

### Analyzing animated films with The Hero's Journey

The Hero's Journey was developed by Chris Vogler, based on the work of Joseph Campbell

**Film:**

Stage in the Hero's Inner Journey	Film Component	Analysis--What do you think of this point in the film?
The call to adventure, also known as the call to action, can take many forms. Itl is an interruption to the hero's daily life—a threat to his livelihood, his loved ones, or his community.		
Refusal of the Call Scared to leave the comfort of everything he knows, the hero second-guesses accepting the call to action. The task seems daunting, and the outcome is unknown		
Supernatural Aid After the hero has accepted the call to action, his guide or magical helper comes to him.		
Crossing the First Threshold This is exactly what it sounds like—the moment when the hero officially begins her journey		
Belly of the Whale This is the point of no return. After the		

<p>hero has crossed the first threshold, she enters the belly of the whale—or the first real obstacle of the journey</p>		
<p><b>Trials</b> In the first step of the initiation stage, the <a href="#">protagonist</a> undergoes a series of challenges and tests that will kickstart his transformation into the true hero he is meant to become. It is common for the hero to fail a few of these tests before ultimately overcoming all of them</p>		
<p><b>Approach to the Innermost Cave.</b> Preparations are needed and might include maps, and reconnaissance to enter the cave.</p>		
<p><b>The Ordeal.</b> This is the greatest fear and most difficult challenge.</p>		
<p>The hero overcame the greatest fear and challenge to earn the reward</p>		
<p><b>The Road Back.</b> This stage is comprised of the</p>		

hero recommitting to complete the journey and accept the road back to the ordinary world.		
The Resurrection. This can be the most dangerous life-and-death ordeal for the hero and is the climax of the story.		
Return with the Elixir. The final reward after the hero was resurrected, purified, and has returned to the ordinary world.		

### Archetypes in the Film

Archetype	Who plays this Archetype in the Film? How do you know?	What do you think of this character?
<b>The Hero</b> Usually the main character – a person who needs to learn something in the story.		
<b>Mentor</b> A wise person or animal who provides guidance to the hero – usually giving him magical gifts or advice for the journey ahead.		
<b>Trickster</b> The “wise-fool” – someone who uses tricks and		

jokes to guide the hero		
<b>Shadow</b> Represents our darkest desire, untapped resources, or rejected qualities (Darth Vader)		
<b>Shapeshifter</b> A character who “changes appearance” to disrupt the adventure.		
<b>Herald</b> Issues challenges and announces coming of significant change – gets the story rolling.		
<b>Threshold Guardian</b> Protects the special world and its secrets from the hero – provides tests for hero to prove worth.		