**Peer Review - Interactive Card**

**Pre-Review**
Creator's Name: ________________________________

One thing I want feedback on is... ____________________________________________

**Reviewer Section**
Reviewer’s Name: ________________________________

<table>
<thead>
<tr>
<th>Questions</th>
<th>Rating</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>There is at least one sprite that responds to user input (eg. keyDown, mouseDidMove)</td>
<td>✔</td>
<td>✗</td>
</tr>
<tr>
<td>The program updates at least three different sprite properties in the draw loop (eg. sprite.x, sprite.scale, sprite.visible)</td>
<td>✔</td>
<td>✗</td>
</tr>
<tr>
<td>The program uses at least one conditional that is triggered by a variable or sprite property (eg. sprite.y &gt; 300)</td>
<td>✔</td>
<td>✗</td>
</tr>
<tr>
<td>The program uses the counter pattern to change a variable or sprite property (eg score = score + 1)</td>
<td>✔</td>
<td>✗</td>
</tr>
</tbody>
</table>

**Free Response Feedback**

I like... ____________________________________________

__________________________________________________________________________

I wish... ____________________________________________

__________________________________________________________________________

What if... ____________________________________________

__________________________________________________________________________
Creator's Reflection

1. What piece of feedback was most helpful to you? Why?

2. What piece of feedback surprised you the most? Why?

3. Based on feedback, what changes will you make to your interactive card?