

Bermusia

EST. 3591CA The City of Enlightenment

CITY RANKING	S-Tier, Former 5th Council Seat
DELEGATE	Lucas Ashiera [link]
KNIGHT ORDER	The Electra [link]
DEMONYM	Bermugian
HIGHLIGHTS	The Observatory, education & Eresydoni-Ashieran gathering
INDUSTRIES	Education, herbs/spices, minerals, & timber.
ORGANIZATIONS	The Observatory, Adventurer's Guild, & the A.D.O.

HOW TO NAVIGATE

You can use the table of contents provided on the left-hand side of your screen to more efficiently read through relevant parts of the lore. If you're on mobile, this will appear at the bottom of your screen when you scroll.

Found on the northern tip of the eastern side of Ashiera, Bermusia is one of the major cities that rests on the border of Eresydon. Known for its all-inclusive Observatory, an educational facility that provides equitable education for many students, Bermusia has a political system that functions around its main attraction. Led by seven Headmasters of various subjects, their Councilor is determined from a biennial election from fellow Headmasters or direct selection from the Provost (the current Councilor). Separated by the three covenants of Seekers, Eresydoni and Ashieran cultures blend into an altruistic society that has created a strong economy that has contributed well to the Kingdom's flourishing self.

History ✧ I

Ferried to Ashiera atop Vera Naemaris's outreached hand to the warring states of Asmon and Sery, Bermusia's roots stem from the ankles of a lady-in-waiting who'd proclaimed her exhaustion with the bloodied toil her neighboring mankind surged atop the earth's wearied rinds. Amalie Amanar, an Eresydonian head-nobility appendaged to the nation's royal lineage, took leave from the Empress's court and sought resolution to the ails and tragedy of humanity. Though she rarely—if ever—tasted the bitter ends of a plebeian's hardship, it still deeply pained her to watch helplessly as the quarrels between those of favored birth struck the hearth and home of each nation's public. With every ounce of her noble prominence and wealth backing her ambition for change, Amalie established an orphanage for the war stricken and forsaken children of Sery.

The orphanage offered respite and consolation to those maimed by the indifferences of war; it was nothing short of a conducive miracle, and quickly became a sanctuary for families and children alike. As they persisted through the war's apex, it gleaned onto the noblewoman that the many admitted to her care were hardly educated beyond simple arithmetic. This reality of disjunct education composed her inspiration for a world that held no such barriers between those ennobled, and those not. An implementation of nobility-paralleled schooling provided to the orphanage's children, fueled by that very same imaginative drive, took precedence less than a few days after The Empress's return to Eresydon, from which Amalie offered the Empress overture for her resignation, entrusting that she'd have her support. Dissonances borne

from propriety responsibilities and accreditations left the noblewoman to venture at her lonesome, but such hadn't weakened her resolve in the slightest.

By the fringe of the war's conclusion, accords struck with small, local townships and villages, as well as an ever swelling population fascinated by promises of higher education worked to mount the orphanage on the back of its first fostered generation, and a school sewn from the calloused hands of low-class workers committed to promising a proper future for newer generations pillared from its core. Ashieran plebeians inflated the city to its cusp, and as word of its prosperity steeped from the city's star-gazing spire into Eresydon, it was quickly engrossed with peoples contrasted by two amalgamating cultures. Expansion commenced posthaste with an unfettered, unrivaled, almost religious sense of companionship between each fae, beastman, and human; Bermusia quickly rose to claim a position in Ashiera's council, with Amalie as its representative.

At its apex, Bermusia was perfect in every right of culture and companionship, and quickly became a priority for the city's education to focus on propelling humanity, in the sense of cognitive living beings, to a world beyond mortal confines, without the need of magic or miracles offered by a higher being. For a time, war and differences were but fleeting thoughts on each student's minds, but as the luxury of knowledge came, the recognition of distinctions arrived and split the city down its center, following the murder of one of Amalie's blood child at the hands of another daughter she'd raised as her own. Angers and prejudices poured into the gaps, and established brotherhoods that fought to mull over the ideal path towards Enlightenment on their own.

Culture & Economy ✧ II

In an effort to ensure The Observatory's original intent remains fulfilled, Bermusia and the institution are established as a singular entity, and rather than contributions to the economy being made through academic outgoings, The Observatory facilitates economic endurance through student-necessitated vocations. Nobilities willing to sponsor enrollment are exempt from this, but it is absolutely required for students to enter a profession and contribute to the city's economy in order to attend. By this rule of give and take, Bermusia allows students to secure the same quality of education, even while residing on

different economic levels. Unfortunately, due to the city's free-reign market system, income groups continue to endure inevitably wide disparities between those fortunate by lineage or profession.

Bermusia's most significant economic ventures, outside of the education institution, is a diversity of woodland herb and spice exports exclusive to the Minor Ashieran range, with abundant deposits of precious minerals, and a proportionately untapped volume of timber found along its subalpine altitudes. Thanks to the city's establishment on the mountain range's fringe, forestry, agriculture, and grazing can be undertaken coequally, without rash impediments on the other due to weather or environment. Unfortunately, this also limits overall commitment to either without heading too far outside of city limits. Regardless, all opportunities supply attendees for The Observatory and their families an unparalleled chance to escape impoverishment within the grander cities of Ashiera and start anew as a part of Bermusia's electrum.

Vivid overlaps of Eresydonian and Ashieran cultures are rudimentary and revered aspects of Bermusia that define it forwards and backwards. Like a song written in the common language, intoned by an elf, plucked by a fae, and keyed by a beastman, Bermusia's prevailing architecture, cuisine, and local traditions are natively Ashieran, yet accented and adorned with an Eresydonian idiosyncrasy. By no means is the city an ideal or perfect melting pot of the two cultures, given its alignments and original plinth in late Sery, but by today's standards, it's the closest anyone has seen to a quintessential blend in centuries.

Cultural identities within the city and majority of the student populace is dominated by three junctioned brotherhood conventions formed not long after The Observatory's establishment. The Seekers of Levania, Harran, and Alruane. These three groups, modeled after the founder's three children, their heritage, and distinguished eruditions towards enlightenment, can be thought of as a gender-inclusive fraternity trifecta functioning as smaller political communities within The Observatory.

Many students and professors—even the Provost himself—align themselves with these covenants, however, due to the harsh volume of students pledged to each

one and a lack of proper, righteous leadership and supervision in each brotherhood, a rancorous atmosphere of prejudice and blatant execration has drowned these covenants and the city itself in racial tensions beyond immediate repair. Local policing guarantees bloodshed and corruption stays at a minimum, but every so often you'll find a guard or soldier with ties to either covenant that might be willing to turn a blind eye. Excessively foul developments are contained within The Observatory to avoid embellishments of Bermusia's illustrious designation as The City of Enlightenment. It wouldn't be right to call the city a warzone, but entering different locales as the wrong race or species and staying for too long, could cause one's expectation of life to shorten. Campus grounds are harshly monitored to civilize these covenants so its domains of learning are untainted, but there's no guarantee of a teacher withholding their biases either. These conventions operate without leadership, and work as an accumulation of wills and wishes. Entering is as simple as swearing an oath to seek enlightenment in the manner either of the founder's children did so themselves, so long as your species allows.

Politics ✧ III

Bermusia is governed primarily by a loose conglomerate of The Observatory's 7 headmasters—acclaimed professors who specialize in either Art, Philosophy, Politics, Literature, Religion, Mathematics, or History—and campus-wide professors currently in-attendance with the institution. Since 3591 CA, the position of Councilor representing Bermusia has been claimed solely by the institution's Provost, a senior professor and one of the 7 headmasters, elected biennially by either direct selection from the previous Provost, or by a ballot vote from current headmasters, excluding the Provost themself. To correct a corrupt inauguration, a majority headmaster vote of 5 or more can overrule the Provost's choice of admission.

Small decisions are facilitated by a direct democratic conference from which each member of the institution's staff, excluding the Provost and Headmasters, offer ballots of their stance on the issue and current headmasters interpret and set the majority vote into motion. Headmasters hold the exclusive right to discern and

decide against the majority's voice, so long as it is backed by the Provost themself, though it's extremely rare for such an occurrence. Large-scale, city-influencing issues and controversies are resolved through a 5-day debate between each of the 6 headmasters (excluding the Provost), observed and documented by scribes, and offered to the Provost who's designated the right to interpretation of the debate, as well as the final verdict. Names on debate documents are omitted, and Provost interaction with any individual aside from the appointed scribes during the 5-day period is absolutely prohibited.

In order to circumvent possible contradictions in political policies between the two nations it borders, Bermusia bases itself exclusively in Ashiera and adheres to the nation's civic guidelines. As an international zone, immigration in and out of the city can be freely exercised by both Eresydonian and Ashieran citizens without concern of regulation compliance, however, Bermusia retains criminal documentation from both nations and bars mercantile groups or banditry from entering.

Courses that explore the inner workings of foreign and local laws, and government structures, are tailored to teach from an academic objectivity in order to avoid clashes in student and staff ideologies.

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Geography & Climate ✧ IV

Bermusia's climate is drastically lower in regular temperature compared to the rest of Ashiera, as a result of its hiked altitude along the Sery-Eresydon Mountain Range, granting it an almost year-round winter seeped between heavy layers of snow and ice. With an average of 14 (F°) in the winter, and a high of 47 (F°) in the summer, winds are stronger than what most cities would even begin to see in the apex of their winter seasons.

CREATORS	TEMPLATE CREATORS	PROOFREADERS	ART CREDIT
@TwizzzyLurr	*@tamafry* *@cinnphony*	*@me*	(ill find it later) Header

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ADDITIONAL LOCATIONS

Be free to invent your own locations and scenes within reason. Just because it is not listed, does not mean it doesn't exist. If you wish for a locale to be featured as part of your level 40 perk, contact a loremaster to request an addition to this document.

✧ The Observatory ✧

More info on The Observatory can be found here.

✧ The Amanar March ✧

To the Northeast of Bermusia is the Ashiera-Eresydon border. The largest territory among these is the Amanar March, named after Amalie Amanar and now a holding of the Emperor Frederick Mercuria. After the passing of Amalie Amanar, a succession crisis threatened hostilities between the nations, as her heir wished to inherit the land under Asmonian jurisdiction. The land was ceded but proved inhospitable to humans due to the curse of Faliene, leaving it easily reclaimed by Eresydon in centuries' passing.

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Bermusia

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The Observatory ✧ I

The Observatory is an all inclusive renaissance-inspired education institution that exists as both the heart and soul of Bermusia itself. Established to amend the discrepancy in intellectual capacities and curiosities found in plebeians and nobility, The Observatory offers a vast array of humanism-focused courses taught by a vibrant volume and variety of instructors from both Eresydon and Ashiera alike. Stark overlaps in cultural contrasts and similarities are present in nearly every facet of the institution, and it's rare to find a single class attended by any one race.

Since its establishment back in 3216 CA, prior to its original founding as an orphanage, the intention for The Observatory was to offer an education that would normally only be available to lordlings and nobles, to those without a legacy to facilitate their studies. With such, classes are offered to any and all manner of people, noble heritage or not, without the need for auspicious monetary contributions. Enrollment costs are covered by student contributions to Bermusia's economy through employment opportunities hosted by The Observatory itself that are forever accessible to the students, so long as the demand for it in the city is present. It's even encouraged for enrolled members' families to immigrate into the city and reestablish themselves.

Offered classes in the Observatory revolve around 7 fundamentals of higher knowledge: mathematics, art, philosophy, history, literature, politics, and religion, but by no means are they as static in-practice as they appear to be on paper. Musical education, explorations of the spirit and mind, and unearthing of bygone traditions and deities are just a handful of the innumerous directions that each of these 7 fundamentals of higher knowledge can branch off towards within The Observatory.

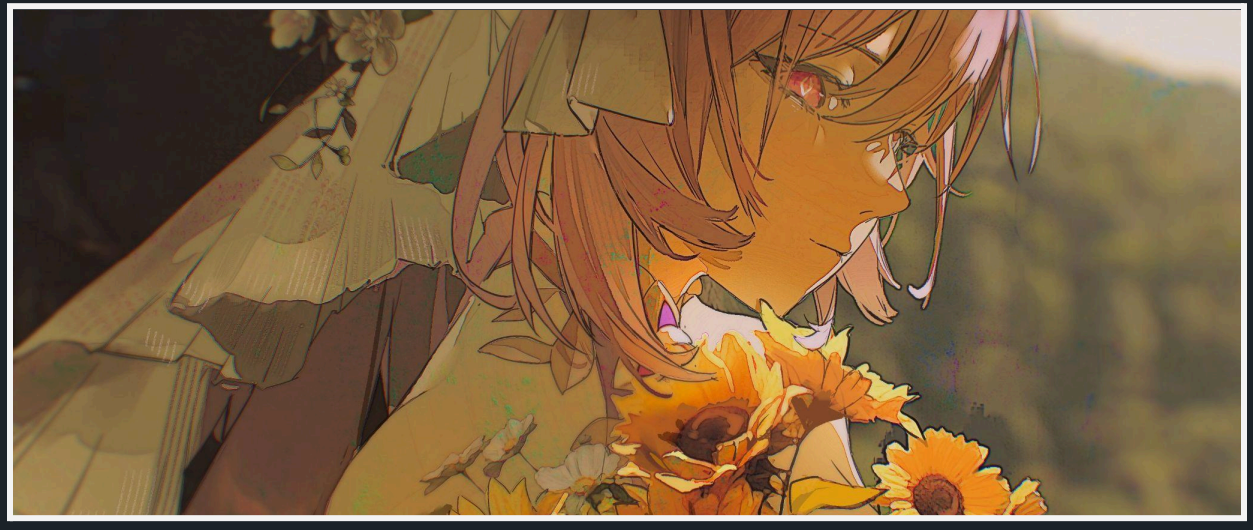
In contrast with the sweeping avenues of knowledge the school provides to its students, The Observatory refuses to educate its scholars on two premises that have proven to hinder man's advancements: magic and armaments. Throughout history, the improper and malicious use of magic and armaments have been conduits for countless wars and bloodthirsty conflicts, and The Observatory refuses to facilitate its teachings and aid in cultivating more. Staff and students are expected to find constructive and innovative solutions to their problems without the use of magic, and though it isn't outright barred from use, assuming it's utilized within rational reason, it is still heavily frowned upon to wield magic for any reason within the city as a whole.

The local government does employ soldiers with weapons and magical capabilities to safeguard its citizens and ensure civility amidst the vast varieties of people, but any individuals that aren't enrolled in the Observatory that are found entering the city with magical artifacts or weapons, will have them possessed for the length of their stay. Overt flaunting of magical capacities anywhere on city grounds can and will result in discipline, up to imprisonment.

Students admitted to The Observatory are given silver-coin insignias with a book and shovel chiseled above a cloud plume on the piece's front and the back to act as both proof of enrollment and a form of identification. These insignias are regularly checked by guards around entries and exits within campus grounds. As an institution committed to providing the less fortunate with higher knowledge, the insignia is a representation of man's ability to strive for a greatness beyond even the divine's, with only the tools and knowledge crafted and gained by man himself.

Observatory Covenants ✧ II

Seekers of Levania



The Seekers of Levania, shortened to Levania in most casual exchanges, named after the founder's eldest daughter, finds denizens primarily of Eresydonian descent as its populace. Levania was a suncourt fae known for her auspiciousness from birth, in both scholarship and thought, and stood above her siblings in every regard as the absolute intellect with no concerns for time brushing away her legacy. Her ties to companionship were morsel—promoted by an esteem unwilling to confide in anyone lesser than her—and Levania found indefinite solitude amidst the interplay of letters and numbers, causing her loss of self long before her siblings had lost their lives. The fairy's immortalization came about by a tome-bound generalization of arithmetic operations, a spectacle of dramatized horror novels, alongside an infinitude of theorems and formulas from which she spent her fleeing sanity and crippling isolation proving and disproving, one after the other, until disease had claimed her.

Despite her unsavory conclusion, The Seekers of Levania take after her use of selfhood-pride and thirst for competition to fuel their research and spur themselves towards enlightenment. Though you won't find many students or professors confessing to such a lurid, auxiliary tenant, Seekers of Levania are similarly known to abuse both the ambition to tower above others in cognitive prowess, as well as their expansive life-spans as fae ordinarily born of magical means, to ignite their wills. This covenant tends to carry the most division and widest dissonance in work-ethic among their members. Where one adherent might suffocate their schedule with competitions; challenging their peers, and shoveling hours of their time into studies for meager egotistical gain in the classroom, you might find another lazing about in their studies without even an inkling of concern, much less an immediate desire to bring their knowledge to

greater heights. Regardless of which side a Levania student resides on, the accomplishment of anyone who isn't one of them is met with cruel disdain and general abhorrence. Exhibiting any sort of pride before a Levania student is just as dangerous as approaching a wildfire

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Seekers of Harran



The Seekers of Harran, named after the founder's youngest son, has Ashieran natives as the mass of its populace, with humans, beastkins, and any other non-magical species finding community within the interlocked arms of their fellow scholar. Harran was a human known for his dexterous studies and vibrant wish to alter the world in a way that would outlive him tenfold, oftentimes resorting to drastic gambles and commitments that would leave him and his brothers-in-scholarship paralyzed with exhaustion and taxed with wear. Just like his sisters, however, Harran came to distinction through both, his discovery and restructure of religious dogmas—particularly the Sacryian Pantheon—through ceaseless toils alongside those closest to him. His almost enchiridic aptitude to draw in people based on individual struggles through sympathetic perceptions, was known to allow him to lead peers better than most war generals could lead their troops.

Harran students and staff take after this concept of achievement through hard-work and close collaboration with one's fellow man, and are by far the tightest knit, inclusive, and welcoming of the three, held together by the inferiority they share as ones with shorter lifespans and poor accessibility to

magic. Amidst his adherents you'll find students and peers confiding in and building off of each other, outside of even the classroom, like a colony of bees. Webs of Harran communities twist and intersect throughout the city and make it difficult for any single student to go without recognition by their fellow adherent student. Pride in one's companionship and brothers-in-scholarship is ultimately the essence of Harran students' leaps towards enlightenment, unfortunately, this ideology leaves many of its constituents adverse to working alongside those who are more fortunate in heritage or lineage. It wouldn't be rare to see a Harran professor grading these students with a leniency, and pushing harsh, unfair judgments down onto Levania students' work, but at its sharpest end, their temperament towards Fae is malicious to a default. Interaction with anyone outside of its adherents, outside of other beastkin and humans, is tutted about without mercy.

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Seekers of Alraune



The Seekers of Alraune, named after the founder's youngest daughter, gives community to Ashieran and Eresydonian scholars alike, and prides itself on a balance of companionship and solitude, and humility and ego. Alraune, unlike her earlier and later siblings, was the blood child of the founder; a mooncourt fae child amalgamated with humanity, yet familiar to neither. She was conceived without any claims to prominence in race, and her flesh found but fleeing comfort among pity-bound brotherhoods; an antonym of both. She persisted outside the status quo's margins, and was allowed to look upon the world without a lens filtering her gaze. The girl took pride in her labors, and followed after the erudition of her siblings to perpetuate towards enlightenment as a

conglomerate of individuals.

Anecdotes from her father depicted her as the pinnacle of rationality, and her works expressed much the same in their exploration and understanding of humanity, theorizing that people, regardless of essence at birth, are inherently good by nature, and may only ever contrast their good nature when the welfare of self is threatened in some manner. Alraune's history, however, underwent obscurity after her premature death ployed by her elder sister, affixing her work to her brother's narrative.

Compared to its sibling covenants, The Seekers of Alraune are the least populated, most racially inclusive, and lesser known of the three; very few students and staff are even aware of its presence, existing as simple speculations and rumors carried by the breeze. Alraune students, while sworn to secrecy, take after the young lady's archetypal strives for enlightenment by holding their studies and interactions with other students to a standard of impartiality. Tolerance and deferential yearns for knowledge that transcends social stigmas and earthly restrictions are the core characteristics that make up an Alraune adherent. Selection is decided exclusively by the Provost, who, by investiture into the position, must abide by their principles. Student qualifications for the covenant are variable to the Provost's beliefs, but so long as a previous oath for another brotherhood hasn't been made, and a degree of excellence in academic disciplines have been shown, anyone can swear oath to The Seekers of Alraune. Positions for The Observatory's Knight Order, [LORE] The Electra, are offered solely to its adherents.

Available Positions ✧ III

While there are no present restrictions for characters to take the position of a professor, so long as they're competent in what they teach, Headmasters are expected to be elites of the intellectual world and boast a profound knowledge of the subject they're aligned with. Requirements include having a 5+ year attendance as a student in The Observatory, maintaining a clear and clean record, and having innovated or established a new rule, concept, or theory for their

desired avenue of knowledge with proven academic quality and validity.

They do not have to be ground-breaking or reality-altering, however, they must contribute to their subject in a way that either allows people to build off of them, or provides new and relevant information. False information is still considered new knowledge, so long as it hasn't been proven incorrect yet. Headmasters will not lose their position eligibility if a concept, theory, or rule is proven incorrect after its establishment.

Please keep Axia's setting and time-period relevance in mind when constructing a headmaster and drafting up their contributions to The Observatory. We should not have OCs establishing things like Cell theory or The Electromagnetic Spectrum in Axia's day and age. Exceptions can be made, but they need to be run by a Loremaster or Cinn first in order to ensure worldly coherence.

HEADMASTER OF POLITICS	Yuvel Flohr [link]
HEADMASTER OF ARTS	Killian Von Lyon [link]
HEADMASTER OF MATHEMATICS	(Reserved)
HEADMASTER OF LITERATURE	Available talk to @Oisinnk to reserve
HEADMASTER OF PHILOSOPHY	Melite Loukoumidopoulos [link]
HEADMASTER OF HISTORY (Provost)	Lucas Indigo [link]
HEADMASTER OF RELIGION	Available talk to @Oisinnk to reserve

CREATORS	TEMPLATE CREATORS	PROOFREADERS	ART CREDIT
@TwizzzyLurr	*@tamafry* *@cinnphony*	*@me*	1st Portrait 2nd Portrait 3rd Portrait

The Electra ✧ I

The knight order of Bermusia—inspired (OwOC) after the Greek deity Electra—are a hand selected group of The Observatory's worthiest and most notable scholars, sworn to the protection of the Councilor, protection of the students, and the preservation of academic prosperity within Bermusia.

In accordance with the covenant—The Seekers of Alraune—and their expletive secrecy, The Electra do not exist to anyone outside of those bound to its seclusions, and each knight is mandated to wear a mask when operating within the guise of a knight to avoid exposing identities. The order takes from astral constellations to define each knight's repertoire, instead of mainstream or unorthodox magical practice in order to perpetuate the worthlessness of magic in the face of rational capacity; a principal concept for Bermusia.

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Enlightenment, Past Lives, and Rebirth ✧ II

"Enlightenment" is a relatively archaic concept for The Observatory that saw a decline in use and proper understanding after the murderous passing of the Founder's youngest daughter. For the Seekers of Alraune, it is perceived as the process from which an individual works to attain complete spiritual awareness through karmic balance and intellectual individualism fostered by an eternal cycle of death and rebirth. According to primordial traditions of Sery, every living man, beast, fae, and animal, endure this repetition until they've balanced their internal scale, and by association, attained the capacity to think beyond the confines of one's physical environment.

To be enlightened is to be absolved of all karmic liabilities that force living beings into the cycle of life, death, and rebirth, and while it isn't entirely necessary for academic disciplines to be explored in one's journey for enlightenment, reason, rationality, and understanding of the world around oneself have proven to facilitate spiritual awareness and moral clarity.

In other words, Karma is the cumulative 'value' of one's actions since birth, weighed against the 'debt' accrued from past lives. Harsh student misinterpretations of 'enlightenment' festered from the unkind relations brewed

between Bermusia's pinnacle covenants, Harran and Levania, have since twisted the concept to embody a fantastical state-of-mind reachable only through academic ventures, stripping the belief of its luster and turning it into nothing more than an eulogizing phrase for praise.

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Coupling the Past, The Present, and The Stars ✧ III

Knights of the Electra are born through a ritual that couples the chosen individual with one of their previous lives, and uses Drauncian constellations—ones that hold a resemblance to that individual's previous lives—to bring forth a coalescence of celestial body and earthly flesh.

The Provost, who orchestrates and oversees the ritual, takes his selection of soon-to-be-Electra to the summit of
institution's spire to overlook the stars, before ushering them to an entranced sleep. During this slumber, the Provost will come to them in a dream-like world enveloped entirely by scattered stars and an endless stretch of twilight. Discussing motives and shuffling through memories will take precedence, should the Provost be concerned for an individual's desires and morals, but ultimately will not sway his decision. So long as their oath is genuine, and made with The Provost's and Observatory's best interest, there will be no opposition.

People that have begun to approach enlightenment should feel a distinct gravitation towards different constellations that illustrate a past life of theirs, like a drifting tide brushing against their skin, and the strength of the pull is reflective of their past lives' closeness to their present. A life lived at the genesis of their rebirth cycle will spill weaker waves in comparison to lives lived near their current cycle. Electras are instructed to choose the constellation that feels to pull on them the strongest, to form a stronger bond to their body, and are forewarned that any chosen constellation that doesn't draw on them will likely result in their death.

It is for that very danger, that knight positions are available only to Seekers of Alraune, to ensure a constellation isn't chosen in poor faith and suffers the Provost any unnecessary student passing. Though it is possible for non-Alraune adherents to discern a pull from their surrounding stars, given that one's

proximity towards enlightenment is naturally immeasurable, The Provost will not take such a risk unless given divine indication of an individual's nearness towards enlightenment. Monks and monastic peoples are given exceptions in most cases, but if willing to accept blame for one's own death, he'll consider.

Reborn Flesh, and It's Prominence ✧ IV

The process of spiritual coupling between Constellations and Electras only affects the internal capacities of the individual, but has shown to produce some outward change given enough time has passed after the ritual. The Provost, for example, has had their soul coupled with Constellation Kaala Felis since adolescence, and has progressively began to exhibit feline traits physically, in the form of cat ears and a tail, alongside other alterations in appearance reminiscent of his constellation's icon. This isn't always the case, however.

For knights, spiritual coupling should provide them with an upsurge in every manner of physical capabilities, an extended lifespan (comparable to half-elves), alongside a new arsenal of "Empyrean Sonors:" conceptual abilities that take after their constellation's icon and mythological history. These abilities transcend the standard capacities of their icon and are embodiments of the human imagination's understanding of them, driven to fantastical heights. Usually manifested as physical weapons or ornamentation with properties unique to their constellation's figure, Empyrean Sonors can also manifest as symbolic or theoretical 'magic' that closely resembles normal magic, but neither carry mana nor require mana to use.

When deciding on a constellation, keep in mind that each Electra's Empyrean Sonor is dependent on the icon being illustrated. To have the most creative liberty, it is recommended to branch out of 2nd century Greek mythos and normative animal constellations, and consider making a constellation from scratch by establishing its own unique anecdotal folklore. Once the Sacryian Pantheon—The Ashieran Pantheon—has seen a reveal, they will become options for constellations as well.

Creativity is HEAVILY recommended. Electra abilities should not just be

stereotypical fantasy magic, weapons, or animal traits with “Empyrean Sonors” thrown on top of it. Don’t be afraid to ask for help brainstorming as well.

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Miscellaniosu ✧ V

To encourage diversity and to blur any lines that would hint at the presence of a knight order to Bermulgian citizens and students, there are no mandated uniforms, and Electras are encouraged to wear whatever they wish when on duty or missions. In that very same respect, Electras are allowed to seek out and expunge injustices in whatever manner they see fit, so long as it doesn’t affect the wellness of unaffiliated peoples.

Regular reports and transcripts of operations are expected, and due to their separation from normal policing entities, total transparency in one’s acts with the Provost is both mandatory and essential to guaranteeing their efforts are for the betterment of Bermusia.

(The Provost) Electra Serpus	Lucas Indigo [link]
(Captain) Electra Supernova	Melite Loukoumidopoulos [link]
(Vice Captain) Electra	
(Former) Electra Kaala Felis	Yuvel Flohr [link]
Available or Something	
Available or Something	
Available or Something	
Available or Something	