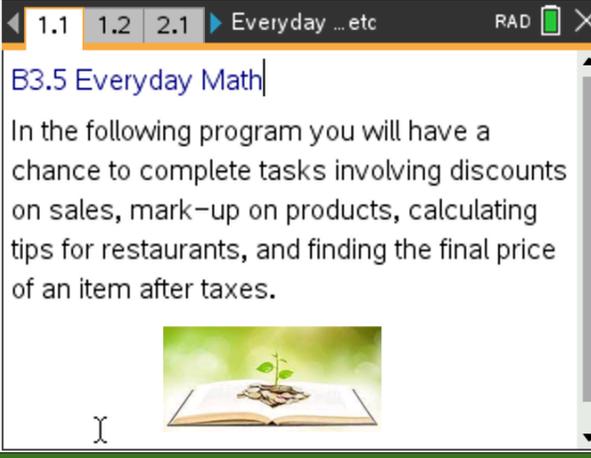
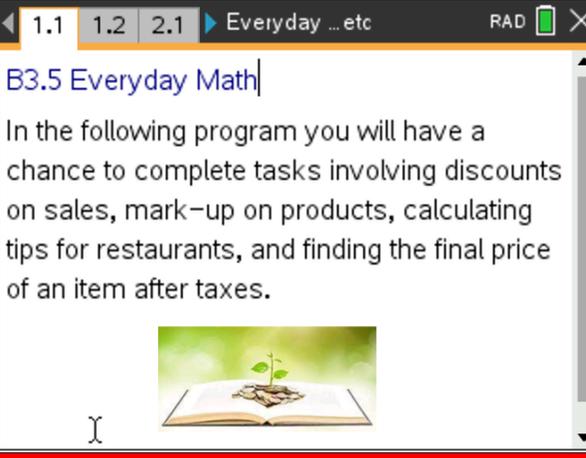
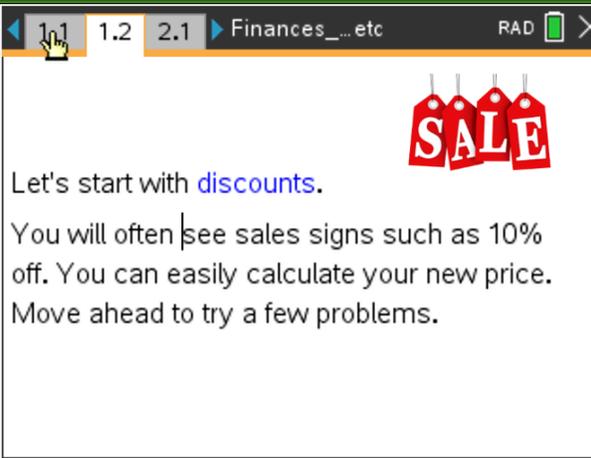
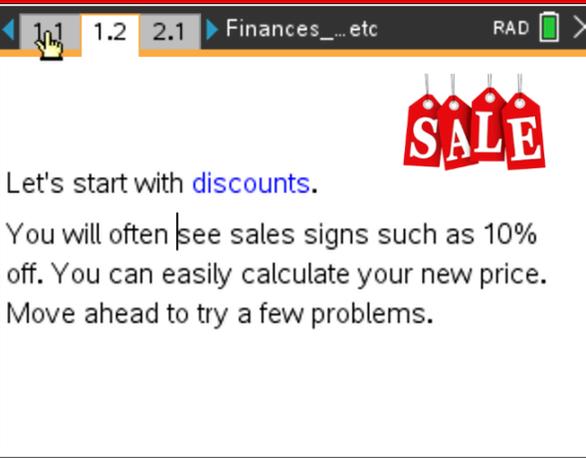
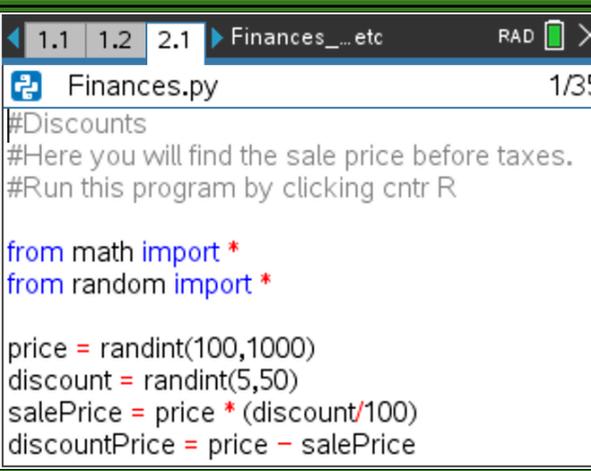
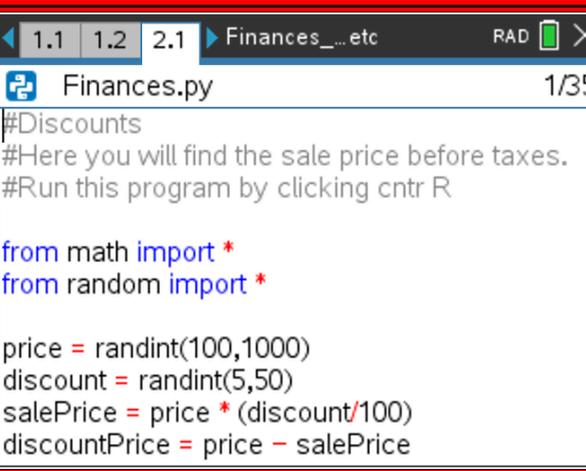


Everyday Math Side by Side

Here is a side-by-side comparison of images from each of the student and teacher tns files.

Student View	Teacher View
	
	
	

```
1.2 2.1 2.2 Finances_... etc RAD [ ] X
Python Shell 1/1
>>>
```

```
1.2 2.1 2.2 Finances_... etc RAD [ ] X
Python Shell 13/13
Roberto is shopping for a new bike. Pop's
Cycles has one he likes for $106.
The cycle shop has a sale where all bikes
are 35% off.
How much will Roberto have to pay for his new
bike?
Enter your answer: $68.9
That was the correct answer! Good Job!
$68.90
Move to the next page to continue.
>>>
```

```
2.1 2.2 2.3 Finances_... etc RAD [ ] X
discounts2.py saved successfully
from math import *
from random import *

price = randint(20,300)
discount = randint(5,50)
salePrice = price * (discount/100)
discountPrice = price - salePrice
discountPrice = round(discountPrice, 2)

print("Julia is going to buy a new swim suit for")
print("her upcoming competition. The local sports
```

```
2.1 2.2 2.3 Finances_... etc RAD [ ] X
discounts2.py saved successfully
from math import *
from random import *

price = randint(20,300)
discount = randint(5,50)
salePrice = price * (discount/100)
discountPrice = price - salePrice
discountPrice = round(discountPrice, 2)

print("Julia is going to buy a new swim suit for")
print("her upcoming competition. The local sports
```

```
2.3 2.4 2.5 Finances_... etc RAD [ ] X
Python Shell 1/1
>>>|
```

```
2.2 2.3 2.4 Finances_... etc RAD [ ] X
Python Shell 14/14
her upcoming competition. The local sports
shop has one she likes for $23.
The sports shop has a sale where all swim
suits are 8% off.
How much will Julia have to pay for her
new swim suit before taxes?
Enter your answer: $21.16
That was the correct answer! Good Job!
$21.16
Move to the next page to continue.
>>>|
```

2.3 2.4 2.5 Finances_... etc RAD

Next we will do price increases.



Stores will buy products at a cost (wholesale price) and mark them up by a percentage (retail price) in order to make a profit.

2.3 2.4 2.5 Finances_... etc RAD

Next we will do price increases.



Stores will buy products at a cost (wholesale price) and mark them up by a percentage (retail price) in order to make a profit.

2.4 2.5 3.1 Finances_... etc RAD

PricelIncrease.py 1/35

```
#Price Increases
#Here you will find the retail price before taxes.
#Run this program by clicking cntr R

from math import *
from random import *

price = randint(20,300)
increase = randint(5,50)
newPrice = price * (increase/100)
increasePrice = price + newPrice
```

2.4 2.5 3.1 Finances_... etc RAD

PricelIncrease.py 1/35

```
#Price Increases
#Here you will find the retail price before taxes.
#Run this program by clicking cntr R

from math import *
from random import *

price = randint(20,300)
increase = randint(5,50)
newPrice = price * (increase/100)
increasePrice = price + newPrice
```

2.5 3.1 3.2 Finances_... etc RAD

Python Shell 1/1

```
>>>|
```

2.5 3.1 3.2 Finances_... etc RAD

Python Shell 12/12

```
>>>from PricelIncrease import *
Thomas is selling board games in his store.
He buys the games for $41.
In order to make a profit, he needs to mark
the games up by 23%.
What will the retail price for the game?
Enter your answer: $50.43
That was the correct answer! Good Job!
$50.43
Move to the next page to continue.
>>>
```

```
3.1 3.2 3.3 Finances_... etc RAD [ ] X
increase2.py 1/35
#Run this program by clicking cntr R

from math import *
from random import *

number = randint(5,25)
price = randint(75, 250)
increase = randint(5,20)
newPrice = (price/number) * (increase/100)
increasePrice = (price/number) + newPrice
increasePrice = round(increasePrice, 2)
```

```
3.1 3.2 3.3 Finances_... etc RAD [ ] X
increase2.py 1/35
#Run this program by clicking cntr R

from math import *
from random import *

number = randint(5,25)
price = randint(75, 250)
increase = randint(5,20)
newPrice = (price/number) * (increase/100)
increasePrice = (price/number) + newPrice
increasePrice = round(increasePrice, 2)
```

```
3.2 3.3 3.4 Finances_... etc RAD [ ] X
Python Shell 1/1
>>>|
```

```
3.2 3.3 3.4 Finances_... etc RAD [ ] X
Python Shell 15/15
in quantities of 18.
The cost for his order is $110.
In order to make a profit, he needs to mark
each package up by 15%.
What is the retail price for each package of
pencils?
Enter your answer: $7.03
That was the correct answer! Good Job!
$7.03
Move to the next page to continue.
>>>
```

```
3.3 3.4 3.5 Finances_... etc RAD [ ] X
What about tips?



Often restaurants and fast food chains will
ask you if you want to leave a tip. Tips
usually range from 15% to 25%.
```

```
3.3 3.4 3.5 Finances_... etc RAD [ ] X
What about tips?



Often restaurants and fast food chains will
ask you if you want to leave a tip. Tips
usually range from 15% to 25%.
```

```
3.4 3.5 4.1 Finances_... etc RAD [ ] X
Tips.py 1/34
#Tips
#Here you will find how much of a tip you add.
#Run this program by clicking cntr R

from math import *
from random import *

price = randint(10,25)
increase = randint(15,25)
newPrice = price * (increase/100)
increasePrice = price + newPrice
```

```
3.4 3.5 4.1 Finances_... etc RAD [ ] X
Tips.py 1/34
#Tips
#Here you will find how much of a tip you add.
#Run this program by clicking cntr R

from math import *
from random import *

price = randint(10,25)
increase = randint(15,25)
newPrice = price * (increase/100)
increasePrice = price + newPrice
```

```
3.5 4.1 4.2 Finances_... etc RAD [ ] X
Python Shell 1/1
>>>|
```

```
3.5 4.1 4.2 Finances_... etc RAD [ ] X
Python Shell 11/11
>>>#Running Tips.py
>>>from Tips import *
You go to the coffee shop to get a drink
and a snack.The total bill is $19.
You want to leave a tip of 15%
What was your total bill?
Enter your answer: $21.85
That was the correct answer! Good Job!
$21.85
Move to the next page to continue.
>>>|
```

```
4.1 4.2 4.3 Finances_... etc RAD [ ] X
tips2.py 1/36
#Run this program by clicking cntr R

from math import *
from random import *

group = randint(5,10)
price = randint(50,150)
increase = randint(15,25)
newPrice = price * (increase/100)
increasePrice = price + newPrice
perPrice = increasePrice/group
```

```
4.1 4.2 4.3 Finances_... etc RAD [ ] X
tips2.py 1/36
#Run this program by clicking cntr R

from math import *
from random import *

group = randint(5,10)
price = randint(50,150)
increase = randint(15,25)
newPrice = price * (increase/100)
increasePrice = price + newPrice
perPrice = increasePrice/group
```

<p>4.2 4.3 4.4 Finances_... etc RAD 1/1</p> <p>Python Shell</p> <pre>>>></pre>	<p>4.2 4.3 4.4 *Finances_... etc RAD 25/25</p> <p>Python Shell</p> <p>Solange and her friends went to the local pizzeria. The total bill for the group was \$122. They leave a tip of 20%. If there were 10 people in the group, how much does each person pay? Enter your answer: \$14.64 That was the correct answer! Good Job! \$14.64 Move to the next page to continue.</p> <pre>>>></pre>
<p>4.3 4.4 4.5 Finances_... etc RAD</p> <p>Finally, let's look at the taxes you pay when you buy something.</p>  <p>In Ontario, there is a 13% tax (HST) on a large number of items that you buy. Different provinces have different amounts. Nova Scotia, for example, pays 15% whereas Alberta pays 5%.</p>	<p>4.3 4.4 4.5 Finances_... etc RAD</p> <p>Finally, let's look at the taxes you pay when you buy something.</p>  <p>In Ontario, there is a 13% tax (HST) on a large number of items that you buy. Different provinces have different amounts. Nova Scotia, for example, pays 15% whereas Alberta pays 5%.</p>
<p>4.4 4.5 5.1 Finances_... etc RAD 1/33</p> <p>HST.py</p> <pre>#Sales Tax #Here you will find the price after taxes. #Run this program by clicking cntr R from math import * from random import * price = randint(75,200) increase = 13 newPrice = price * (increase/100) total = price + newPrice</pre>	<p>4.4 4.5 5.1 Finances_... etc RAD 1/33</p> <p>HST.py</p> <pre>#Sales Tax #Here you will find the price after taxes. #Run this program by clicking cntr R from math import * from random import * price = randint(75,200) increase = 13 newPrice = price * (increase/100) total = price + newPrice</pre>

<p>4.5 5.1 5.2 Finances_... etc RAD 1/1</p> <p>Python Shell</p> <pre>>>></pre>	<p>4.5 5.1 5.2 Finances_... etc RAD 9/9</p> <p>Python Shell</p> <pre>>>>#Running HST.py >>>from HST import * Mac buys a new pair of shoes for \$161 What was Mac's total bill? Enter your answer: \$181.93 That was the correct answer! Good Job! \$181.93 Move to the next page to continue. >>></pre>
<p>5.1 5.2 5.3 Finances_... etc RAD 1/33</p> <p>*HST2.py</p> <p>#Run this program by clicking cntr R</p> <pre>from math import * from random import * price = randint(250,2000) ontIncrease = 13 ontPrice = price * (ontIncrease/100) + price nslIncrease = 15 nsPrice = price * (nslIncrease/100) + price difference = nsPrice - ontPrice</pre>	<p>5.1 5.2 5.3 Finances_... etc RAD 1/33</p> <p>*HST2.py</p> <p>#Run this program by clicking cntr R</p> <pre>from math import * from random import * price = randint(250,2000) ontIncrease = 13 ontPrice = price * (ontIncrease/100) + price nslIncrease = 15 nsPrice = price * (nslIncrease/100) + price difference = nsPrice - ontPrice</pre>
<p>5.2 5.3 5.4 Finances_... etc RAD 1/1</p> <p>Python Shell</p> <pre>>>></pre>	<p>5.2 5.3 5.4 Finances_... etc RAD 10/10</p> <p>Python Shell</p> <pre>>>>#Running HST2.py >>>from HST2 import * Bryinna buys a new pair of golf clubs for \$255. How much more would Bryinna pay in Nova Scotia instead of Ontario? Enter your answer: \$5.1 That was the correct answer! Good Job! \$5.10 Move to the next page to try a challenge. >>></pre>

5.3 5.4 5.5 *Financial ... etc RAD

CHALLENGE

Think of a question you could ask for one for one of the four types in this lesson (discounts, increases, tips, sales tax). You can even combine types such as the price of a pair of shoes on sale after taxes.

Use code from the lesson to create another problem.

Move ahead to see some steps to get you started.

5.3 5.4 5.5 *Financial ... etc RAD

CHALLENGE

Think of a question you could ask for one for one of the four types in this lesson (discounts, increases, tips, sales tax). You can even combine types such as the price of a pair of shoes on sale after taxes.

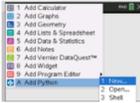
Use code from the lesson to create another problem.

Move ahead to see some steps to get you started.

5.4 5.5 5.6 Finances_... etc RAD

Steps

1. Insert a page
2. Choose "Add Python" and then "New"

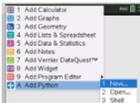


3. Give your program a name
4. Start creating your code

5.4 5.5 5.6 Finances_... etc RAD

Steps

1. Insert a page
2. Choose "Add Python" and then "New"



3. Give your program a name
4. Start creating your code