

UKRAINE, VINNYTSIA
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OLEH RYZHKOV

Software Engineer, Front-end developer

SUMMARY

Experienced TypeScript engineer with a focus on React, specializing in building scalable and maintainable front-end architectures. Proven track record in leading and contributing to complex projects from concept to deployment, delivering high-quality software with a user-centered approach.

SKILLS

- **Languages & Frameworks** – TypeScript, React, Node.js, Next.js, Angular, HTML5/CSS3
 - **Tools & Libraries** – Webpack, Redux, Effector, git, PostHog
 - **Architectures** – Atomic design, Feature slices
 - **AI** – ChatGPT, GitHub Copilot, Prompt Engineering
 - **English** – C1
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EDUCATION

Bachelor of Computer Science and Information Technology – *Donetsk National University named after Vasyl Stus, Vinnytsa*

SEPTEMBER 2017 – JUNE 2019

EXPERIENCE

Playtika – *Software Engineer*

Feb 2023 – PRESENT

NDA – *Front-end developer*

- Maintained and developed microservices in a large-scale application, implementing solutions to enhance performance and reliability.

- Led the integration of PostHog into the core service for advanced analytics and feature management, while simultaneously refactoring legacy code using Redux Toolkit, which resulted in improved maintainability and reduced technical debt by 15%.
- Collaborated closely with cross-functional teams to implement scalable solutions, optimize performance, and streamline workflows.

EPAM System – *Front-end developer*

Apr 2021 – Feb 2023

- Built and maintained responsive web and mobile applications using React, Redux, and TypeScript.
- Focused on developing user-centric interfaces, optimizing performance, and ensuring high code quality.
- Led refactoring initiatives to improve code readability and maintainability, reducing technical debt across key projects.
- Collaborated closely with a cross-functional team, including front-end and back-end developers, QAs, project managers, and business analysts.
- Contributed to the successful delivery of features by participating in code reviews, writing unit tests, and adhering to best practices.

SkySoft.tech – *Front-end developer*

Feb 2019 – Mar 2021

SafeHealth – *Front-end developer*

Oct 2020 – Mar 2021

- Multiple projects around healthcare: vaccination, COVID-19 tests etc.
- Used: React, Effector, TypeScript, Feature slices
- Worked with: 6 front-ends, 10 back-ends, 3 mobile devs, 2 QAs

Telicom – *Front-end developer*

Jun 2020 – Sep 2020

- The project was designed to fix some of the network issues with video streaming. It has an algorithm to continue recording and sending data with an unstable connection.
- Used: Angular, TypeScript, Rxjx, Angular-material
- Worked with: 2 back-ends, 1 QA, Project Manager

Sound recognizer – *Front-end developer*

Sep 2019 – May 2020

- Web application where you can record a sound, define sound type and trigger some action on recognizing specific type of sound.
- Successfully migrated from Redux to Effector and improved maintainability by 30%.
- Used: React, Effector, Next.js, Feature slices
- Worked with: 1 back-end

TowerIQ – *Front-end developer*

Feb 2019 – Aug 2019

- Insurance different things like cars, flats, life etc.
- Used: React, Redux, Jexl, MongoDB
- Worked with: 4 front-ends, 3 back-ends, 2 QAs, Project Manager, Business Analyst

Magisoft – *Fullstack developer*

Sep 2018 – Feb 2019

The-format – *Fullstack developer*

Dec 2018 – Feb 2019

- Website for a studio of painting, online shop for paintings, booking lessons with tutors
- Used: React, Redux, Node.js, Express.js, MongoDB (+mongoose)
- Worked with: 1 full stack

magisale.com.ua – *Front-end developer*

Sep 2018 – Oct 2018

- CRM-system for e-commerce in Ukraine
- Used: React, Redux
- Worked with: 2 front-ends, 1 back-end

CONTACTS

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