

SUBJECT: Graphic Design 1		GRADE: 9-12	
Unit Title: Elements of Design		Time Frame: 1 Semester	
UNIT OVERVIEW			
Students will learn and implement the elements of design.			
LRG SKILLS AND DISPOSITIONS		PA STANDARDS	
Communication & Empathy: Elements of Design (S2C)		3.5.9-12.A 3.5.9-12.K (ETS) 3.5.9-12.Z 3.5.9-12.CC 3.5.9-12.II	
COMPETENCIES		LEARNING TARGETS	
I can translate my design concepts into a problem-solving solution		● I can determine the best approach by evaluating the purpose of the design. ● I can optimize a design by addressing desired qualities within criteria and constraints. ● I can illustrate principles, elements, and factors of design.	

SUBJECT: Graphic Design 1		GRADE: 9-12	
Unit Title: Introduction to Design Software		Time Frame: 1 Semester	
UNIT OVERVIEW			
Students will be introduced to design software that will be utilized over the course.			
LRG SKILLS AND DISPOSITIONS		PA STANDARDS	
Adaptability: Introduction to Graphic Software (D1C)		3.5.9-12.A 3.5.9-12.K (ETS) 3.5.9-12.Z 3.5.9-12.CC 3.5.9-12.II	
COMPETENCIES		LEARNING TARGETS	
I can translate my design concepts into a problem-solving solution		- I can illustrate that there are multiple approaches to design. - I can illustrate principles, elements, and factors of design. - I can apply a broad range of making skills to their design process.	

SUBJECT: Graphic Design 1		GRADE: 9-12	
Unit Title: Design & Typography		Time Frame: 1 Semester	
UNIT OVERVIEW			
Students will demonstrate skills and abilities learned in previous units and learn about/ use typography.			
LRG SKILLS AND DISPOSITIONS		PA STANDARDS	
Resilience and Grit: Typography (D4C)		3.5.9-12.A 3.5.9-12.K (ETS) 3.5.9-12.Z 3.5.9-12.CC 3.5.9-12.II	
COMPETENCIES		LEARNING TARGETS	
I can translate my design concepts into a problem-solving solution		- I can illustrate that there are multiple approaches to design. - I can illustrate principles, elements, and factors of design. - I can apply a broad range of making skills to their design process.	