

The Official FNaF Maxmodelist Guidelines Document

A FNaF Community Project

Website and Docs: Changelog

Pending Changes linked [HERE](#)

v5.8.0 - New Top 1! (Nov 8, 2023)

- New top 1 added for both lists: [Hopeless Pursuit \(Verified by Kam\)](#)

v5.7.5 - List Team Update (Oct 30, 2023)

- List Team and Special Thanks updated

v5.7.4 - ML Top 50 Rerank (Oct 9, 2023)

- Minor update to Top 50 ranking for the Main List ONLY
Removed “50/50 Mode” from *UCN Uncapped AI Mods* from the Main List, it is now a UL Exclusive
- Replaced “4/20 Mode All Challenges” from *Five Nights at Candy’s 3 Deluxe* with “Rat & Cat Theater All Challenges”, and Raised to #15 on the Main List
- Placement Adjustments for Main List:
 - Lowered “Puppet Master All Challenges” => *Five Nights at Candy’s 3 Custom Night* to #3
 - Lowered “Suicide Mouse” => *FNaTI, But Dumb!* to #5
 - Raised “14/22 Mode” => *Tyke and Sons Lumber Co.* to #9
 - Raised “GRADUATION DAY” => *Shifts at Big Q’s* to #11
 - Raised “True Nightmare No Post Mortem” => *Oblitus Casa* to #14
 - Lowered “Tubby Terror” => *Five Nights at Tubbyland CN* to #17
 - Lowered “140/20 Mode” => *Insanity Custom Night* to #42
 - Raised “True Nightmare” => *Oblitus Casa* to #23
 - Lowered “Parasitic Pals” => *Playtime with Percy* to #35
 - Raised “Evil 7/20 All Challenges” => *FNaY: Ultra Deluxe!* to #41

- Lowered “30/20 Mode” => *Ultimate Custom Fortnite* to #43
- Lowered “True Showdown” => *Mr. Krabs’s Night of Terror* to #46
- Lowered “Hardest 8/20” => *Five Nights at Candy’s 2 Custom Night* to #47
- Lowered “8/20 Mode” => *Five Nights at Freddy’s: Lost Location* to #48

v5.73 - Minor placements and website fixes (Sep 29, 2023)

- “Hardest Chuck E. Cheese Show” => FNACEC: R, But Worse! has been lowered from #18 to #25 on the Main List, above “The Dreamscape All Challenges” and below “Parasitic Pals Aggressive AIs”
- “Hardest Chuck E. Cheese Show” => FNACEC: R, But Worse! has been lowered from #30 to #57 on the Unlimited List, above “Stage 05 at 0.5 Speed Deathless” and below “True Nightmare v1.1.1”
- Fixed the UL Primary page

v5.72 - Minor placements (Sep 28, 2023)

- Updated the thumbnail for “Suicide Mouse” => FNaTI, But Dumb!
- “GRADUATION DAY” => Shifts at Big Q’s has been lowered from #10 to #16 on the Main List, above “True Max Mode” and below “Funtime Gala Hard Mode”

v5.71 - Minor placements (Sep 24, 2023)

- Updated the stats for “Suicide Mouse” & “Nightmare at Disney” => FNaTI, But Dumb!
- “Nightmarionne Night” => Camera Custom Night has been lowered from #129 to #139 on the Main List, above “Quantum Quarry” and below “20/20/20/20”
- “Nightmarionne Night” => Camera Custom Night has been lowered from #177 to #183 on the Unlimited List, above “Quantum Quarry” and below “Jane Doe”

- "Neverending Nightmare" => CECR: Charmified! has been raised from #15 to #14 on the Main List, above "Tubby Terror" and below "140/20 Mode"

v5.7.0 - Minor placements & fixes (Sep 21, 2023)

- "Hardest 8/20" => Five Nights at Candy's 2 Custom Night has been placed at #43 on the Main List, above "Somniphobia Hard Mode" and below "8/20 Mode"
- "Hardest 8/20" => Five Nights at Candy's 2 Custom Night has been placed at #67 on the Unlimited List, above "Nightmare at Disney" and below "8/20 Mode"
- "8/20" => Five Nights at Candy's 2 Custom Night has been placed at #72 on the Unlimited List, above "Golden Freddy V. Hard" and below "Hardest The Main Show"
- "Hardest Rat & Cat Theatre" => Five Nights at Candy's 2 Custom Night has been removed from the Main list now with the addition of "Hardest 8/20"
- "Thug Shaker" => Five Nights with Thug Hunters has been placed at #19 on the Main List, above "Bonus Mode" and below "Hardest Chuck E. Cheese Show"
- "Thug Shaker" => Five Nights with Thug Hunters has been placed at #37 on the Unlimited List, above "140/20 Mode" and below "12/20 Mode"
- Fixed the game's version on all the "Five Nights at Candy's 2 Custom Night" & "Camera Custom Night" modes in all lists
- "Nightmarionne Night" => Camera Custom Night has been placed at #129 on the Main List, above "Impossible Mode" and below "The Main Attraction Hard Mode"
- "Nightmarionne Night" => Camera Custom Night has been placed at #177 on the Main List, above "13/999 Mode" and below "Full Moon Hard Mode"

v5.6.8 - Minor placements (Sep 15, 2023)

- "Hardest Ringing Nightmare" => Five Nights at Candy's 2 Custom Night has been lowered from #43 to #45 on the Main List, above "Evil 7/20 All Challenges" and below "Golden Theater Hard Mode"

v5.6.7 - Minor placements and fixes (Sep 13, 2023)

- "Hardest Ringing Nightmare" => Five Nights at Candy's 2 Custom Night has been placed at #43 on the Main List, above "Somniphobia Hard Mode" and below "8/20 Mode"
- "Hardest Ringing Nightmare" => Five Nights at Candy's 2 Custom Night has been placed at #73 on the Unlimited List, above "Somniphobia Hard Mode" and below "Chuck E. Cheese Show"
- "Ringing Nightmare" => Five Nights at Candy's 2 Custom Night has been placed at #80 on the Unlimited List, above "Portrait Show Hard Mode" and below "Golden Theater Hard Mode"
- "'Grand Finale" => Those Nights at Random's: Rebooted has been removed from the Main List (Extended) because it was lowered from #138 to #222

v5.6.6 - Minor placements and fixes (Sep 13, 2023)

- "Clanging Catastrophe Burned" => Vent System Custom Night has been raised from #42 to #40 on the Main List, above "30/20 Mode" and below "True Nightmare v1.1.1"
- Fixed some issues on the UL Primary list
- "Hardest Rat & Cat Theatre" => Five Nights at Candy's 2 Custom Night has been placed at #62 on the Main List, above "True Nightmare v1.0.1" and below "Yellow Bear Hard Mode"
- "Hardest Rat & Cat Theatre" => Five Nights at Candy's 2 Custom Night has been placed at #93 on the Unlimited List, above "2nd Date (Hard Mode)" and below "Yellow Bear Hard Mode"
- "Rat & Cat Theatre" => Five Nights at Candy's 2 Custom Night has been placed at #97 on the Unlimited List, above "All 100%" and below "Funtime Gala"

v5.6.4 - Fixed stats (Sep 12, 2023)

- Changed the verifier of “All Out Mode” =>Five Nights At Wario's Return To The Factory 2 MLS Edition The Nightmare House
- Changed the developer & thumbnail of The Abandoned Factory 0: Nevermore in “9/20 Mode” (UL Extended)
- Changed the verifier, developer and version of “7/20 Mode” => Five Nights at Candy's 1 Custom Night (UL Extended)

v5.6.2 - Minor placements (Sep 11, 2023)

- "A True Nightmare Ticketless" => DVloper’s UCN has been raised from #30 to #23 on the Main List, above "Parasitic Pals Aggressive AIs" and below "Grim Reaper"
- "ROAD OF DOOM" => Road Of Doom: Danger Zone Edition has been added to #149 on the Main List, above "Invisible Rat Race" and below "6/20 Mode Week 1"

v5.6.0 - New placements, List Team Updates and many more (Sep 11, 2023)

- All updates made on the list since July 21 have been added to the website, on both lists;
- Updated the Community page to see the “20 Days, 20 Legacy Max Modes” and the “The Max Modes Alphabet” events;
- Updated the Unverified Modes page for more recent progress of all modes present;
- Updated the List Team page to reflect new staff changes

v5.5.0 - Small Fixes (Sep 11, 2023)

- Fixed some issues with duplicated sections
- Updated the List Team again
- Added some documents to the Records page

v5.4.2 - List Team Updates (Aug 28, 2023)

- Updated the List Team page to reflect new staff changes

v5.4.1 - Fullscreen Concise List Buttons (Aug 26, 2023)

- Added buttons to the Concise pages + Stats Viewer page to view them in fullscreen
- Added a link to this changelog doc onto the Footer of the website
- Added the changelog and pending changes doc to the Resources page

v5.4.0 - List Team and Concise List Update (Aug 24, 2023)

- Updated the Concise Lists and Stats Viewer UI to allow for Filtering. It now uses Google Looker Studio to collect its data. If the data on the Concise Pages or Stats Viewers from this point on are not up to date, it just means we need to hit the “refresh” button on our end.
 - List Team page updated to reflect new staff changes
 - 2 new areas added to the List Team page, one for the Leaders, and one for Founders of the list
 - Fixed the Homepage, Site Name, and Favicon
 - Misc fixes and adjustments
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v5.3.4 - Rearranging (Jul 18, 2023)

- Various fixes to the site.

v5.3.3 - A Few Placements (Jul 17, 2023)

- "Nightmare at Disney" => "FNATI, But Dumb!" has been added at #27 on the Main List, below "True Mayhem Hard Mode" and above "Chaotic 21".
- "Hardest Anomaly Night => FNaf: Revamp" has been raised up to #131 on the Main List, below "Demonetize" and above "All 20 Act 1".

v5.3.2 - UML Page Update (Jul 12, 2023)

- The UML Page was updated to reflect the actual UML here.

v5.3.1 - Bugs (Jul 8, 2023)

- Bug and text fixes.

v5.3.0 - Many Placements Added to Website (Jul 8, 2023)

- "Corrupted Chaos" => "Corrupted Purgatory" has been added at #38 on the Main List, below "Golden Theater Hard Mode" and above "Golden Freddy V. Hard 1.11".
- "Impossible Mode" => "Watch Your Nightmares (FNAF 4 With Cameras)" has been added at #43 on the Main List, below "Yellow bear" (JOLLY 3: Chapter 1) and above "12/20 Mode" (King of Mukbang)
- "Evil 7/20 All Challenges" => "FNaY: Ultra Deluxe!" has been added at #39 on the Main List, below "Corrupted Chaos" and above "Golden Freddy V. Hard 1.1.1", also replacing "Evil 7/20" on the Main List.
- "Burning Pizzeria Hard Mode" => "FFPS CN" has been added at #77 on the Main List, below "A Daredevil's Trial" and above "Golden Freddy" (Fazbear Entertainment: Storage).
- "Burning Pizzeria" => "FFPS CN" has been added at #137 on the Unlimited List, below "MACRO-GAME" and above "Golden Freddy" (Fazbear Entertainment: Storage).
- "7/20 Mode" => "Five Nights at Freddy's: The Beginnings" has been added at #92 on the Main List, below "7/20 Mode (Maggie's 2)", and above "70/20 Mode".
- "5/20." => "JOLLY 2" has been moved to #49 on the Main List, below "All 100%" and above "6/20 Hard Mode".
- "Burning Memory" => "FNaC 2 Custom Night" has been added at #9 on the Main List, replacing "7/20 All Challenges".
- "5/20." => "JOLLY 2" has been added at #39 on the Main List, below "Golden Freddy V. Hard v1.11" and above "Cake Night".
- "Bonus mode" => Slendrina's Freakish Friends and Family Night has been added at #17 on the Main List, below "True Max Mode" and above "Tubby Terror";
- "Tubby Terror" => Five Nights at Tubbyland CN has been added at #18 on the Main List, below "Bonus mode" and above "Ticketless Nightmare";

- "8/20 Mode" => Five Nights at Freddy's: Lost Location has been added at #34 on the Main List, below "30/20 Mode" and above "A True Nightmare Ticketless";
- "5/20 Heavy Containment Zone" => SCP: Observer has been added at #52 on the Main List, below "2nd Date (Hard Mode)" and above "Final Night All Challenges"
- "ON THE RUN" => "The Abandoned Factory: Gears of Entropy" has been added at #54 on the Main List, below "Final Night All Challenges" and above "18/20 Mode"
- "Evil 7/20" => FNaY: Ultra Deluxe! has been added at #57 on the Main List, below "15/20 Mode" and above "8/20 Mode"
- "4/20 Light Containment Zone" => SCP: Observer has been added at #60 on the Main List, below "Golden Freddy V. Hard" and above "The True Nightmare"
- "Lunatic Mode" => MLS NEEDS TO POWER THE TRAIN has been added at #73 on the Main List, below "True Mayhem" and above "A Daredevil's Trial"
- "Jane Doe" => Five Nights at Roblox Retold has been added at #102 on the Main List, below "All Out Mode" and above "10/20"
- "The Stalking Friends" => The Midnight Diner as been added at #109 on the Main List, below "Insane Mode #2" and above "Lured Night 2 No Powerups"
- "7/20 Mode " => Five Nights With Bud: Rebooted as been added at #125 on the Main List, below "Nightmare" and above "All 20 Act 1"
- "All 20 Act 1" => Trollface Fun Place Reopened as been added at #126 on the Main List, below "7/20 Mode" and above "4/20 Normal Shift"
- "Night 7: Non-Cannon Chaos" => FNAF Rewritten: '87 s been added at #147 on the Main List, below "Ultra Golden Freddy" and above "Hardest Anomaly Night"

v5.2.2 - Bugs (Jul 8, 2023)

- Bug and text fixes.

v5.2.1 - Bugs (Jul 7, 2023)

- Bug and text fixes.

v5.2.0 - AwesomeTable Fix (Jul 6, 2023)

- Fixed Concise Listing being weird and expiring for people, made it a Google Chart instead. Prolly gonna find a better solution in the future.
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v5.1.2 - Bugs (Jul 2, 2023)

- Bug and text fixes.

v5.1.1 - Bugs (Jul 1, 2023)

- Bug and text fixes.

v5.1.0 - Major Fix Update (Jul 1, 2023)

- Lots of fixes were done here, especially for the UML page.
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v5.0.2 - Bugs (Jun 29, 2023)

- Bug and text fixes.

v5.0.1 - Bugs (Jun 28, 2023)

- Bug and text fixes.

v5.0.0 - The “Sites” Update (Jun 28, 2023)

- We've spent the last 2 weeks crafting and porting the site over manually from WiX to Google Sites. Believe it or not, Google Sites is way easier to use, and more than one person can edit it at once!! We are super excited to share this project with you all, it means a lot to me, the team, and everyone else involved. Special thanks to Iaon for the idea of porting, Shosela for being an amazing proofreader, Czar for grinding out list placements, and the rest of the team for their support. Thank you all for your unwavering support for this project!
- Rules doc was finished here as well.

v4.2.6 - Bugs (Jun 25, 2023)

- Bug and text fixes.

v4.2.5 - Bugs (Jun 9, 2023)

- Bug and text fixes.

v4.2.4 - Bugs (Jun 2, 2023)

- Bug and text fixes.

v4.2.3 - Bugs (May 31, 2023)

- Bug and text fixes.

v4.2.2 - Bugs (May 31, 2023)

- Bug and text fixes.

v4.2.1 - Bugs (May 31, 2023)

- Bug and text fixes.

v4.2.0 - Maxathon Update (May 31, 2023)

- As we draw closer to the start of the MML Maxathon, I have released update v4.2 for the MML website! Along with this, an awesome NEW LOGO has been created by @SirFiftyFive, and we're extremely happy to debut it today. Thank you all for your continued support, and I wish you guys the best of luck on the Maxathon!

v4.1.2 - Bugs (Apr 29, 2023)

- Bug and text fixes.

v4.1.1 - Bugs (Apr 28, 2023)

- Bug and text fixes.

v4.1.0 - Plenty of Placements and Rule Enforcement (Apr 28, 2023)

- List Update v4.1.0 has been released! Hope you all enjoy the new modes that were added. Alongside this release is a COMPLETE reranking of the Unlimited List, a rework to some pages, a link to the Unverified Modes List, a link to the Rejected Modes Document, and more.
 - In addition to this update, there are a few new important details to touch on. As of late, we as a team have made the decision to act more strictly in accordance with the server-rules. Previously, rules that were not enforced as much will be enforced more now, in an effort to make this space a positive and non-toxic place to be. Admins also were shuffled around a bit (and will be shuffled more in the future as well), please continue to treat them with respect. Don't be afraid to go to them if you have questions, or need help (I won't always be here or active, as I focus mainly on the Website/List itself, as well as my other IRL/online commitments).
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v4.0.2 - Bugs (Mar 14, 2023)

- Bug and text fixes.

v4.0.1 - Bugs (Mar 13, 2023)

- Bug and text fixes.

v4.0.0 - The “Resources” Update (Mar 13, 2023)

- List Update 4.0.0 is out! Please enjoy, this update took quite a while (about 2 months) due to lots of modes getting added, docs getting reworked, and the format for most of the site getting revamped! You can expect 4.1 in about a week, with more modes, a revamped Placement Rules document and website page, and more. Thank you all!
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v3.1.2 - Bugs (Jan 3, 2023)

- Bug and text fixes.

v3.1.1 - Bugs (Jan 2, 2023)

- Bug and text fixes.

v3.1.0 - Some Adjustments (Jan 2, 2023)

- Major bug and text fixes.
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v3.0.2 - Bugs (Dec 26, 2022)

- Bug and text fixes.

v3.0.1 - Bugs (Dec 25, 2022)

- Bug and text fixes.

v3.0.0 - 150 Modes on Both Lists (Dec 25, 2022)

- Maxmodelist Website v3.0 is officially out! With this update, the website now has links to the Game Jolt community, and YouTube channel. The modes now go to 150 before hitting the legacy list (so that we can deal with the huge volume of modes). AND, we've added a new document in the Resources page, called "Strategy Links Document". We will be updating this doc over time, with new and unique strategies for those who want strategies but aren't in the server to find them. There's also a new form you can use to submit them, linked on the site, in the server, and in the document. Thank you all for being so patient, and have a very Merry Christmas!
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v2.6.3 - More Placements (Dec 11, 2022)

- About 7 (8) new modes have been added, and we have a pretty new top 10 (FN AC lol)! The Unverified Modes tab is fixed and now is up to date. Enjoy!

v2.6.2 - Bugs (Dec 10, 2022)

- Bug and text fixes.

v2.6.1 - Bugs (Dec 10, 2022)

- Bug and text fixes.

v2.6.0 - Good Deal of Placements (Dec 10, 2022)

- About 10 new modes have been added, and a new top 1 is on the Unlimited List! List Team has also been updated to reflect how it is currently. Enjoy!
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v2.5.2 - Bugs (Nov 21, 2022)

- Bug and text fixes.

v2.5.1 - Bugs (Nov 20, 2022)

- Bug and text fixes.

v2.5.0 - Small Fixes to Pages 3 + Submissions Open (Nov 20, 2022)

- Submissions unlocked, will take a while for us to go through them.
 - A few pages were adjusted.
 - Bug and text fixes.
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v2.4.0 - Small Fixes to Pages 2 (Nov 6, 2022)

- A few pages were adjusted.
 - Bug and text fixes.
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v2.3.0 - Small Fixes to Pages 1 (Nov 5, 2022)

- A few pages were adjusted.
 - Bug and text fixes.
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v2.2.0 - Official Website Release Update (Nov 2, 2022)

- The finalized list website has been finished and fully published.

- Overhauled the entire website look, added new graphics (thanks to Walug), and a bunch of other cool stuff.
- The ENTIRE Main List has been added to the website. Links for direct pages/records still needs to be finished, which shouldn't take too long (adding the ML was the true hard/tedious part)
- The Stats Viewer and Master Data Sheet has all verifiers added, and most players who have submitted records.
- Created the Unverified Modes page; go here to find modes unverified.
- Updated the list team page to reflect the current team.
- Overhauled the entirety of the placement rules for BOTH lists.
- Did some housekeeping/bug fixing in the site and the links, will still need you guys to test it out for me once it's live.
- Add/create all dedicated list pages to the site + link them to their ML entries.
- Create new entries on the records tab for the new modes (modes below 50 on ML only)
- Modes now go to 150, for both pages.

v2.1.1 - Bugs (Sep 26, 2022)

- Bug and text fixes.

v2.1.0 - Many Placements (Sep 15, 2022)

- Tons of additions, changes, and a few small updates for the site itself.

v2.0.0 - Website Alpha Release for Team (Aug 31, 2022)

- The first major release of the MML Website, on WiX. The documents have been finalized, the Main and Extended pages being worked on, and player bios being constructed. Currently, access to the website is exclusive to the list team. When every page is finalized, that is when everyone will be able to access it.

v1.6.0 - List Documents are Complete (Jul 15, 2022)

- A major update in which the list now has areas for more than just first victors! You can now hover over a first victor to see other victors of the same modes, with YouTube links! Unfortunately, there will not be hyperlinks until the website is complete, so you must copy and paste them into a browser to see them. From now on, you are required to submit your OWN completion videos, along with the date of completion, if you want your completion on the list. MAJOR updates will be pinned in #chaneglog so stay tuned for more. Minor updates will not be listed in this channel (will be listed on the list, but here a minor update is represented by an addition or move of a max mode).

v1.5.0 - List Documents are Complete (Jul 15, 2022)

- A major update in which the list was pretty much completed. All placements have been added, and confirmed. The entire top 11 also has victor sections, where if you hover over the box of the first victor for each entry of the top 11, you can see all of that mode's current victors. This will eventually be added to every single mode, but for everything past top 20, it will require people to submit their OWN completion videos, along with the date of completion, if you want it on the list. MAJOR updates will be pinned in #chaneglog so stay tuned for more. Minor updates will not be listed in this channel (will be listed on the list, but here a minor update is represented by an addition or move of a max mode)

v1.4.0 - List Shortened to 50 Placements (Jul 13, 2022)

- A major update in which the list was nearly COMPLETELY overhauled. The list has been shortened to 50 placements again, and has been categorized into the "Main List" and "Extended List". There are now 4 tabs at the bottom of the document, to toggle between "Main List", "Extended List", "Legacy List", and "Modes to Add". This is how the list will stay for the foreseeable future, until the website is complete. There are also 45

modes confirmed, with about 5 more left to add. Once all of the list slots are fully filled, it will mark v1.5 of the list. MAJOR updates will be pinned in #chaneglog so stay tuned for more. Minor updates will not be listed in this channel (will be listed on the list, but here a minor update is represented by an addition or move of a max mode).

v1.3.0 - Organization and Categorization (Jul 13, 2022)

- A major update in which the list was updated to have better categorization and organization. Under the main 75 slots, there are 2 categories for possible entries to be added, as well as entries pending addition. MAJOR updates will be pinned in #chaneglog so stay tuned for more. Minor updates will not be listed in this channel (will be listed on the list, but here a minor update is represented by an addition or move of a max mode).
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v1.2.0 - Mode Cap Increased to 75 (Jul 12, 2022)

- A major update in which the list was extended to 75 placements. This makes room for more placements, and allows for more people to see the rankings of easier modes. More modes were again added in this update, and the list now has 35 definitive placements. Future MAJOR updates will be pinned in #chaneglog so stay tuned for more. Minor updates will not be listed in this channel (will be listed on the list, but here a minor update is represented by an addition or move of a max mode).
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v1.1.0 - Mode Additions Closer to 50 (Jul 10, 2022)

- A major update in which a bunch of max modes were added. At this point, the list is nearing completion, as with update 1.0, the list was only 25 modes long. Future MAJOR updates will be pinned in #chaneglog so stay tuned for more. Minor updates will not be listed in this channel (will be listed on the list, but here a minor update is represented by an addition or move of a max mode).
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v1.0.0 - Official Spreadsheet Release (Jun 29, 2022)

- The OFFICIAL release of the Maxmodelist! Here, a ranking of 50 of the hardest modes have been added, in a google sheets document. Browse through them, see their first victors, and maybe even play the games yourself! Future MAJOR updates will be pinned in #chaneglog so stay tuned for more. Minor updates will not be listed in this channel (will be listed on the list, but here a minor update is represented by an addition or move of a max mode).