"THE DREAM TEAM" S.E.E. Night Three Strategy

Created by: JustHarrison#3240, Charrky#6516, shot fire scout 009 ZX#6999, NightSeeker#6058, Kage 2.0#9511

Link for sharing:

https://docs.google.com/document/d/1aK-7P8rOTTbImokX7bUPCbVXo9QsEDfYoF1vrWzsins/edit?usp=sharing

Video Link:

https://youtu.be/pcadPevip2M

Join Harrison's Discord server:

https://discord.com/invite/justharrisonthings

NOTES

- You must be in the Paradoxum Roblox group for this to work. (\$100 bonus starting cash)
- Be sure to ROTATE your Minis/Turrets from the front to the back once Penumbras gets outside of their range.
- You're gonna leak a Pike on wave 2, but don't worry about it.
- If you die to a Bat on Wave 8, have Player 4 place a Minigunner after they place their first Hunter.
- If all 4 players have Turret you should use Turret instead of Minigunner.
- EDIT: People saying the strat kills you on wave 2 so I made a change to what player 2 does, should work now.

TOWERS

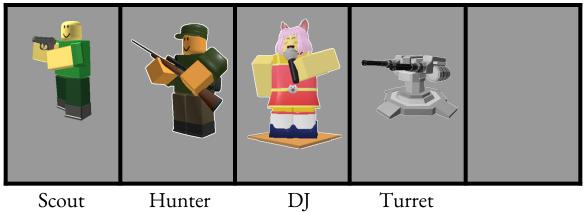
Player 1



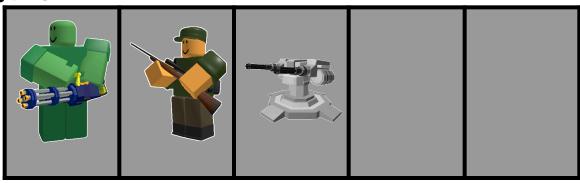
Scout Hunter Co

Commander Turret

Player 2



Player 3



Minigunner Hunter Turret

Player 4



PLACEMENT



STRATEGY

Player 1

WAVES 0-12

- 1. Place a LVL 1 Hunter and a LVL 2 Scout
- 2. Upgrade the Hunter to LVL 2
- 3. Place a LVL O Commander
- 4. Upgrade Hunter to LVL 3
- 5. Upgrade the Commander to LVL 1
- 6. Sell the Scout and replace it with a LVL 2 Hunter
- 7. Upgrade the Commander to LVL 2 and use COA
- 8. Upgrade the Hunter to LVL 3
- 9. Place 2 more LVL 2 Commanders and chain COA the rest of game
- 11. MAX the Hunters
- 12. MAX one Commander
- 13. Place 3 LVL 3 Turrets then try and MAX them

Player 2

WAVES 0-12

- 1. Place 1 Scout at LVL 3, then place another one at LVL 3
- 2. Place a LVL 3 DJ
- 4. Place 3 LVL 3 Hunters
- 5. MAX Hunters 1 by 1 and sell the Scouts
- 6. MAX DJ
- 7. Spam MAX LVL Turrets

Player 3

WAVES 0-12

- 1. Place a mini and get it to LVL 3
- 2. Place 2 LVL 3 Hunters then MAX them
- 3. Place a Turret and upgrade it to LVL 3
- 4. Place another Turret and upgrade it to LVL 3
- 5. MAX both Turrets
- 6. Spam MAX LVL Turrets

Player 4

WAVES 0-12

- 1. Place 1 Scout at LVL 3, then place another one at LVL 3
- 2. Place 3 LVL 3 Hunters then MAX them
- 3. Spam MAX LVL Minigunners and sell Scouts