## Conceptual Curriculum Map (CCM)

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Content A	rea Family and Consumer Science	Course Fashion 1	Grade Level <u>10-12</u>		
Version 2: Curriculum Mapping in conjunction with Long-Term Outcomes					
Unit 1	Long-Term Outcomes/Transfer Goals:  Students will be able to independently use their learning to  TG1: Identify and evaluate careers within the fashion industry  GC: (Critical Thinking/Problem Problem-solving and Solution Finding): Engages in inquiry related to the provided problem, investigation, or challenge.  GC: (Creativity and Innovation/Presentation): Presents an idea or product in a well-crafted manner designed with a distinct style that is appropriate for the purpose and audience.  GC: (Collaboration/Articulated Thoughts): Articulates thoughts using specific evidence and reasoning in writing, speaking, and/or multimedia to meet an objective				
	Standards	Conceptual Overview	Rationale		
Careers in Fashion Classes - 5	NFSCE 16.1 Analyze career paths within textile apparel and design industries.	Students will be able to analyze careers in fashion. Students will also understand the global effects of the fashion industry.	Students need to understand the various careers available in the field of graphic design and what is expected of each position.		
Unit 2	Long-Term Outcomes/Transfer Goals:  Students will be able to independently use their learning to  TG1:evaluate the design features of textiles, apparel, and fashion merchandise in the fashion industry.  GC: (Critical Thinking/Problem Problem-solving and Solution Finding): Engages in inquiry related to the provided problem, investigation, or challenge.  GC: (Creativity and Innovation/Presentation): Presents an idea or product in a well-crafted manner designed with a distinct style that is appropriate for the purpose and audience.  GC: (Collaboration/Articulated Thoughts): Articulates thoughts using specific evidence and reasoning in writing, speaking, and/or multimedia to meet an objective  Standards  Conceptual Overview  Rationale				
Elements of	NFSCE 16.5 Evaluate elements of	Students will have an	Basic knowledge of		
Fashion Classes - 8	textile, apparel, and fashion merchandising.  NFSCE 16.3 Demonstrate fashion,	understanding of all the influences in our environment that affect clothing choices.	clothing construction and purpose to create their own garments		
	apparel, and textile design skills.				
Unit 3	Long-Term Outcomes/Transfer Goals:  Students will be able to independently use their learning to  TG1: identify, compare, and analyze the most common textile fibers.  GC: (Critical Thinking/Problem Problem-solving and Solution Finding): Engages in inquiry related to the provided problem, investigation, or challenge.  GC: (Creativity and Innovation/Presentation): Presents an idea or product in a				

	well-crafted manner designed with a distinct style that is appropriate for the purpose and audience.  GC: (Collaboration/Articulated Thoughts): Articulates thoughts using specific evidence and reasoning in writing, speaking, and/or multimedia to meet an objective			
The Feeling	Standards	Conceptual Overview	Rationale	
The Fashion Process	NFSCE 16.3 Demonstrate fashion, apparel, and textile design skills.	Students will be able to	Knowledge of where and	
Classes - 15	apparer, and textile design skins.	classify fibers, recognize fiber characteristics, and	how clothing is constructed in factories	
	NFSCE 16.4 Demonstrate skills	read and understand a	constructed in factories	
	needed to produce, alter, or repair	care label.		
	fashion, apparel, and textile			
	products. components of customer			
	service.			
Unit 4	Long-Term Outcomes/Transfer Goals:  Students will be able to independently use their learning to  TG1:use basic sewing skills for producing and altering textile products and apparel.  GC: (Critical Thinking/Problem Problem-solving and Solution Finding): Engages in inquiry related to the provided problem, investigation, or challenge.  GC: (Creativity and Innovation/Presentation): Presents an idea or product in a well-crafted manner designed with a distinct style that is appropriate for the purpose and audience.  GC: (Collaboration/Articulated Thoughts): Articulates thoughts using specific evidence and reasoning in writing, speaking, and/or multimedia to meet an objective.  Standards  Conceptual Overview  Rationale			
Clothing	NFSCE 16.3 Demonstrate fashion,	Students will know how	Providing hands-on	
Construction	apparel, and textile design skills.	to read a pattern and	experience in using	
Classes - 18		properly use sewing	patterns, hand and	
	NFSCE 16.4 Demonstrate skills	equipment to creatively	machine sewing in the	
	needed to produce, alter, or	construct garments and	construction of garments	
	repair fashion, apparel, and	projects.		
(5.1.)	textile products.			

(Delete rows as needed; Only use as many rows as the number of units across the course of a year/grade)