

# Frumple's Rules Proposal

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## The Most Important Rules

1. Be kind and respectful to other players.
2. You are responsible for your own account, regardless of who is using it.
3. Staff reserve the right to take appropriate action for behaviour or action deemed unacceptable for the server and community.
4. Remember that this is just a game. Chill out and have fun. :)

## General Rules

- Do not grief.
- Do not spam.
- Do not advertise other servers.
- Do not ask to become a staff member.
- Do not ask staff about the status of your member application.
- Do not ask for teleports from staff.
- Do not *excessively* ask for WorldEdits or station repairs from staff.
- Do not use malicious client mods or hacks.
- Do not *excessively* argue, swear, or use caps in public.
- Do not reveal personal information in public.

## Removed Rules

- **No sexism, racism, or hate speech.**

## Construction Rules

### The Most Important Construction Rules

- **The purpose of this server is to build modern towns and cities.** If you want to build something different, please ask a staff member.
- **Before building in an existing town or city, ask the mayor first.** You can find the name of the mayor at the town hall, or you can ask a staff member.
- **Respect the landscape that you are building on.** Do not ask for WorldEdits that clear or make massive changes to the land or sea.

### Claiming Empty Areas

- **Areas on the server are claimed on a first-come, first-serve basis.**
- **Use signs and fences/boundary markers to claim areas.**
- **Do not claim too many areas at one time.**
- **Do not claim areas that are too large.**
- **Do not claim areas that infringe on other people's builds.**
- **Claimed areas that have not been built on for two weeks will become unclaimed.**

### Completed Builds

- **A build is considered to be "complete" if its overall external structure (floors, walls, roof, etc.) appear to be finished.**
- **If a build has a finished external structure, but the interior has not yet been decorated, then it is still considered to be "complete".**
- **Please ensure that you place a sign with your name on your completed build.**
- **All "incomplete" builds that have not been touched after 1 month are subject to removal.**

### Restricted Builds

The following builds are restricted to certain ranks. For more details, please see the ranks, and the road and rail construction rules:

- **Inter-city roads**
- **Inter-city rail systems (other than the MRT)**
- **Stadiums and Arenas**
- **Airports**

### Please note these exceptions:

- Local roads and rail systems within a town are allowed.
- Stadiums, arenas, and airports are allowed on the old world, regardless of what rank you have.

## Banned Builds

The following builds are absolutely **NOT** allowed on the server:

- **Pixel art that serves no realistic purpose**
- **Player statues**
- **Lag machines**
- **High speed lines (bullet trains powered by pistons)**
- **Anything that is considered Not-Safe-For-Work (NSFW)**

## Removed Rules

- **No ugly, spammy, or pointless constructions (such as 1-block towers or dirt huts)**

## Road Construction Rules

- *Still to be discussed and finalized.*

## Rail Construction Rules

- *Still to be discussed and finalized.*

## Warning and Ban Policy

If you violate any of the rules, a staff member may verbally warn you in chat or Mumble to stop. If you continue to misbehave, the staff member may issue a **formal warning** against you. You can look up your current warnings by using the **/warnings** command in-game.

In general, every warning will remain on your record for **30 days** starting from the date it was issued. For more severe violations of the rules, a **double warning** will be issued, which counts as **2 warnings** and lasts a total of **60 days**. Double warnings are usually only issued for cases of blatant griefing and/or disrespect.

Depending on how many warnings you have, you may be subject to additional punishments. For [Member]s and above, the punishments are as follows:

- On your 1st warning, you will not be able to ask for a promotion to the next rank until your warning is cleared. Consider this as a reminder to follow the rules and respect other players.
- On your 2nd warning, you will be demoted back to the [Member] rank. Once all of your warnings have cleared, your old rank will be restored unless there are serious doubts from staff that you will not re-offend. In that case, the highest rank you will be able to achieve is [Citizen], at least until you've regained the trust and confidence of staff.
- On your 3rd warning, you will be temporarily banned from the server for 1 week.
- On any warnings after your 3rd warning, you will be permanently banned from the server. You may appeal your ban by e-mailing the admins at **admin [at] minecartrapidtransit.net**.

For [Guest]s, the progression of punishments is much shorter:

- On your 1st warning, your member applications will be automatically rejected until your warning is cleared.
- On your 2nd warning, you will be permanently banned from the server. You can appeal your ban by e-mailing the admins.

If you have any questions about your current warnings, please do not hesitate to contact a staff member.

## Abolishment of the Permanent Guest Status

When these new rules come into effect, the permanent guest status will be abolished. All current permanent guests will be able to apply for membership once more.

The purpose of the permanent guest status was to prevent guests who continually submitted poor-quality member applications from submitting any more, as this would waste the administrators' time and effort. Going forward, if the administrators encounter such a guest, they will instead notify the guest and encourage them to put more effort into their application. If the guest ignores the advice and continues to submit poor applications, a warning or ban may be issued.