LESSO N NO.	COMPETENCY	CODE	NO. OF TEACHING DAYS	ITEM PERCENTAGE	NO. OF TEST ITEMS	ITEM DISTRIBUTIONS/PLACEMENTS		
						EASY	AVERAGE	DIFFICULT
1	Describes the Philippines physical activity pyramid	PE6PF-la -16	2	17%	5	1,3,4	2,5	
2	Explains the indicators for fitness	PE6PF-la -17	2	17%	5	6,7,8, 9,10		
3	Assesses regularly participation in physical activities based on the Philippines physical activity pyramid	PE6PF-I b-h-18	3	25%	8	11,12, 13,14, 15,16, 17,18		
4	1. To be able to explain the nature/background of target games and striking/ fielding games.	PE6GS-I b-1	5	41%	12		19,20,21, 22,23,24, 25	
	describes the skills involved in the games	PE6GS-I b-2				27,28		
	Observes safety precautions	PE6GS-I b-h-3						28,29,20
	TOTAL		12	100%	30	18	9	3

Republic of the Philippines
DEPARTMENT OF EDUCATION
Region I
SCHOOLS DIVISION OFFICE I PANGASINAN
Binmaley Cluster II
BASING ELEMENTARY SCHOOL
Basing, Binmaley, Pangasinan
S.Y.

TABLE OF SPECIFICATIONS
First Periodical Test in Physical Education-6

Prepared by:

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FIRST PERIODICAL TEST IN PHYSICAL EDUCATION - 6

- I. Direction: Encircle the letter of the correct answer.
- 1. Describe Physical Activity Pyramid.
 - A. It is a visual representation demonstrating how to increase physical activity until it becomes a part of daily routine.
 - B. It is a visual representation with daily recommended activity at the base and proceeding to less beneficial activity at the peak.
 - C. Both A and B
 - D. None of the above

To answer correctly items 2 - 5, recall to mind the Physical Activity Pyramid on the right.

2. Which statement/s below describe step-1 of the Physical Activity phyramid?

- A. Moderate activities are found in step 1.
- B. It has activities like brisk walking.
- C. They are the most commonly done activities.
- D. All of the above
- 3. Which statement/s below describe/s moderate activities?
 - A. Moderate activities include active plays.
 - B. Moderate activities can be done more often.
 - C. Moderate activities also increase the heart rate.
 - D. All of the above
- 4. Step two of the Physical Activity Pyramid includes activities that are classified as

A. moderate activities B. vigorous activities

C. minimal activities

D. All of the above

5. Which activity below should be minimized?







STRENGTH ACTIVITIES

D.



- 6. It is the indicator of fitness which tells of the rate which someone or something happens or is done. It is the quality of being quick.
 - A. balance
- B. Flexibility
- C. Speed

D. Endurance

- 7. Which of the following explains the Physical Fitness Indicator <u>balance</u>?
 - A. It is the ability to control your body so that you would not fall
 - B. It is the skill you need to change and control your direction and position of your body.
 - C. It is using your five senses with body parts involved in the physical fitness
 - D. It is the ability to move your body parts quickly while applying the greatest force of your muscle.
- 8. Which of the following explains the Physical Fitness Indicator coordination?
 - A. It is the ability to control your body so that you would not fall
 - B. It is the skill you need to change and control your direction and position of your body.
 - C. It is using your five senses with body parts involved in the physical fitness
 - D. It is the ability to move your body parts quickly while applying the greatest force of your muscle.
- 9. Which activity below shows the ability of the muscles to stretch without discomfort or injury?









10. It is the ability to continue an activity without getting too tired. This can be muscular endurance or cardio (heart) endurance. It increases blood and heart activity. A. Endurance B. Body Composition C. Coordination D. Speed II. Direction: Shown in each picture below are activities that you do. Match column B to column A so as to identify the Physical Fitness activity shown by the picture. Write the letter of the correct answer on the blank before the number. Column A Column B _ 11. a. step test 12. b. jumping c. zipper test ____ 13. _ 14. d. one-leg stand e. push up __ 15. __ 16. f. jogging g. running 17.

18 h. curl ups

III. Direct	ion: Analyze each state	ement below. Write on the blank	TRUE if the statements is correct	; FALSE, if otherwise.
closest to	19. In target game o or in a designated tar		or strikes an object with the goal	of having the object land
being eitl	20. Target games of the company and the company are company as a company are company are company as a company are company are company as a company are company are company are company as a company are company are company as a company are company a		m sport or an individual sport and	d sub-categorized into
	21. Transferable sk	kills are skills that cannot be acqu	uired in one game and utilized in c	other games as well.
two point		ielding game, players on the batteem can recuperate the object.	ting team strike an object and atte	empt to run between
	23. "Syato" and "b	pasagang palayok" are examples	of traditional target games.	
 manipula	24. There are thre tive skills.	e types of skills involved in strikir	ng/fielding games: Locomotor, no	n-locomotor, and
	25. Locomotor skil	lls involve stretching, bending, ar	nd reaching for an object.	
IV. Direct		ving items by identifying the answ r before the number. Striking/Fielding Games	wers from the answers pool. Write	e your answer on the obstacles
	reas or prevent oppon 27. These are act	nents from scoring by retrieving t	nts by striking an object and runn he object and returning it to stop ople, on the move with or without	the play.
		hat you have learned in your P.E. get games and/or striking games	Lessons,) why should you observ s? Explain in sentences.	ve safety precautions

Key I. 1. C 2. D 3. D 4. B 5. A 6. B 7. A 8. C 9. D 10. A II. 11. h 12. e 13. g 14.4 15. a 16. c 17. f 18. d III. 19. True 20. True 21. False (cannot be acquired = can be acquired) 22. True 23. False (target games = striking/fielding games) 24. True 25. False (Locomotor = Non-Locomotor)

IV. 26. Striking/Fielding Games

V. (Teacher's discretion)

27. Games or Educational games

HAVE A NICE DAY!