



MAMAGO 2026

Rulebook - Season 10

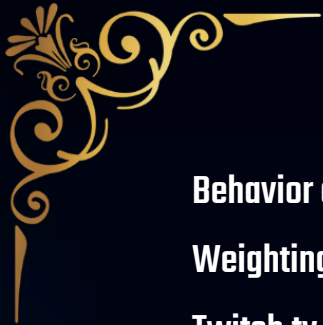
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Introduction

Welcome message

Hello everyone and welcome to Mamago Esport Season 10!

First, we thank you for registering for our 10th season and for your commitment over the next 15 weeks!

Innovation is the cornerstone of our league, and we care deeply about the experience of the participants who register. For its 10th edition, Mamago Esport Season has adopted all-new concepts and several changes to its rules based on feedback from season 9!

We wish you an excellent season and encourage you to contact the administration if you need assistance! Please note that there will be a mandatory meeting for all captains on September 12, 2026, at 7 PM, which will be broadcast on Twitch. During this meeting, you will have the opportunity to be presented with the entire season and internal structure by the main administrator.

Thank you and happy reading!

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Mamago S10 Team

Main Administrator: Charles Doucet (Mr Mamago)

Division Administrators:

- **David Bergeron (Daveloune) - Division Administrator**
- **Dereck Grondin (Dereck) - Division Administrator**
- **Jean-Benoît Voyer (Raton) - Division Administrator**

Technical Team:

- **Simon Boutin (PetitPanda) - IT System Administrator**
- **Mathieu Peterson (Canardo) - Statistics Administrator**
- **Simon Boucher-Ruest (Alphonso Swoops) - Ticket Administrator**
- **Jean-Benoit Voyer (Le Raton) - Event Administrator**

Disciplinary board:

- **Simon Boucher-Ruest (Alphonso Swoops)**
- **Félix Michaud (Pistache la menace)**

Production Team:

- **Nicolas Lefebvre (Blake)**
- **Hubert Parent (Le Carnaval de Quebec)**
- **Yan Xiong (Exdelo)**
- **Guillaume Larivière (Firefoxz)**
- **Hubert Parent (Spirit)**

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- Étienne Landry (Etirock)

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Behaviors to adopt

The following behaviors are not tolerated by the organization:

- Insults
- Spamming
- B.M.
- Using a cheating program

Consequences: Disqualification without refund for the entire team without prior notice (with proof).

Unless agreed upon by both teams, no voluntary pauses will be allowed (unless for valid reasons such as equipment breakage, accidental disconnection, emergency).

Consequences: Automatic defeat

It is forbidden to use the chat (text and voice) unreasonably.

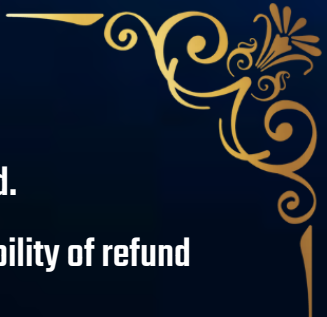
Consequences: Removal of the write permission; if repeated, permanent mute will be applied.

Teams must show up on time for their matches (15 minutes grace period).

Consequences: 1st delay results in a forfeit of one match. 2nd delay results in a B03 forfeit. 3rd delay results in disqualification from Mamago.

Playing on another player's account to improve performance or the team's performance (Smurfing and account sharing) is prohibited.

Consequences: Disqualification without prior notice for the entire team with no possibility of refund



Registering more than one account for the same player in different positions is prohibited.

Consequences: Disqualification without prior notice for the entire team with no possibility of refund

Playing matches earlier or later without administration approval is prohibited.

Consequences: The results of the played match will not be recorded.

The administration reserves the right to sanction any actions that may lead to a breakdown in the competitive integrity of the Mamago Esport Season.

Their decision-making power will have no limits, and each sanction will be administered according to the seriousness of the situation.



Registration

- A team must consist of at least 5 players (Top, Jungle, Mid, ADC, Support).
- A maximum of 5 substitutes is allowed per team.
- Players must have at least 50 ranked solo/duo games in Split 1 OR Split 2 before August 30, 2026.
- The minimum level required to participate is 200.
- A registration form must be filled out on the website.
- The registration fee is \$250\$ CAD per team until July 25 and \$300\$ CAD afterward.
- No refund will be given, regardless of the reason.
- The registration fee must be paid before August 30, 2026, on the registration platform.
- From august 30, 2026, any late payment will incur an additional fee of \$50 CAD.
- Team scores will be locked on August 30, 2026, or on the team's registration date (if registered after August 30).
- A player/coach cannot be part of two different teams in the same division but can be in multiple teams from different divisions.
- A maximum of 2 coaches is allowed per team on the Mamago Discord.
- Ensure your lineup is ready by September 13, 2026.
- The Captains' meeting will be held on September 12, 2026, and is mandatory for captains. It will also be broadcast on Twitch for other players on the Mamago Esport channel.

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- Here is the command to calculate a player value with our BOT: /Point-check <Riot'sName> <Riot's Tag>
 - Since your team is evaluated based of your 5 highest players , we advise you to BOT test every single one of your players (including your subs) BEFORE you fill up the registration form.
 - Any player changes in the team must be made before September 27. No changes will be allowed after this date.
 - Once registered, players must play a minimum of 10 solo/duo queue matches within 21 days in order to remain eligible for Mamago Esports Season 10.
 - Verification is the responsibility of the opposing captain, who can validate the player's eligibility using the multi.op.gg provided by the team.
 - A player who exceeds the maximum rank allowed for the division will be deemed ineligible for the remainder of the season and must be removed from the roster.
 - Once the season has started, players will have to play 10 games in the last 21 days or they will be deemed ineligible for the match.
 - If a player manages to play one or more games due to an incorrect verification by the opposing captain, the league is not liabl

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Clash of organizations

In order to encourage the participation of Quebec organizations, a new concept has been invented. It will allow the owners of these organizations to compete for a completely different prize: the free registration of one of their teams for the next season.

The Concept

- To qualify as an organization within the league, the organization must consist of at least three teams.
- All three teams must be registered in the current season of the league.
- The teams must play under the banner of their organization.
- The clash is a weekly showdown between one organization and another.
- To participate in the clash, a player must absolutely be a participant in Season 10.

The Teams

Formation

- There is no rank limit imposed on organization owners when forming their team of the week.
- A player is not allowed to participate in a clash for two consecutive weeks.
- It is the organization's responsibility to communicate its weekly lineup to the opposing team at least 24 hours before the scheduled match time.
- Players from the same team in Mamago Esport Season 10 are not allowed to play together in the same clash team.

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Monitoring

- The organization is responsible for keeping track of its members' participation.
- A ranking will be available on the website to allow all participants to track the progress of the organizations in the clash.

The benefits

- The organization with the most points in the clash standings will be crowned the winner.
- The prize for the winning organization will be free registration for Mamago Esport Season 10.
- The prize goes to the organization, not the team.
- The league waives all responsibility for managing the prize by the winning organization. The use of the monetary prize is left to the discretion of the organization's owner.

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Division

Each player will be assigned a score based on various criteria, including the highest rank of the account during 2025 and 2026, the number of games played during the seasons, win rate, etc.

The score for each rank will be determined as follows. The score for each rank will be determined on a scale from X to X. Therefore, your score may fall within the following ranges:

Rank	Score	Rank	Score	Rank	Score
Iron IV	1	Platinum IV	22	400-499 LP	111
Iron III	2	Platinum III	24	500-599 LP	127
Iron II	3	Platinum II	26	600-699 LP	145
Iron I	4	Platinum I	28	700-799 LP	163
Bronze IV	5	Emerald IV	31	800-899 LP	181
Bronze III	6	Emerald III	34	900-999 LP	199
Bronze II	7	Emerald II	38	1000-1099 LP	217
Bronze I	8	Emerald I	42	1100-1199 LP	235
Silver IV	9	Diamond IV	46	1200-1299 LP	253
Silver III	10	Diamond III	51	1300-1399 LP	271
Silver II	11	Diamond II	56	1400-1499 LP	289
Silver I	12	Diamond I	61	1500-1599 LP	307
Gold IV	14	1-99 LP	67	1600-1699 LP	325
Gold III	16	100-199 LP	75	1700-1799 LP	343

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Gold II	18	200-299 LP	85	1800-1899 LP	361
Gold I	20	300-399 LP	97	1900-1999 LP	379

Here is how the divisions will be divided :

Division	Elo maximum	Bracket	E-Sub
Division 1	No cap	No cap	3
Division 2	800 LP	301-549	3
Division 3	M 199	171-300	3
Division 4	Emerald 1	0-170	3
Division	-	-	-

All players will be evaluated based on a points calculation. The top 5 players will be taken into account to place you in your division.

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Schedule

- The regular season consists of a BO3 format every week for X consecutive weeks.
- The schedule for the season will be available on the website.
- A week in Mamago Esport Season 10 runs from Monday to Sunday.
- Matches must be scheduled in advance between team captains to find a mutual agreement.
- In case of disagreement or if no agreement is taken, the match will be held on Sunday at 7 PM EST.
- If only one team is available by default on a given day, they will receive a default win.
- The lineup must be sent at least 1 hour before the start of the match.
- This also includes the In-Game Name (IGN) of the player participating in the 1v1.
- **In the event of a disagreement between two teams, a non-played game will be applied (depending on the course of events, victory could go to one team in particular).**

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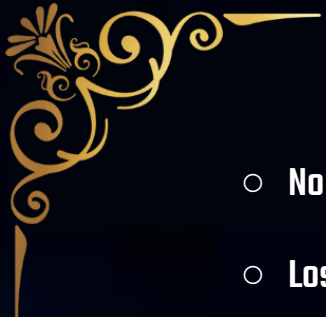
Game procedure

- At the beginning of each week, teams will receive tournament codes for their matches.
- Teams that are late for their matches will be granted a 15-minute extension. Failure to show up within the extension period will result in a forfeit. However, this rule can be amended if both teams agree beforehand.
- All players must be present in the Discord server and in their designated voice channel before the match commences. Each team can have a maximum of 5 players during the matches.
<https://discord.gg/wdJ4y4DhVG>
- If a player's main account is banned in League of Legends, he cannot play on an alternate account.
- The starting side for each team will be determined by a 1v1 match. (regular season only)
 - Rules :
 - Map : ARAM - Blind Pick
 - Champion ban for all : Ornn
 - The first to achieve one of these win the 1v1 :
 - " First Blood "
 - " 100 minions kills "
 - " First turret "
- New champion and hard rework can be played 14 days after their release.

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- The winning team's captain from the 1v1 match must create a lobby with the setting **Tournament : hard fearless** on this platform: Drafter.lol
 - The bans in the Champion Select phase must be carried out in the same order as in the lobby.
 - During Champion Select in League of Legends, players must adhere to the following order: Top / Jungle / Mid / ADC / Support.
 - Role swaps are allowed only before the draft phase. Swapping the Top-Mid or Top-Bot lane is not considered a role swap. A jungle swap with top or top swap with ADC is considered a role swap.
 - Teams are allowed pauses during matches, with a maximum of 15 minutes per team.
 - If a team exceeds the allotted pause time, the defaulting team will forfeit or continue with the match as a 4v5 if a player is missing.
 - Teams are entitled to a 10-minute break between games unless mutually agreed otherwise.
 - If a team exceeds the allotted time, the delayed team will lose their first two bans.
 - Starting from the second game, the losing team of the previous round will choose the side for the next one.
 - The winning team must take screenshots of the DrafterLoL and match history and post them in the appropriate Discord channel.
 - Regular Season Point System:
 - Win 2-0 : 5 points
 - Win 2-1 : 4 points

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- **No Show Win : 5 points**
- **Loss 1-2 : 2 points**
- **Loss 0-2 : 1 point**
- **No Show Loss : 0 point**
- **Unplayed match: 0 point**
- **The regular season standings take into account the number of points accumulated during the season, the points from the Super Week, and the win percentage.**
 - **If two teams have the same number of points and the same win percentage, the match between the two teams will determine which one will have a better position in the standings.**

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Super Week (NO SUPER WEEK FOR SEASON 10)

Directly inspired by the LEC, the super week allows teams to solidify their spot in the playoffs and potentially eliminate those who are close behind. It is a one-day tournament where all teams in the same division compete in a single game. To prevent significant disruption to the regular season standings, the weighting of wins in the super week will be different!

Event Structure

Schedule

- The super week will take place on November 14-15, 2026.
- It will start at 13:00 PM and end around 11:00 PM each day.
- There will be one match per hour.
- The system will follow a typical round-robin format.
- Teams must wait for the next hour before starting their match.
- The two lunch breaks will be from 17:00 to 18:00 each day.

Game Process

- The matches take place on the "Summoner's Rift" map.
- All matches in the super week will be Best of 1 (BO1) only.
- A pro draft hard fearless will be mandatory unless there is mutual agreement not to do so

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Behavior during the Super Week

- All regulations regarding behavior from the Mamago Esport Season will be enforced throughout the entire super week.
- Any sanctions for breaching these Mamago Esport Season rules will be in effect during the entire super week.
- Proper sportsmanship is expected throughout the day and the super week.

Weighting

- The final weighting for the super week will be calculated taking into account both the number of wins and the number of losses accumulated by each team.
- It will be possible to finish with the same number of points as one or more other teams.
- The points will be distributed as follows

Win vs Loss	Points
X-0	20 points
X-1	12 points
X-2	10 points
X-3	8 points
X-4	7 points
X-5	6 points
X-6	5 points
X-7	4 points

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- In the event of a tie in the overall post-superweek ranking, the win rate of the regular season will be taken into consideration..
 - In the event of a multiple tie, the tiebreaker will be between the teams that have defeated the same teams.

Twitch.tv broadcasts

This season, we are attempting to drastically increase our visibility, so we need to use our media platforms wisely to reach a whole new audience. Therefore, we have made the strategic decision to showcase the top-level teams on the channel during the super week.

IF YOUR GAME IS BROADCASTED:

- You will need to add one of the two commentators to your friends list.
- You will need to wait until both commentators are ready to start the broadcast.
- You must do a pro draft hard fearless on: Drafter.lol.
- You are prohibited from writing in the text channel of the Twitch channel until the game being broadcast is COMPLETELY finished.



Playoffs

For a visual representation, check the schedule on the website. The choice of sides will be decided according to the position at which the teams have finished the season. The team with the highest seed will decide for the first game. The choice will then go to the loser of each game.

Division 1 (single elimination) - 8 teams

November 23 to 29 2026 : Quarter-final (B03)

November 30 to december 6 : Semi-final (B05)

December 13 2026 from 7PM to 12h00 AM EST

Division 2 (Single elimination) - 8 teams

November 23 to 29 2026 : Quarter-final (B03)

November 30 to december 6 : Semi-final (B05)

December 12 2026 from 7PM to 12h00 AM EST

Division 3 (Single elimination) - 12 teams

November 23 to 29 2026 : Quarter-final (B03)

November 30 to december 6 : Semi-final (B05)

December 13 2026 from 10AM to 04h00 PM EST

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Division 4 (Single elimination) - 8 teams

November 23 to 29 2026 : Quarter-final (B03)

November 30 to deceber 6 : Semi-final (B05)

December 12 2026 from 10AM to 04h00 PM EST

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Role of the captain

- Ensuring all players are aware of the match schedule.
- Reporting match results on the Discord "match-report" channel.
- Communicating with the Division Administrator for any issues or schedule changes.
- Attending the mandatory Captains' meeting on September 12, 2026.
- The captain is responsible for the conduct of his or her team and is held accountable for it. The level of accountability may result in a permanent ban on registering as a captain again.



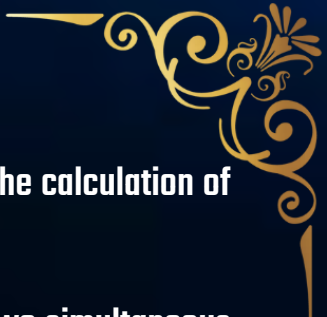
Substitutes

- All registered players on the team can play in the matches regardless of their level.
- A substitute can be used regardless of the reason for their use.
- During the regular season, the full lineup participating in the match must be communicated one hour before the game or risk losing 2 bans for the first game of the BO3 only (first rotation).
- In the playoffs and in the regular season, a substitute can be used between games provided their addition is communicated to the opposing team and administrators before the Draft begins.
- Emergency subs are allowed as long as they are communicated before the start of the game. The opposing team has the right to have 10 minutes to prepare. The use of an E-sub removes 2 bans from the team for every game he will be used. (first rotation).
- A team is entitled to 3 E-subs during the regular season and 1 E-sub during the Super Week.
- Each team has two 'E-Subs' allowed during the playoffs, with a limit of one per match.
- Any player changes in the team must be made before September 27, 2026. No changes will be allowed after October 14, 2024.

Substitute rules

- In Mamago Esport Season 9 Division 3 only, team members may play on one team as well as substitute in the opposite pool.
- However, it is forbidden to be registered as a main player on two different teams.

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- If a player from Pool A wishes to substitute in Pool B, the team value rule, i.e. the calculation of points allocated to the 5 highest-ranked players, still applies.
 - In the event of a schedule conflict concerning the use of the same player for two simultaneous games in two different pools, the administration is not liable.
 - The administration takes no responsibility for sudden departures of inter-pool substitutes.
 - The procedure for adding a replacement remains the same: a ticket must be opened with the /open command, then an administrator must approve the addition.
 - Inter-pool substitutes cannot play more than 50% of the number of games in the regular season.
 - Once in the playoffs, “inter-pool” substitutes will be totally forbidden.

Post-split 2” rules (NOT APPLICABLE FOR SEASON 10)

- To compensate for the start of the new split on September 25, 2024, a new set of game rules will be introduced.
- The following rules will apply to all Mamago Esport Season substitutes who have not reached the required 75 by split 2
- From September 25, 2024 onwards, the number of games required to participate in the season will be based on the number of days played between September 25 00:00 and October 14 23:59 (deadline for permitted line-up changes).

Chart of required games

- September 25th = 20
- September 26th = 20
- September 27th = 20

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- September 28th = 20
 - September 29th = 23
 - September 30th = 26
 - October 1st = 29
 - October 2nd = 32
 - October 3rd = 35
 - October 4th = 38
 - October 5th = 41
 - October 6th = 44
 - October 7th = 47
 - October 8th = 50
 - October 9th = 53
 - October 10th = 56
 - October 11th = 59
 - October 12th = 62
 - October 13th = 65

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Teams from the same organization

- When an organization registers 4 teams, a discount of \$250 CAD will be granted to the teams of the organization.

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RULES FOR DIVISION 1 ONLY

Game procedure

- For the entire regular season and the playoffs, the hard fearless is gonna be the way the teams will draft their team composition
- The role swap and lane swap is allowed whenever a team wants to do it (during the draft, mid-draft or even after the draft)
- According to the previous meetings with the teams, we decided to allow more than 5 people at the time in the Discord channel (voice chat).
- Following this addition, all non-playing people will mute themselves and won't be allowed to unmute to communicate any information to the players
- All teams must use this platform for their fearless draft: Drafter.lol

Behavior

There won't be any consequences following the spamming of any mastery or any emotes throughout the season.



Our Twitch usage policies

During our league season, we understand the need for organizations or individual broadcasters to share their games on their respective channels. Not wishing to stand in the way of this, the Mamago Esport Season has put together these guidelines to meet everyone's interests.

An organization or independent broadcaster may broadcast its Mamago Esport Season games provided that:

- The title of the broadcast must be in the following format : Blue team vs Red team - Mamago Esport Season 10 - Week X
- The Mamago Esport Season logo must be placed on the cover of your broadcast.
- During official Mamago Esport Season broadcasts, it is forbidden for a French-speaking channel to broadcast the same clashes as the league's channel.
- This is not an obligation, but we encourage you to promote your viewers to join our official platforms (Discord, Twitch, Facebook).
- When broadcasting Mamago Esport Season matches on your channel, it is forbidden to speak against the league, its management, rules or structure.
- As we advocate a non-toxic environment, we encourage broadcasters to convey this philosophy throughout their broadcasts.
- Spectators are allowed in the lobby, but not in the Discord voice chat
- During autonomous broadcasts, a 3-minute delay is strongly recommended to avoid any potential cheating.

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REGULATIONS ON MATCH RESCHEDULING

To offer some planning flexibility to teams regarding matches, the Mamago Esport Season allows for the separation of a match from the week it was originally scheduled. Below you will find information to help guide you through these changes.

Rescheduling Process

1. You must try to reach an agreement within the designated week to play your matches.
2. If no agreement is reached, the default time must be applied.
3. If both teams agree to reschedule their match to a later week, a ticket must be opened (see page 17).
4. A schedule change cannot be made without the approval of an administrator.

Rescheduling Parameters

1. The team requesting the rescheduling is responsible for finding an alternative date.
2. The team that accepts the rescheduling proposal cannot retract their decision once the proposal is approved.
3. Following the rescheduling agreement between the two teams, the administration is not responsible for any other scheduling conflicts.
4. The date approved by the administration is final, and if the match does not take place, a "no show" penalty will be applied.

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