

### Zorbo Fingers Elixir

(from Polyhedron Newszine #65)

This potent elixir is always found in single-dose containers. When quaffed, the imbiber is granted a zorbo's ability to gain the Armor Class of whatever is touched for 20 rounds. The character could gain an AC 7 from earth; AC 5 from wood; AC 3 from metal; or AC 0 from stone.

XP Value: 500

GP Value: 800