Figma Test Plan

Goal
Our goal is to design a new module while using existing elements of designs from Sketch to understand how easy Figma would be for designing, prototyping, collaboration, and development.

Scenario
Design a **new track type for polling** on the home feed and prototype any user interaction between screens. This is not a real project so don't be limited by any constraints of the product. There will be some elements in your design you'll need to reuse from previous work and other work you'll have to create. This is a test, so there is no right or wrong way to create this design and it doesn't have to be perfect, so please don't spend too much time on design.

Task 1
Import Sketch screens into Figma.
- How easy was this task?
- Did any challenges come up?

Task 2
Import fonts into Figma. Here's a [helpdesk article](#).
- How easy was this task?
- Did any challenges come up?

Task 3
Design a new track type for polling in the home feed. Use Figma as you normally would to design. Explore the application and note your observations.
- Create a new symbol. Edit existing symbols.
- Import a style from the library.
- Go back and go forward in your version history.
  - How easy was this task?
  - Did any challenges come up?
  - Any observations?

Task 4
Complete a portion of your design offline.
- How easy was this task?
- Did any challenges come up?

Task 5

Import a new style from Component Library
- Set up a component Library with at least 1 component
  - How easy was this task?
  - Did any challenges come up?

Task 6

Prototype home screen in Figma.
- Upload to Principle or Flinto. Does this work?
  - How easy was this task?
  - Did any challenges come up?

Task 7

Annotate your design to make sure other designers, PMs, or Eng will understand what they're looking at.
- How easy was this task?
- Did any challenges come up?

Task 8

Send the design team a link to the specific UI page.
- How easy was this task?
- Did any challenges come up?

Task 9

Send designers and PMs a comment in your project to get specific feedback.
- How easy was this task?
- Did any challenges come up?

Task 10

Integrate Zeplin Plugin and upload your designs.
- How easy was this task?
- Did any challenges come up?

Task 11

Export your artboards.
- Can you set up the file directory?
- Can you control specifics on the export? JPG, SVG, PDF, x2, x3, etc
- How easy was this task?
- Did any challenges come up?

Task 12

Download your Figma file.
- Can you open the file with another application?
- Can you open the file offline?
- How easy was this task?
- Did any challenges come up?

Final Questions

1. Overall thoughts on the tool?
2. If you had a magic wand, what would you change, add, or improve to Figma?
3. Did you find any work-arounds for problems that came up?
4. Anything that you still have questions on?
5. Final thoughts on moving forward with Figma: Strong yes, yes, no, strong no?