

Ancient Cultures Theme Park Project

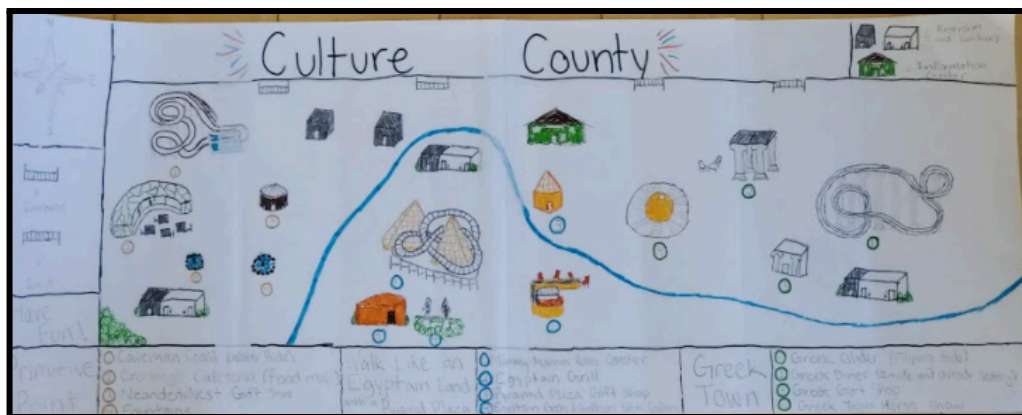
DIRECTIONS

Your task is to culminate our year-long studies of different ancient cultures by designing a theme park incorporating traditions and aspects of at least 3 cultures. You may hand-draw OR digitally create your map. If you would like graph paper to assist in your designing, you can find it [digitally here](#) (in-person, ask during class). You have all week to work on this assignment and it is due Friday, May 27th at the start of class.

You can:

- visit this website for examples of theme park maps from around the world: <http://www.themeparkbrochures.net/>
- refer to [this Youtube tutorial](#) about designing a theme park map, as another resource

EXAMPLE



CHECKLIST

My park map:

- _____ has a creative title at the top of the page.
- _____ features an easy to read map key, accurately labeled map symbols and a compass rose.
- _____ is well-spaced out. Park patrons will have an easy time navigating my park.
- _____ features 3+ rides, with creative names based around the cultures we have studied.
- _____ has 3+ attractions (like a fountain, statues, gardens, an amphitheater, etc.) with creative names based around the culture we have studied.
- _____ includes 3+ food stands and/or restaurants with creative names based around the culture we have studied.
- _____ features amenities like restrooms, lockers, gift shops, an information center, etc.
- _____ has a strategic color and is pleasing to the eye.

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RUBRIC

<i>Category</i>	<i>Exemplary</i>	<i>Great</i>	<i>Fair</i>	<i>Needs Improvement</i>
Content - Accuracy x2	The map features a title/theme that relates to Ancient Civilizations. The park contains rides & attractions that go above and beyond to display mastery of knowledge.	The map features a good title/theme. The park features rides and attractions that exhibit a more than average presentation of knowledge.	The map features a fair theme. The park features some rides and attractions that exhibit knowledge of the culture we have studied.	The map features a poor theme. The park lacks a significant amount of rides and attractions that exhibit little knowledge of the culture we have studied.
Originality	The map shows considerable originality and an excellent, imaginative way of presenting this culture. The content is presented in a unique and interesting way.	The map shows originality and an imaginative way of presenting cultures. The content and ideas are mostly presented in a unique and interesting way.	The map shows an attempt at originality and a fair effort at presenting this culture. The content and ideas are present.	The map is poorly planned out and shows little attempt at original thought. The content and ideas are not presented very clearly.
Map Tools	The map key, symbols, and compass rose are clearly presented and accurate. Excellent work.	There are one or two small problems with either/or the map key, map symbols, and compass rose. Good work.	There are a few big problems with either/or the map key, map symbols, and compass rose. Fair work.	There are many problems with either/or the map key, map symbols, and compass rose. Poor work.
Neatness and Clarity	Great color and clarity. "Excellent" in overall appearance. 0-1 grammatical errors.	Some variety of color and clarity. "Good" in overall appearance. 2-3 grammatical errors.	The color and clarity could be improved. "Fair" in overall appearance. 4-5 grammatical errors.	Map lacks color and/or clarity. "Poor" in overall appearance. 6+ grammatical errors.