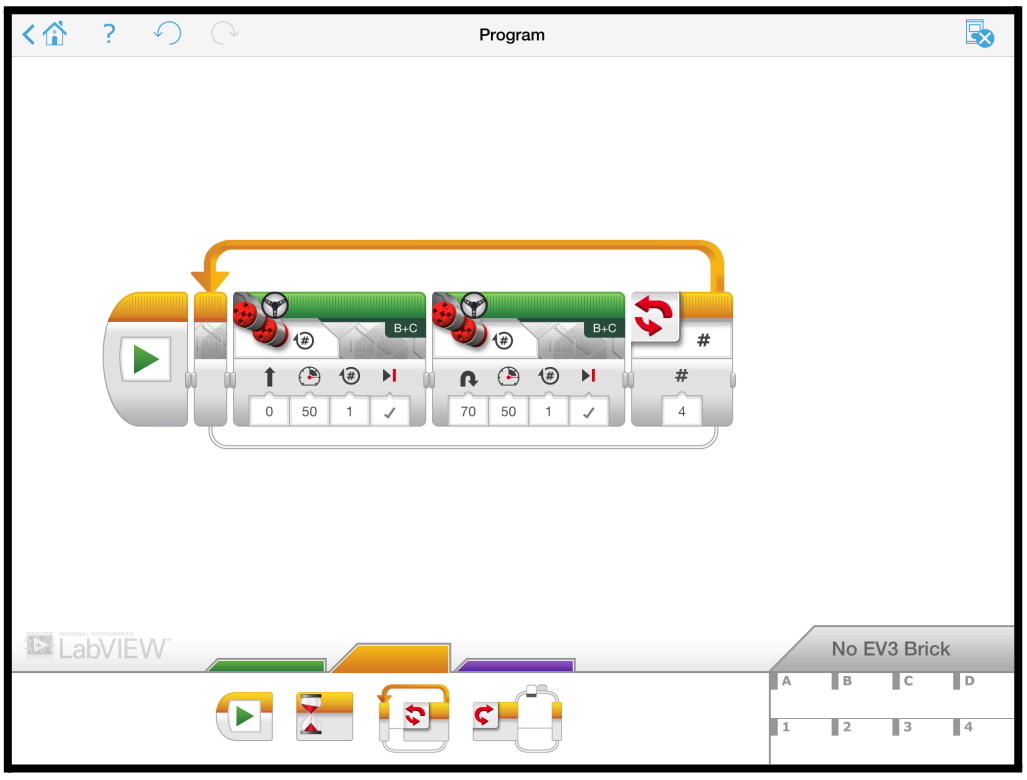
1 Lego Robotics

Use the iPad app Programming to make the lego robot move in a square.



2 Aurasma with Chatterpix

Open the App Aurasma



Hover the app over the picture to see it come to life

This was made by using Chatterpix



and iMovie to stitch them together

Use the iPad apps Chatterpix and iMovie to make your own talking object or image.

3 Beebot

Make your beebot follow the line

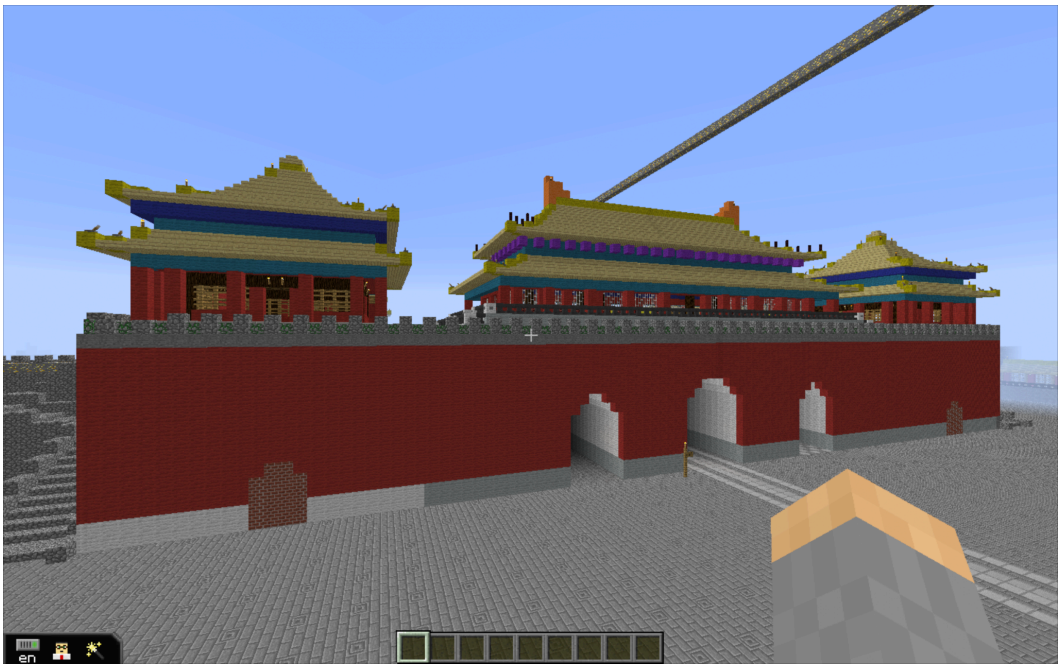


Beebot app

4 MinecraftEdu

Explore a detailed recreation of the Forbidden City.

Use the W A S D keys to move, and look around with the trackpad.



5 Stop Motion

Use the App stop motion to create your own stop motion movie.



or I Can Animate



You could

- retell a story
- explain a maths concept
- create an atom with electron swirling around
- show a sports strategy

6 Spaceteam

A game about communication

grade three used this app when they started their unit on communication

start the spaceteam app



Play spaceteam as a team and try and get

7 Coding

Download any of these apps and start playing or coding

Alex



Scratch Jnr



CargoBot



HopScotch



Daisy the dinosaur



Beebot App



The foos



Lightbot



8 Breakout

Use the clues to break into the box

9 Sonic Pics

Use the app Sonic pics to create a picture story



You could list lots of different ways that you could use Sonic pics in your class

Make sure you include a voice track

10

Maths Visible Thinking

Use the App Doodlecast Pro to create a video explaining what it means to multiply ½ by ¼



Don't just show how to solve the sum, actually explain the concept of multiplying fractions.

Doodlecast pro allows you to record what happens on the screen as well as voice.