

## Tips to working with your Pastor:

1. If something didn't execute well or go as expected, point it out, before he stumbles upon it and wonders why no one said anything.
2. Having difficulty meeting a timeline, just say something in advance, but also be sure to provide some sort of explanation, even if it is crazy.
3. If you hear something, say something. It is one of the worst feelings if he finds out weeks, months later about something pertinent that it would have been helpful to have been privy to
4. Try to consider/answer possible objections, before he even asks
5. Pitch well thought out ideas, that are written and already includes proposed budget
6. Try to look at challenges as opportunities and already know that he really does believe that you are able to succeed
7. Don't recycle or feel confined to "what worked before" but think, believe and declare "outside the box"
8. Don't take a No as a rejection
9. If you are unclear, then please ask (the sooner the better.)
10. Good is the enemy of great. So don't strive to be good, strive to be great
11. Take notes and provide clear timelines
12. Know the core values of the ministry and incorporate them in your conversations, plans and suggestions
13. When proposing a budget: share 3 scenarios (low, mid, high). Normally he lean towards mid
14. Remember, he is not perfect
15. If he doesn't get back to you, please follow-up. He is extremely busy
16. When he says "I think you should....." He actually is saying this *"I want you to take ownership of this task and assume that you have the capacity and the know how to execute this well... and if you have any questions that you will ask or know where to get the support."*
17. He will often add perspective and suggestions to ideas and thoughts
18. His suggestions, no matter how "light" are normally "strong" suggestions
19. Don't look at reasons to quickly say "We can't" or "this is too big"; provide reasonable options or can/if/first resource statements. *For example: We **can** do this **if** we are able to first do/get that*