as an upper-baseline human, but I'll eventually *grow into* being the conceptual pinnacle of all eight Keystone disciplines; physical, martial, mental, magical, psionic, planar, cultivative, and creative. Additionally, My powers will grow exponentially both vertically and horizontally, they'll always be totally under my control, and I'll possess a set more of them and upgrades to them, as well.

I'll become a multiversal shop keeper, able to buy and sell *anything* on a spoken deal; and I'll grow into an immunity to fate, and an even greater luck than I already possess. I'll be the perfect host of all external powers, and beloved by anything that could even *vaguely* be seen as divine. I'll eventually have an ultimate ability at all talents; doubly proficient at the supernatural, and immune to magic that was used with the intent to harm me. My powers will be doubly immune to tampering, and will return if removed from me anyways; their range will grow with their power, but

can be throttled down to raise their power for a time, and I'll be able to control the *area* of AOE effects. I'll also have unlimited of all forms of energy, eventually; and that energy will grow in density and quantity with disuse.

But due to drawbacks it'll be ten-to-twenty years before my powers grow to full strength (going from 0% to 100% at a rate of about 0.0136% each day, or twice that if fighting); I won't be able to *leave* this setting for at least a hundred years; I'll be a 'main character' of whichever setting I'm in (with a plot of 'interesting things' that follows me around); and an additional 1-in-65,000 people will gain either shard-based or shardless powers over the course of the next thousand days (going from 0% to 100% at a rate of exactly 0.1% each day). The gods will handle any possible Entity infestations; but this setting doesn't even have *close* to that many magicals (even if they *are* wildly more powerful, individually), so we're probably looking at the end of the Statute of Secrecy within three years.

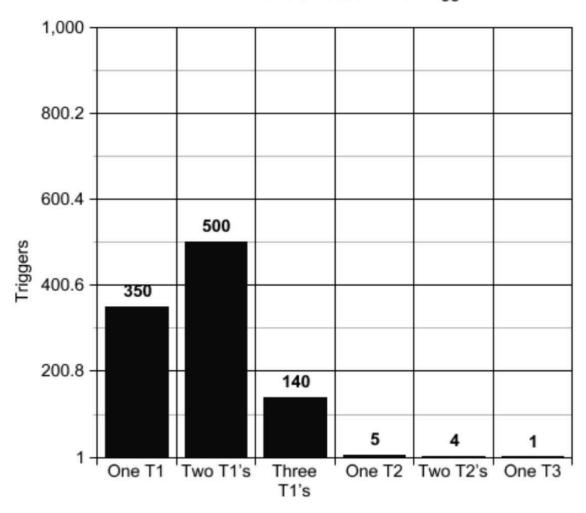
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"You're about done, dearie; that should be you sorted. Now, I believe Mr. Dumbledore said you were on a quest? Would you like a hot chocolate for the road?" In a setting that stands as its own multiverse my planeswalking will hardly be restricted, and my luck will show me the road I must walk until I'm ready. I'll be a year younger than Harry, though possibly two years below him in Hogwarts; and the plot of the fanfic I've arrived to doesn't begin until third year anyways. "Yes, 'mam." "Oh! A charmer, are you? Here to go darling!" I try to fake a blush, as Dumbledore turns to me again. "I don't believe I've yet to have asked your name, my boy?" "Ah.. Michael, sir... just Michael." "Yes, well, Michael— to adventure, then, shall we?" "Yes, sir."

Third year, when a thirteen year old Bellatrix Black arrives from an alternate past elsewhere in the local multiverse, after her goddess screws with her time travel ritual—because she thought it'd be interesting. I'll be wildly stronger than everyone at Hogwarts, just in time for some people who're wildly stronger than *me* to arrive for the TriWiz. She'll be going by 'Lyra' for her Hogwarts education, and aiming to rekindle the Black family in the modern time; and my goal will be to become her friend, and *hopefully* weasel Hermione out of being her moral anchor (given that I *do* have enforced sanity, and she's just that kind of crazy as to need to think 'what would my anchor do?'). The goddess in her head will even *like* me by the time we meet, so I might even succeed. And given that her goddess is one of Discord, yes...

Life is about to become very interesting, indeed.

# Shard Based Power Triggers



Power Level

# Shardless Power Awakenings

