

# AirBall Association (ABA) Triple Draft Tournament League

### Overview

- 32 Teams Split into four 8 team leagues
- \$30 buy-in
- Hosted on Fantrax + Discord
- 9 Categories H2H
- 24 Roster Spots
- 12 Active Positions: G1, G2, G3, F1, F2, F3, C1, C2, G/F, G/C, F/C, Flex
- https://www.fantrax.com/newui/fantasy/joinLeague.go?leagueld=po6wk2wjmci0ymaf

# **Scoring Categories**

- Points
- Rebounds
- Assists
- Steals
- Blocks
- Three Pointers Made
- Field Goal %
- Free Throw %
- Least amount of Turnovers

### League Designation

We will use <a href="https://airballassociation.com/randomizer/">https://airballassociation.com/randomizer/</a> to randomize the 32 teams into four 8 team leagues and draft order. 1-8 are the Glove League in that draft order, 9-16 will be Downtown Freddie Brown League, 17-24 will be the Reignman League, 25-32 will be Big Smooth League. As we progress to the next stage, the draft order will be set according to the results in the previous session (see below).

## **Drafting and Season Flow**

Each 8 team league will draft separately to come up with their team for the initial 7 week session of the league. This will run October 21st - December 7th. You will play each other's team once. The top 4 from each league will make it to the 2nd round of drafting.

Once we determine the 16 top teams, they will be split into two leagues. The order of the next round will be determined by the order of finishing in the first leg. The Glove League and Downtown Freddie Brown League will feed into one semifinal league, the Reignman and Big Smooth leagues will feed into the other semifinal league. Whatever the order is, each team gets to pick their spot, so if the 3rd team wants to draft at #8, that is their right. The tiebreakers after winning percentage will be the number of categories won, the number of ties, worst starting draft position, and finally the overall league wins in the top 4 that advance. In the order described above, we'll alternate placing teams in the semifinal leagues one after the other. Once the teams and order are determined, we will immediately start the draft again during the two weeks surrounding the NBA Cup.

Draft 2 will take place from December 8th -> December 21st

Another 7 week session ensues where we again play each other's team once. The top 4 from each league will continue into the championship league where we draft one final time using the same draft ordering process to determine pick position.

This final draft will happen in the ONE week period around the NBA All Star game, From February 9th - February 15th. This draft will be sped up if needed to finish in time for the last leg. There will only be 3 scoring periods (2 weeks each) where we have an 8 team bracket tournament.

So we'll use the randomizer to fill in a standard 8 Team bracket

Feb 16 - Mar 1 = 4 matchups

Mar 2 - Mar 15 = 2 matchups

Mar 16 - Mar 29 = Final matchup

### Scoring Periods & Matchups

Weekly Scoring periods with daily moves and 4 game roster spot limits. The roster spot limits will force all teams to have no more than 48 games per team (12 positions @ 4 games per piece, this allows you to play a single player more than 4 if they happen to have a 5 game week, but they would only be eligible for 4 games at one position and another in a different position like playing a Guard at any of G1, G2, G3, G/C, G/F, or Flx.

During the final championship league, the roster limits are doubled since they are double weeks, so 8 games per roster spots are allowed.

### Free Agency

Daily roster moves are allowed.

### Free Agent Bid Money

No free agency, just the draft.

### Injured Reserve

No injured reserve, you have 24 players to draft, that should be enough.

### **Prizes**

A \$30 entry will give us a total purse of \$960. All money will be distributed as follows.

- \$15 x 16 teams = \$240 = If you make it to the 2nd leg of the season
- \$35 x 8 teams = \$280 = If you make it to the final leg of the season
- \$300 = 1st place in championship leg of the season
- \$140 = 2nd place in championship leg of the season

### Draft

Each draft will be a standard snake with a 3rd round reversal.

### No Trades

With such a short season, this is strictly a draft based league.

### Scoring / Roster Limits

There are 12 positions each with a 4 games cap per position per week.

- G1
- G2
- G3
- F1
- F2
- F3
- C1
- C2
- G/F
- G/C
- F/C
- Flex

# Shit I forgot

Check the settings in the fantrax system.