

{Do ghosts get sick?} +48 time *Requirements= Shouldra dreams sequence finished; Shut down factory (either way) and met Marae (get Pure Pearl or at least one Marae's Gift perk); level 16+. Activates when waking up. This event ends when time is up or when Shouldra is cured. If you take more than 48 hours, she is permanently lost. If successful, she can revert to her full human form before she turned herself into a ghost whenever she wishes (whenever you tell her to switch) (maybe she'll even be able to become pregnant?)

As you wake up, your body aches all over and you feel very hot. Trying to get up anyway, you find yourself unable to move. *Yeesh, Champ*, Shouldra says in your mind. *Overdo it much? I'm gonna go look around by myself. Find something to fuck or fuck with. I'll tell someone to come take care of you for the day.* With that, she exits your body. As she does, your body feels progressively better, and as soon as she is out, she crumples to the ground next to you. "*Wha? Why am I...?*" she mutters, suddenly looking at you, scared and desperate. [Dote] [Find help]

> [Dote] -1 time

You put her in your bed, and as you rush around camp for supplies to help care for her, you have a sudden thought. How would such mortal things make a ghost better? You have to admit you know next to nothing about ghosts. You need to find someone who knows about them, and as scared as Shouldra looked, it's a safe bet she doesn't know what's going on. Maybe Marae can help? {If Dominika magic event; talked to Quinn at least once} Maybe someone in Tel Adre can help, like (Dominika) ({or} Quinn)? {If Arian in camp} Maybe Arian? [Marae] [Dominika] [Quinn] [Arian]

> [Find help]

Putting her in your bed, you admit to yourself that you know nothing about ghosts, and it doesn't look like Shouldra will be of any help. So who would have such knowledge? Maybe Marae? {If Dominika magic event; talked to Quinn at least once} Maybe (Dominika) ({or} Quinn) over in Tel Adre? {If Arian in camp} Maybe Arian? [Marae] [Dominika] [Quinn] [Arian]

> [Dominika]

> [Quinn] -1

Recalling Quinn's monologue, and that he seems to love books so much, he may be able to help.

Upon reaching Tel Adre, with a plan in mind, you head straight for the tower. Heading inside, you are surprised. Quinn is nowhere to be seen! What to do now? [Wait] [Head out]

> [Wait]

Good thing you decided to wait, as less than a minute later, Quinn comes out one of the normally locked doors. You head towards him, but another thought comes to mind: should you tell him everything, or try to keep him none the wiser (Marae knows how most people would react to ghosts)? [Explain] [

> [Explain]-1

"My friend- a ghost- is... Something's wrong with her." He looks at you incredulously. "I thought, I mean... How many doctors would be able to help a ghost? Right? So I thought, maybe, since you're smart and all..."

"Firstly, you shouldn't trust ghosts. Second, if you do befriend a ghost, you should know what you're getting into. They are dangerous and unnatural things that-"

{Cor<=50} *"She's not a thing! She's my friend, and used to be a powerful mage! She had no other choice than to turn herself into a ghost! And now she's sick and scared because she doesn't know what's going on! ... and I am too."*

"I-I'm sorry..." he says, recoiling from your rather passionate interruption. "Wait, you said she was a powerful mage? That she turned herself into a ghost? No, that's impossible." Quinn straightens himself up a bit before continuing. "The spell was lost approximately 900 years ago. There were 4 mages who knew the spell, 3 of them, [Mordred], [Blaine], and [Houdini], died in the war between the kingdoms of [Worcestershire] and [Camelot] without passing it down to anyone, or being able to use it. The fourth was a mage in a village of the [TotallyRandom] kingdom, but it was overrun by demons. Her name was-"

"Shouldra."

His eyes bulge from their sockets and his jaw drops. "... You... She... She's still..." He takes a moment to calm down. *"Alright. I'll help."*

> [

> [Head out]

> [Marae]

> [Arian]